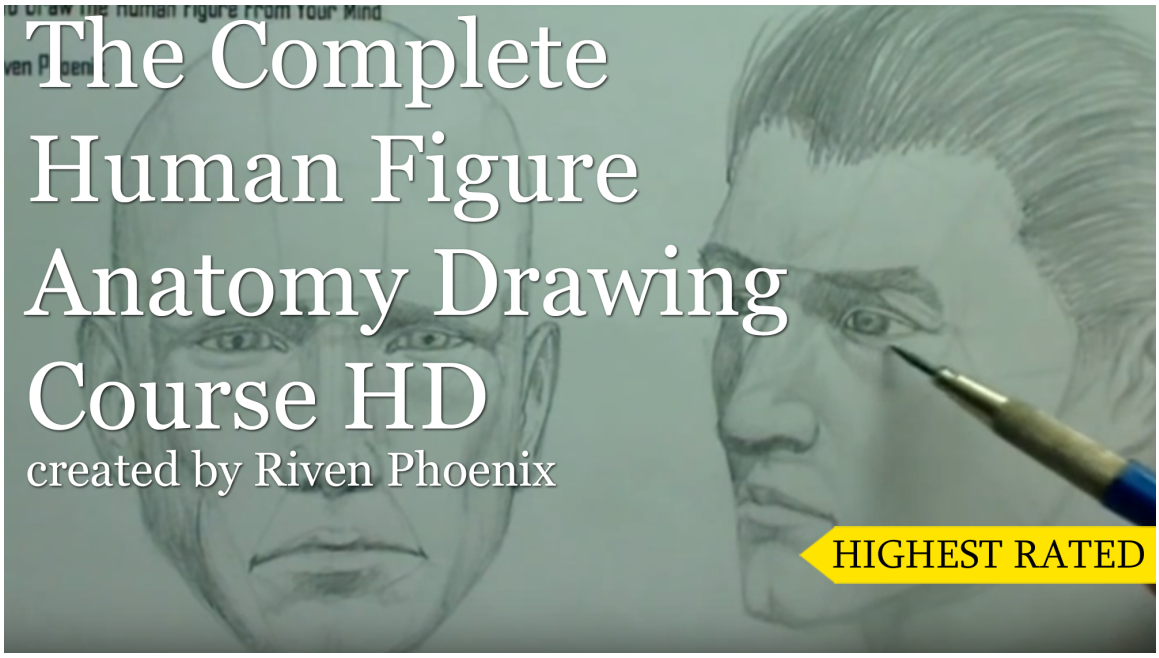


# The Structure of Man

Learn to Draw the Human Figure From Your Mind with Riven Phoenix

www.alienthink.com

Figure Drawing Lesson 016 - The Journey to 3/4 view of Human Skull - Part 4

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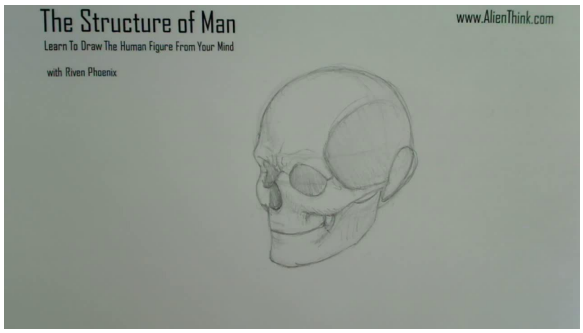
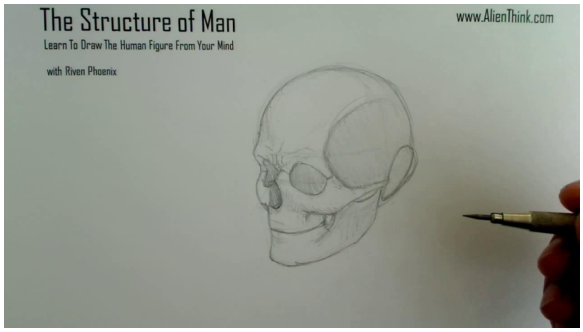
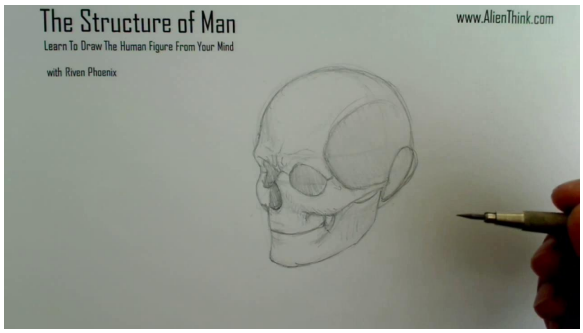
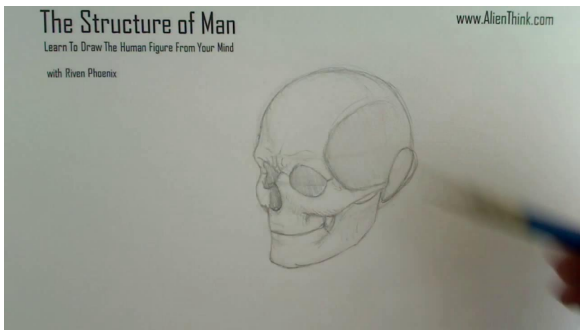
| | | |
|---|---|---|
| 1 |  | Hey guys, my name is Riven Phoenix, and welcome to the Structure of Man, Learn to Draw |
| 2 |  | of a Human Figure from your Mind Training course. |
| 3 |  | Okay, so from the previous lesson, we had gone through this exercise of really helping |
| 4 |  | the mind so it can start to understand how to use these very simplified formulas to |

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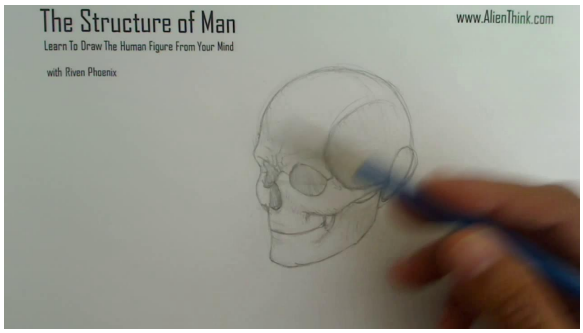
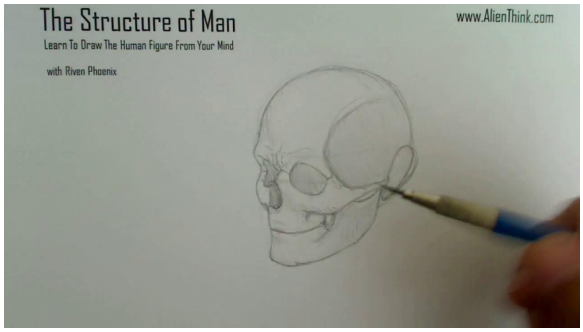
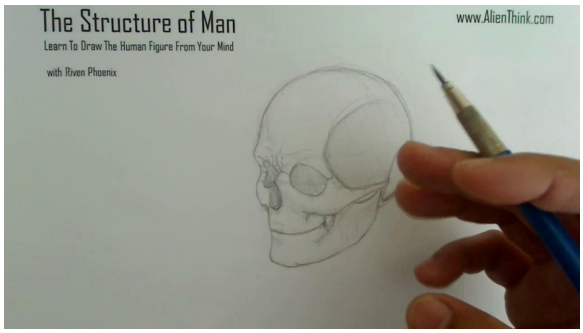
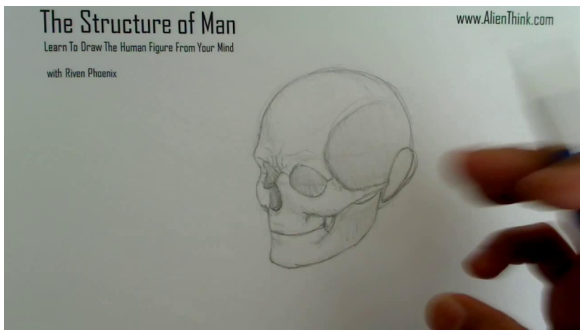
| | | |
|---|---|---|
| 5 |  | start to create a human skull in a three-fourths view, and here we basically accomplished that |
| 6 |  | goal. |
| 7 |  | Right? |
| 8 |  | We proved the concept, the power of using formulas to force the mind to see how this construction |

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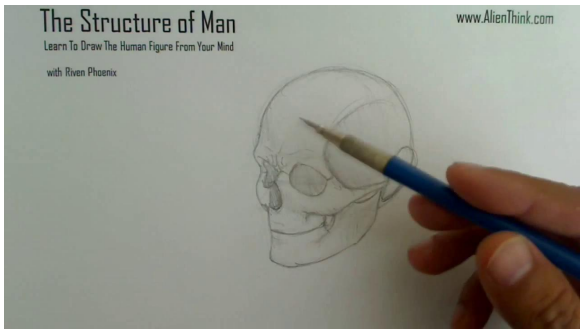
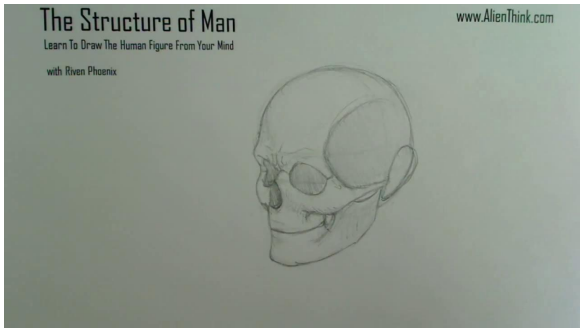
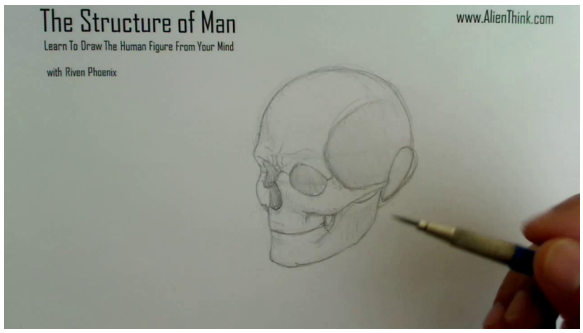
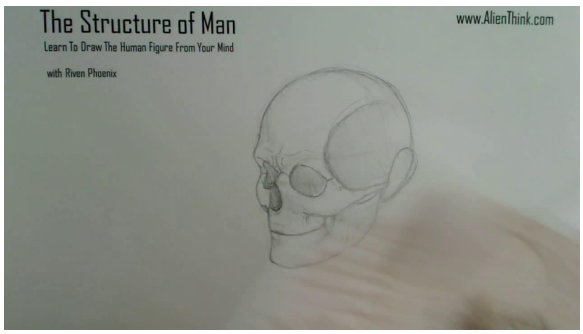
| | | |
|---|---|---|
| 9 |  | is created and from within those formulas, be able to really take out all the things |
| 10 |  | that we need and simplify them so much that we can just draw it out like this, right? |
| 11 |  | So in the original idea of Da Vinci, where we had looked at his drawings, right, we had |
| 12 |  | looked at this drawing here, right, so we could say that through, in his drawings, what |

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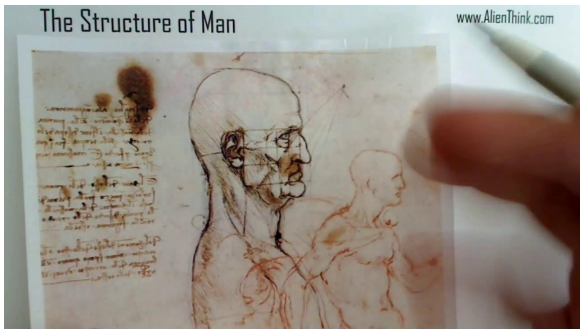
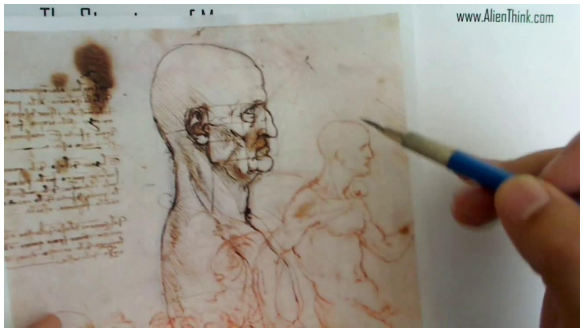
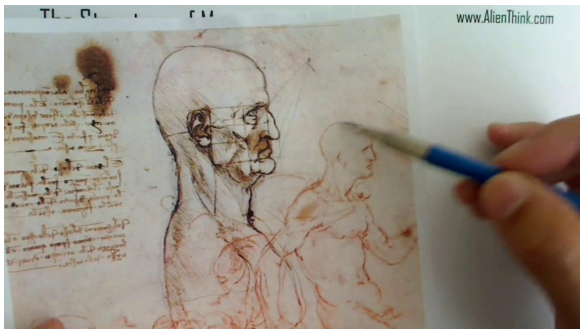
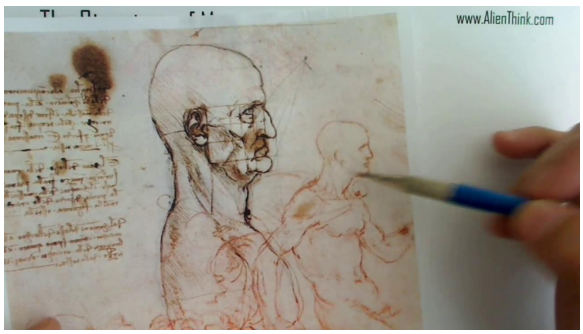
| | | |
|---|---|---|
| 13 |  | he's trying to state through this drawings is not only the power of the formulas, but |
| 14 |  | he's also getting to this idea of being able to just draw a free hand without any effort, |
| 15 |  | right? |
| 16 |  | And this is being accomplished by using formulas because we got the mind to see how this skull |

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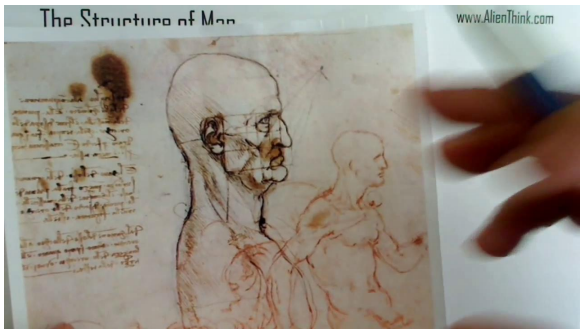
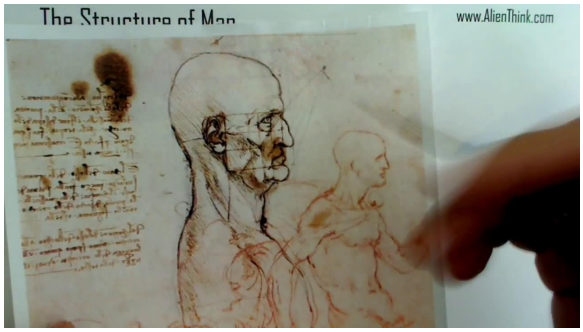
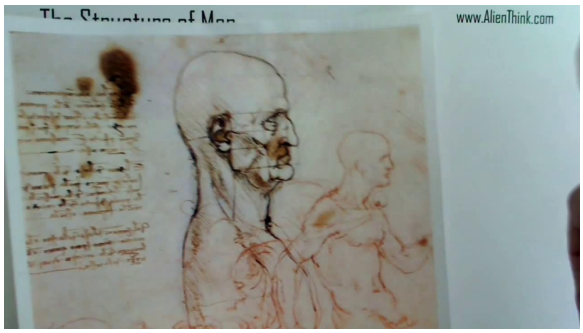
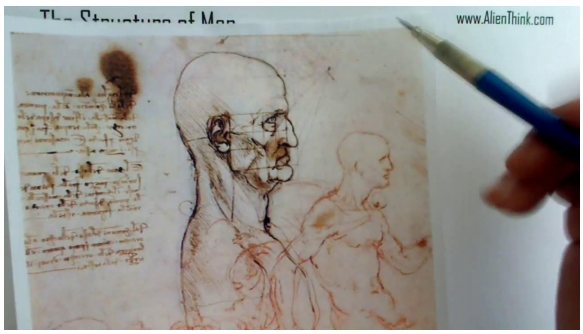
| | | |
|---|---|---|
| 17 |  | is structured, right? |
| 18 |  | It's not really possible to look at a human skull in 3D form and just draw it in somehow |
| 19 |  | remembering, right? |
| 20 |  | We're just going to be able to look at it and draw it, but in order for us to be able |

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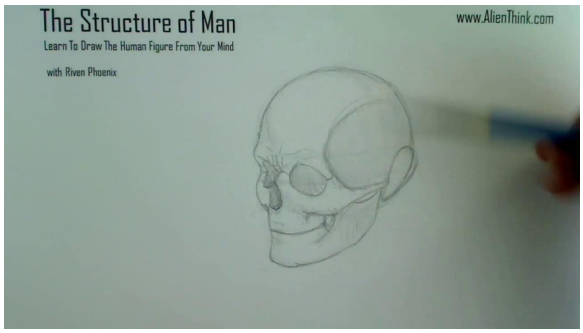
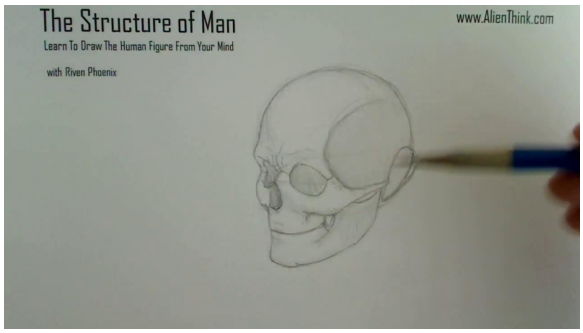
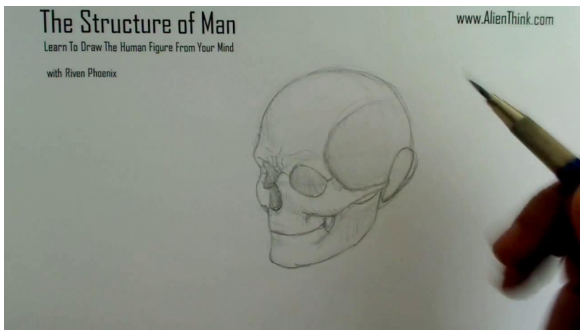
| | | |
|---|---|---|
| 21 |  | to draw it from the mind, we have to go through this process, meaning that what Da Vinci |
| 22 | | is saying is obviously true and here we can see the proof of this that we're proving |
| 23 |  | it also that when we created our own formulas, we were able to do the same thing. |
| 24 |  | So now the next thing that we need to do is that we just need to draw out the human skull |

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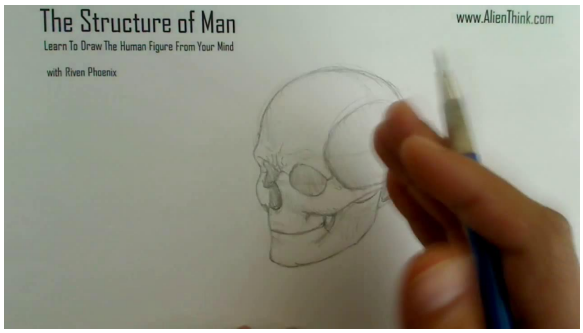
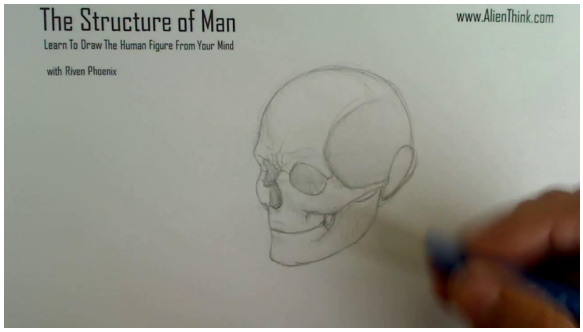
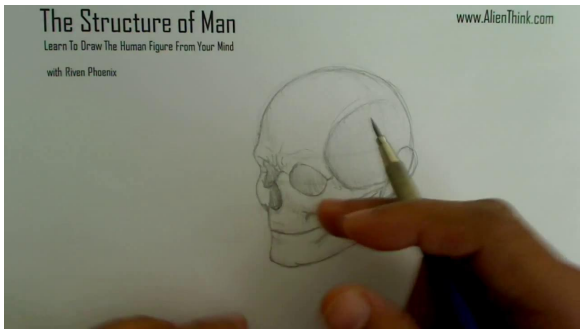
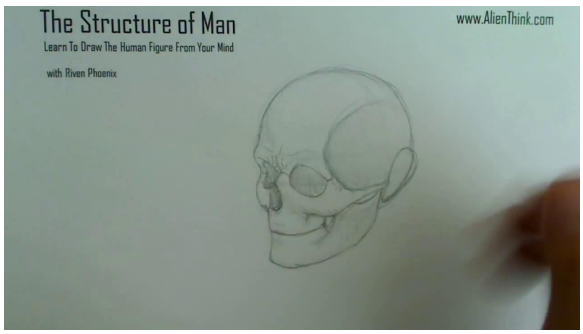
| | | |
|---|---|---|
| 25 |  | in different angles and really just get the mind used to the idea of how it's going |
| 26 |  | to solve, let's say, drawing the skull from the front, from the three-fourth view again, |
| 27 |  | from the side and looking away from us, how about when it's tilted up and when it's tilted |
| 28 |  | down? |

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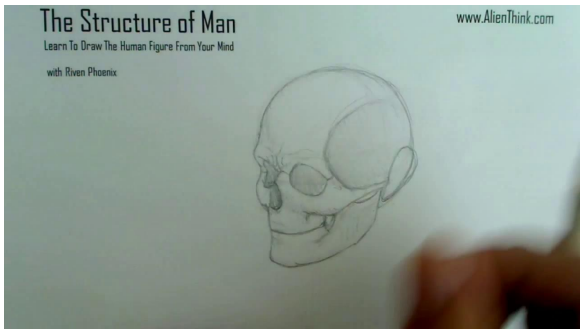
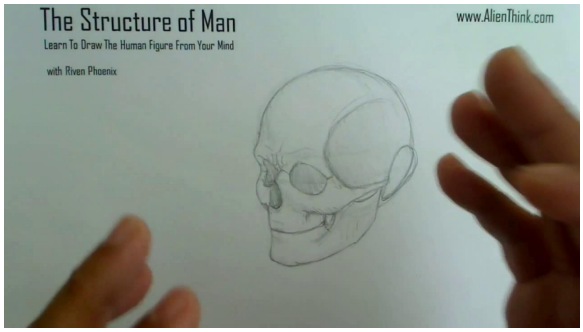
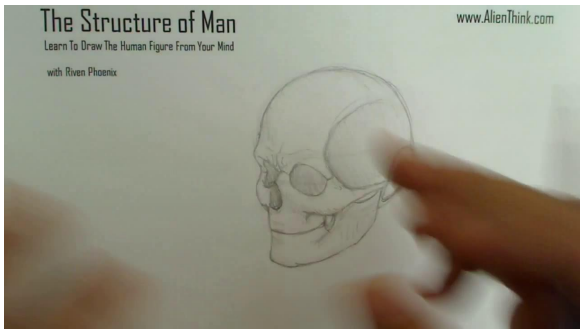
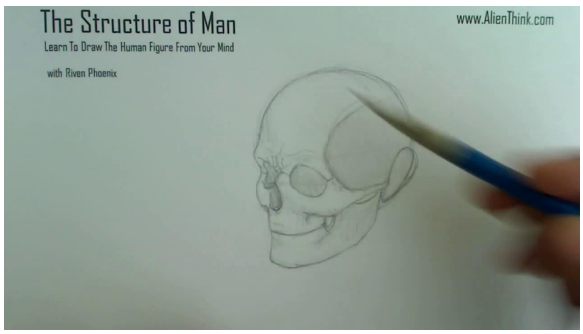
| | | |
|---|---|---|
| 29 |  | So that's what we're going to do. |
| 30 |  | And the thing to learn, to take away from these exercises is the experience of how |
| 31 |  | you went through the solving process of getting the mind really used to that idea, right? |
| 32 |  | It's coming down to be able to speak your ideas in sentences. |

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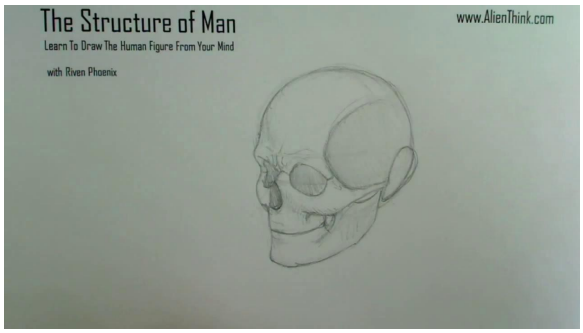
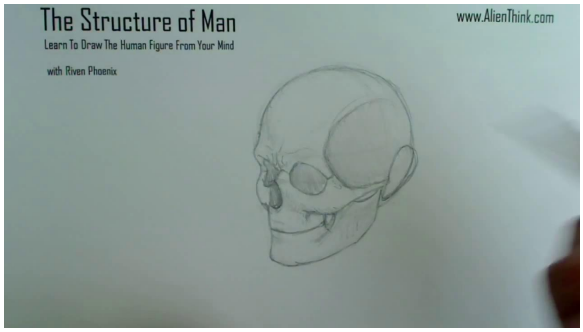
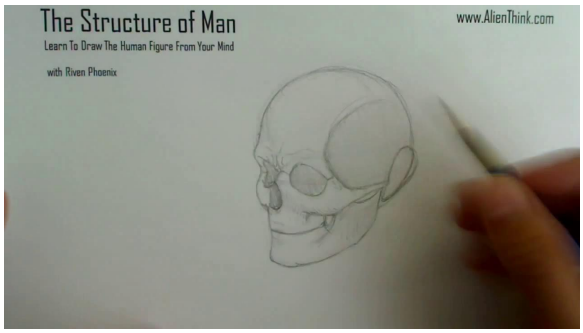
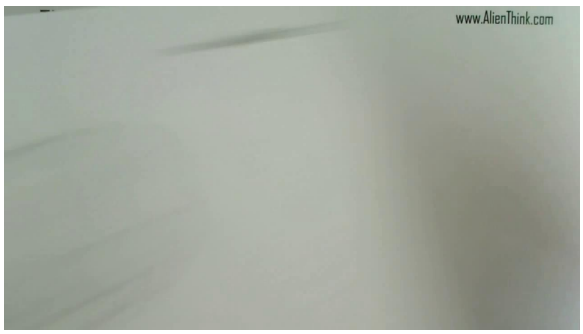
| | | |
|---|---|---|
| 33 |  | So if someone asks you, how are you drawing? |
| 34 |  | The human skull, you can actually explain to them from a mastery point of view that this |
| 35 |  | is how you do it. |
| 36 |  | So to start out, what we'll do is over here, I'm just going to draw the front of the |

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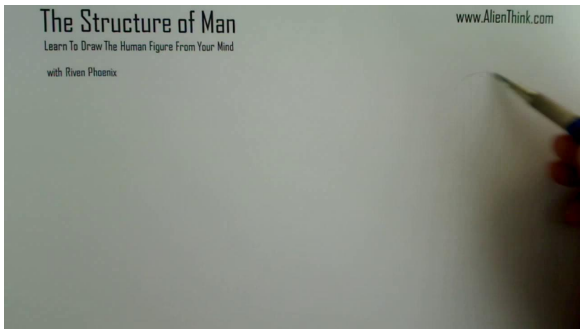
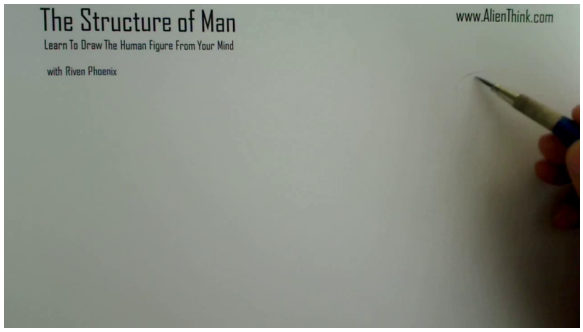
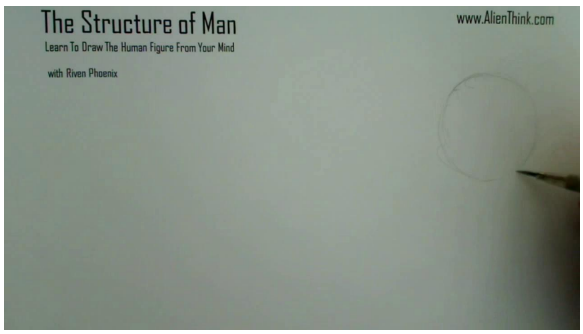
| | | |
|---|---|---|
| 37 |  | human head. |
| 38 |  | So I'm going to, let's say, we can do it about this big here, right? |
| 39 | | So let's do it kind of like big over here, like this. |
| 40 |  | So we can fit about maybe three or four skulls on this piece of paper. |

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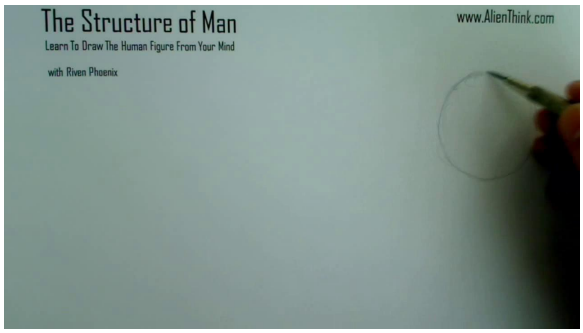
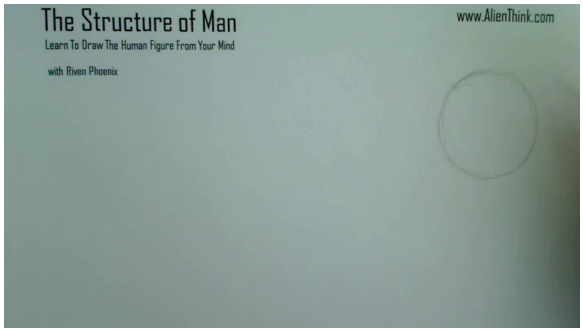
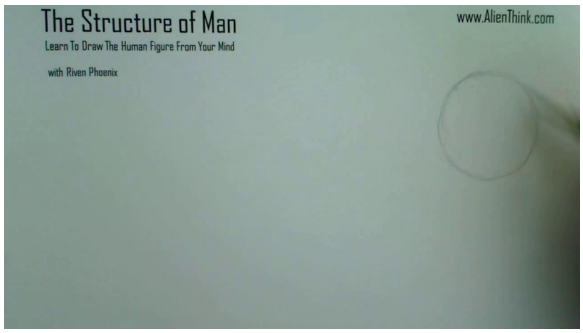
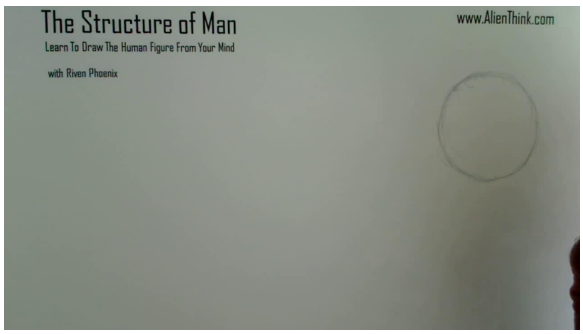
| | | |
|---|---|---|
| 41 |  | So here I'm just going to draw out a circle over here first, right? |
| 42 |  | I'm just going to be sketchy about it, right? |
| 43 |  | So now the thing about the idea of the formulas is that we really not interested in the measurements |
| 44 |  | of it. |

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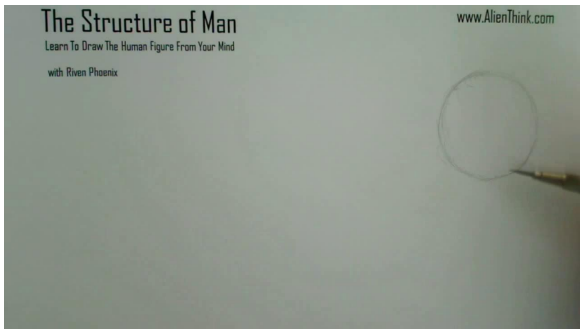
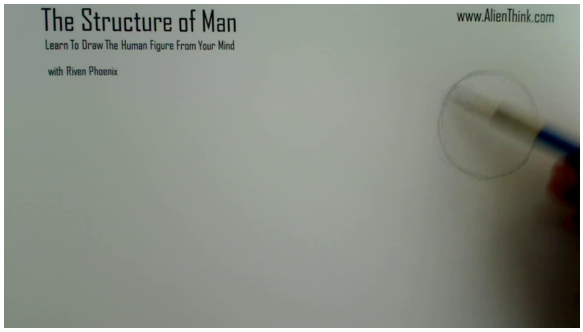
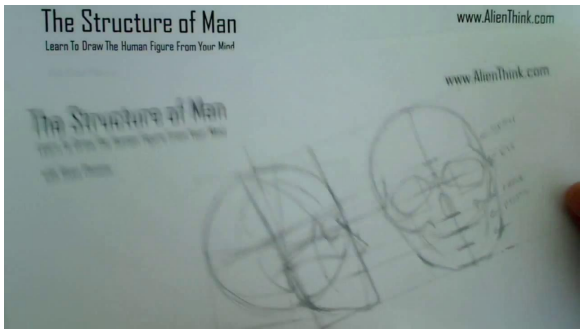
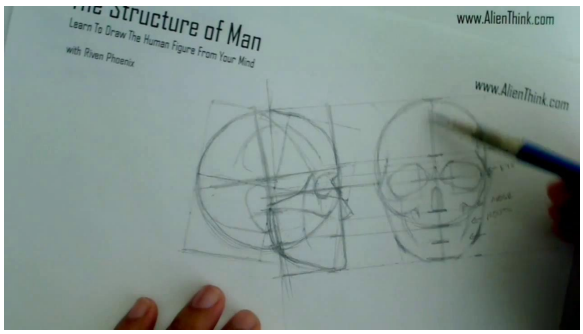
| | | |
|---|---|---|
| 45 |  | We already know how to measure all the locations vertically, right? |
| 46 |  | And we know that as soon as we draw the circle, right, it's going to give us the width of |
| 47 |  | the skull, right? |
| 48 |  | Because we already proved it over here that we don't even have to measure anything. |

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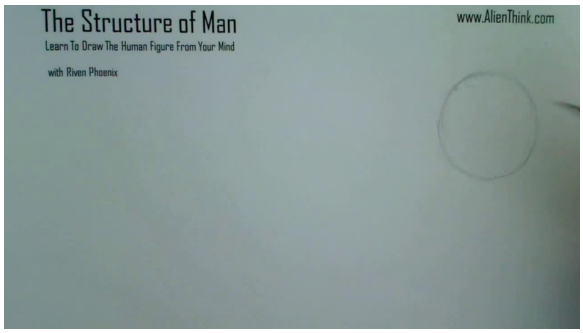
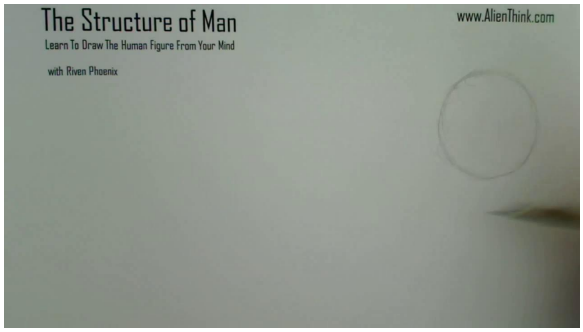
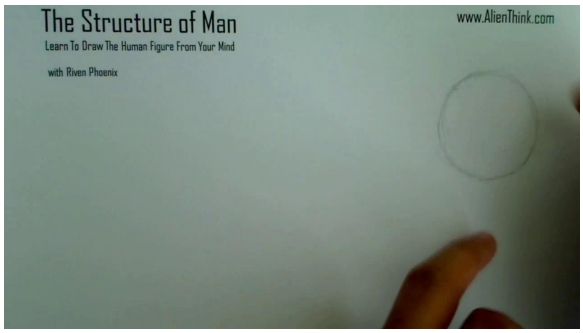
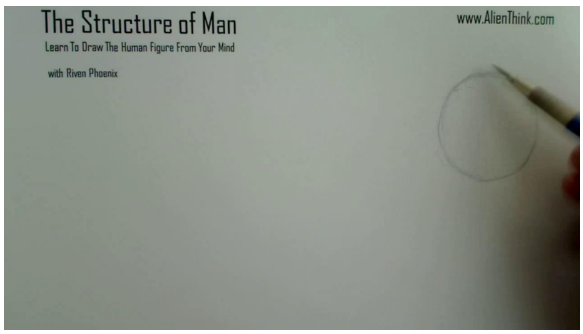
| | | |
|---|---|---|
| 49 |  | You just need a ball shape, right? |
| 50 |  | And you can do different variations on it. |
| 51 |  | You can stretch the ball a little bit if you wanted to. |
| 52 |  | So once we have this, we really can now just divide this ball in half, right? |

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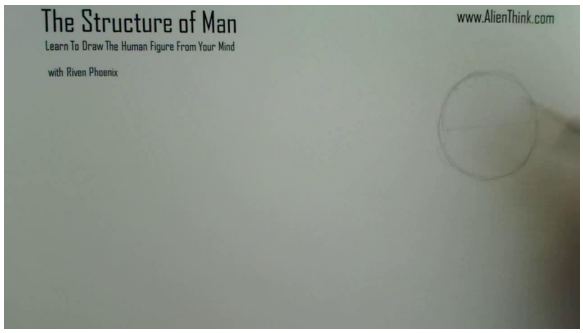
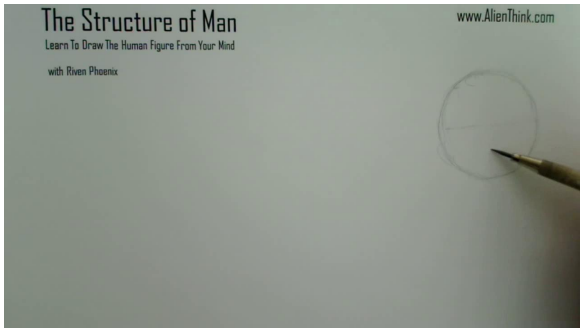
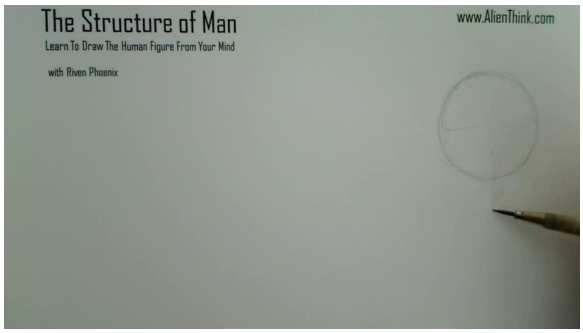
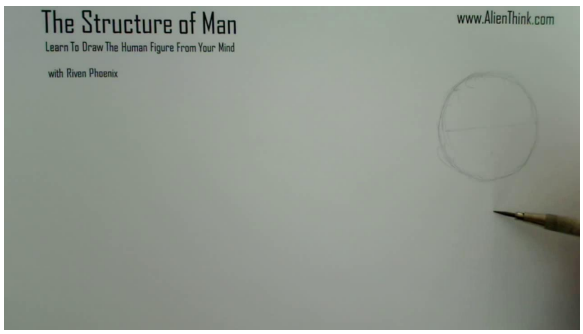
| | | |
|---|---|---|
| 53 |  | Here we're just creating the mind to see. |
| 54 |  | And then if we take a look at this divided in half, we know that just this section, we |
| 55 |  | need to translate it about here. |
| 56 |  | Now this is where you can even go down if you wanted to. |

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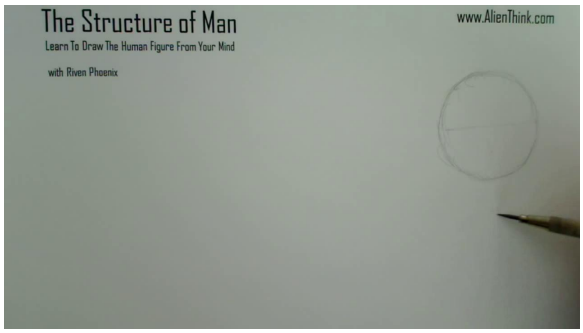
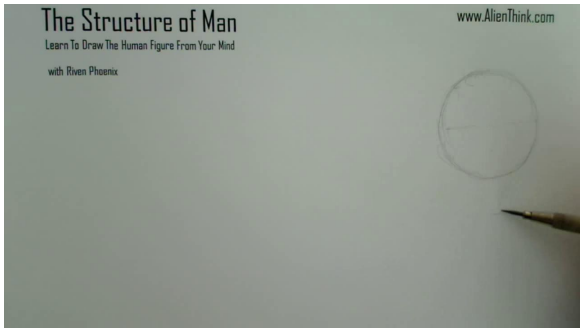
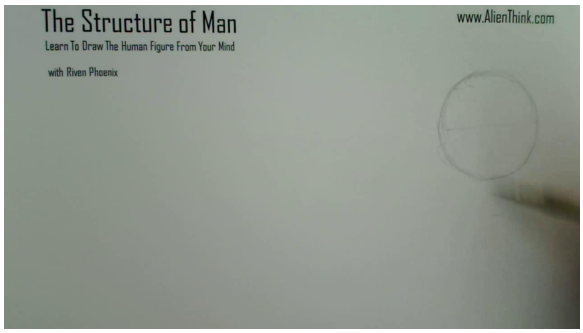
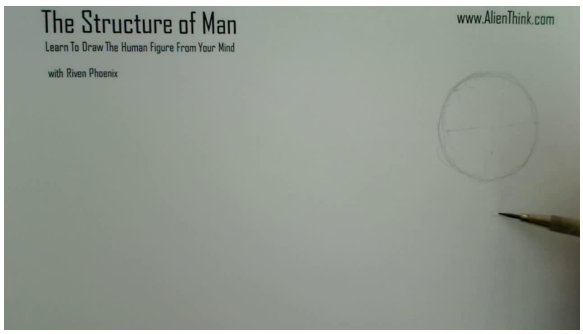
| | | |
|---|---|---|
| 57 |  | It doesn't really matter, right? |
| 58 |  | Obviously, you're not going to go down here. |
| 59 |  | If you're trying to do kind of like realistic figure drawings, you would definitely have |
| 60 |  | to come around here, right? |

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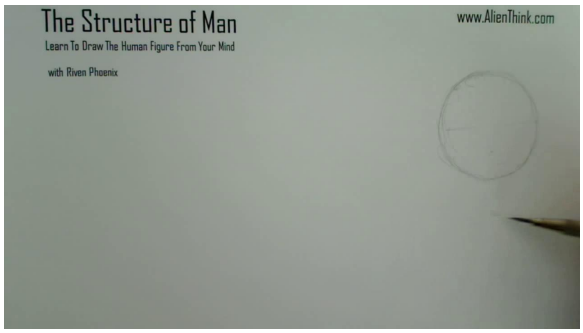
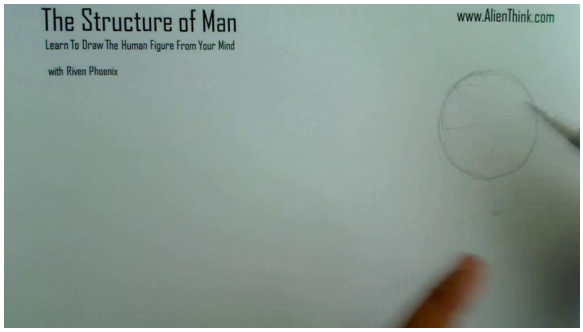
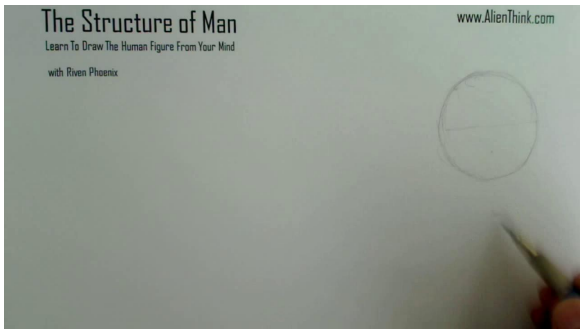
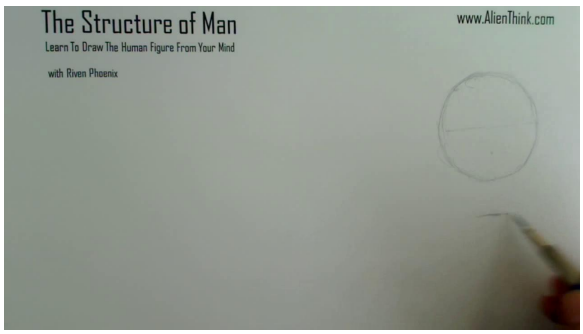
|---|---|---|
| 61 |  | If you want to do different character designs, you can come down here or even long get it. |
| 62 |  | You can experiment with that idea. |
| 63 |  | So let's say here's my initial idea here, right? |
| 64 |  | To see how we're doing because we have the power of the formulas, we can mess around |

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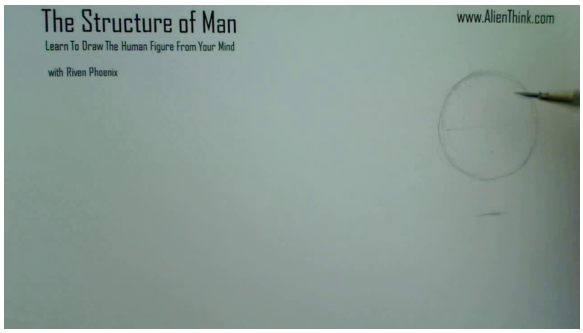
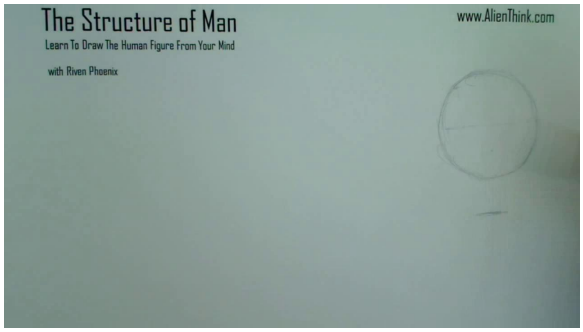
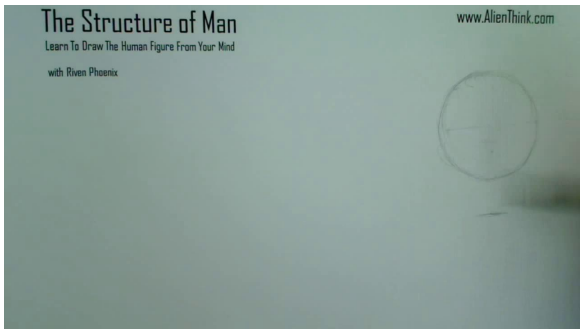
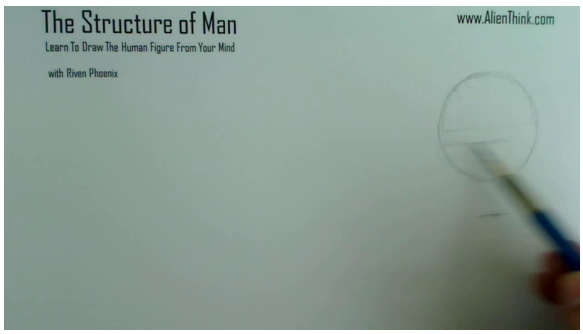
| | | |
|---|---|---|
| 65 |  | with them a little bit. |
| 66 |  | So once we have this, we know that we just need to find the center of this hole from |
| 67 |  | here to here to find the center and this is going to be the center line to where the |
| 68 |  | eyes are supposed to be. |

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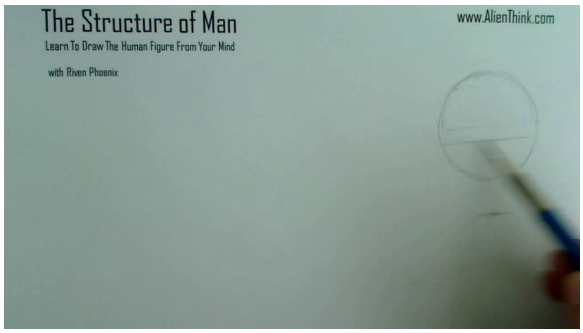
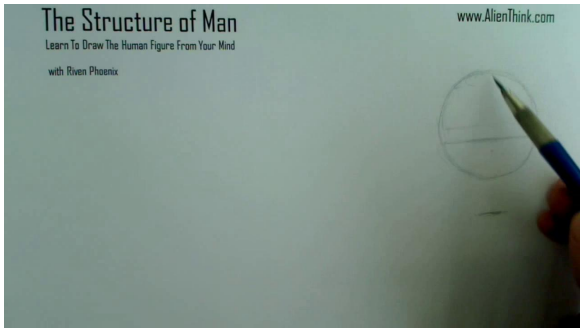
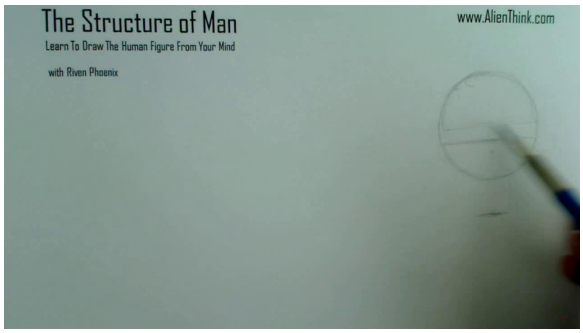
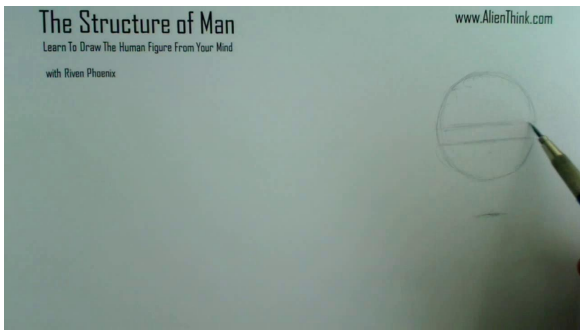
| | | |
|---|---|---|
| 69 |  | Now notice how I'm being sketchy about everything over here, right? |
| 70 |  | And I know that over here, if I divide this in half from here and go down, I know that |
| 71 |  | this is roughly about where the brow is going to be basically the same place where I marked |
| 72 |  | the original line to divide this circle, right? |

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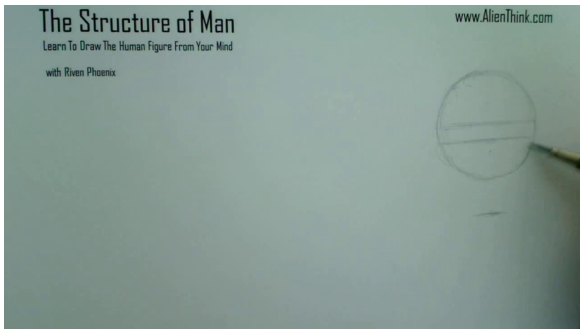
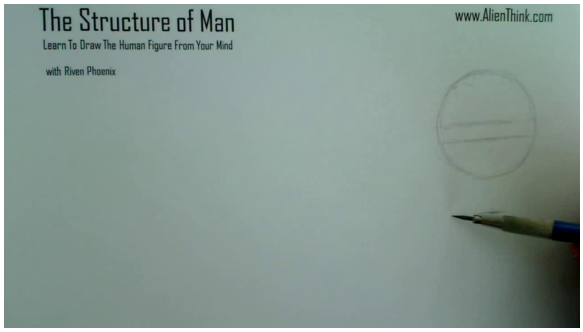
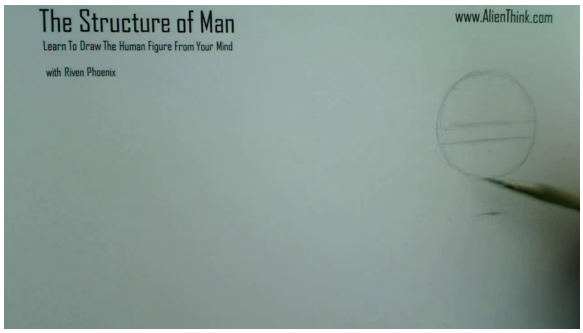
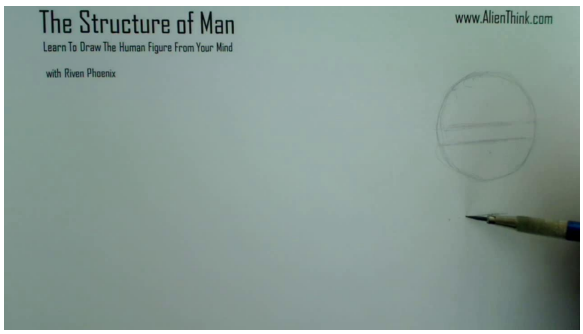
| | | |
|---|---|---|
| 73 |  | So once we have this, we know that the jaw line is obviously from here, if I take this |
| 74 |  | over here, right? |
| 75 |  | The original idea was that if you divide this over here, then divide here, then come back, |
| 76 |  | right? |

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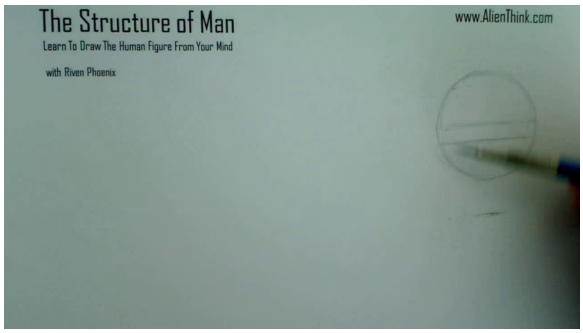
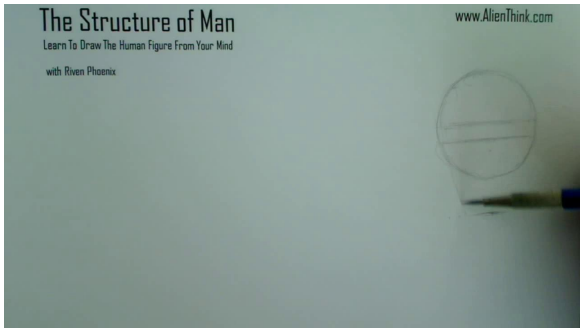
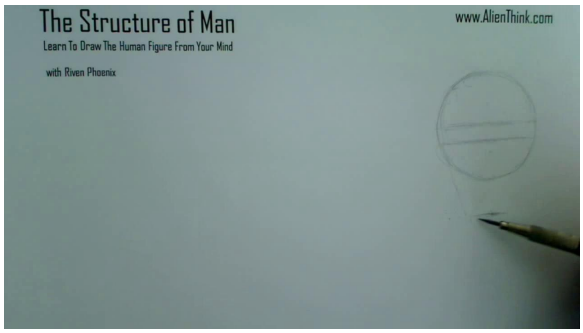
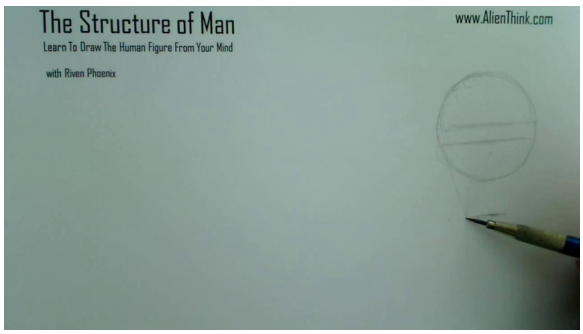
|---|---|---|
| 77 |  | This will give you the jaw line, right? |
| 78 |  | But we really didn't have to even divide it. |
| 79 |  | So because the thing is that if you look at this, it's really just halfway here and |
| 80 |  | just a little bit to the left. |

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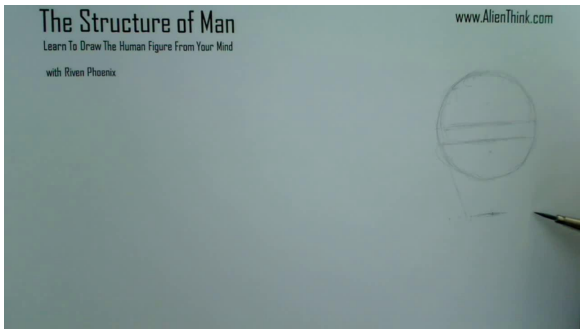
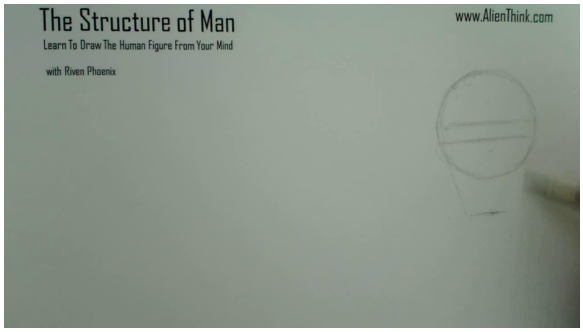
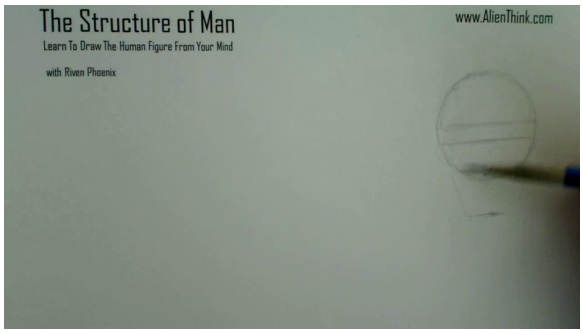
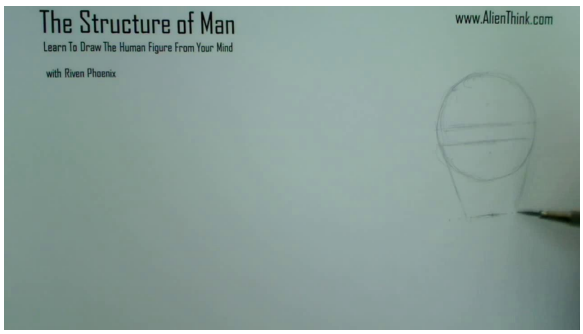
| | | |
|---|---|---|
| 81 |  | So over here, when we know this, we can just go a little bit to the left and do the same |
| 82 |  | thing, right? |
| 83 |  | This is we can now do it freehand, even simplify it even more. |
| 84 |  | So once we come down over here, we know that it's going to turn over here, but we know |

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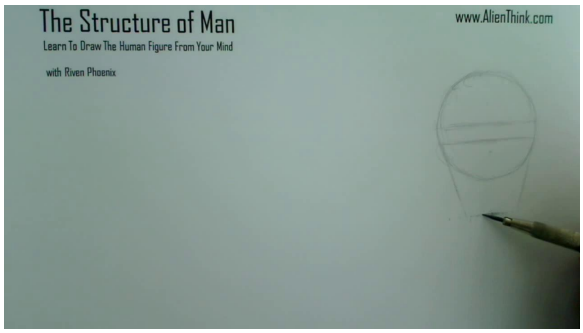
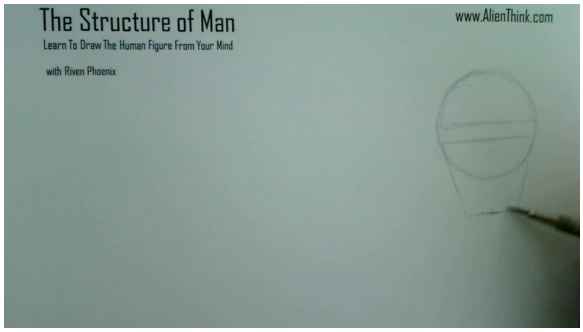
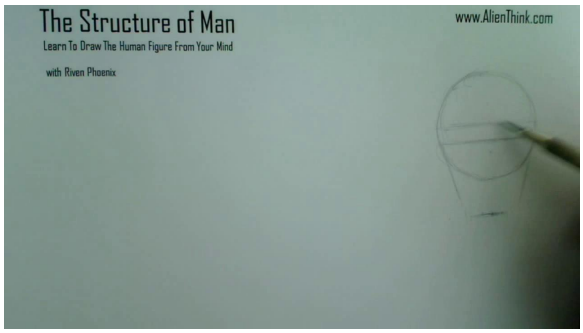
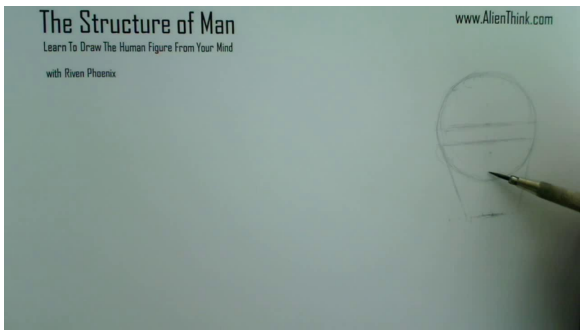
|---|---|---|
| 85 |  | it's going to be here, right? |
| 86 |  | It's got to turn somewhere in here. |
| 87 |  | So to understand that, we knew as soon as we had the brow area, if we took this height |
| 88 |  | over here and divide it in half, we would get where the nose is supposed to be and we |

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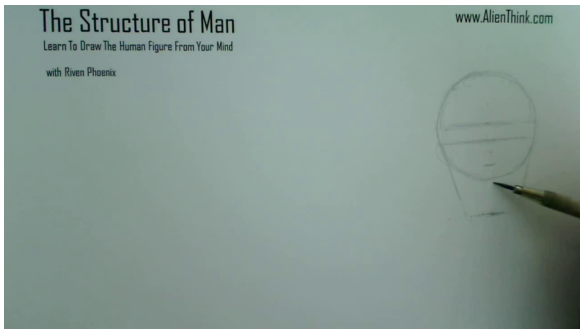
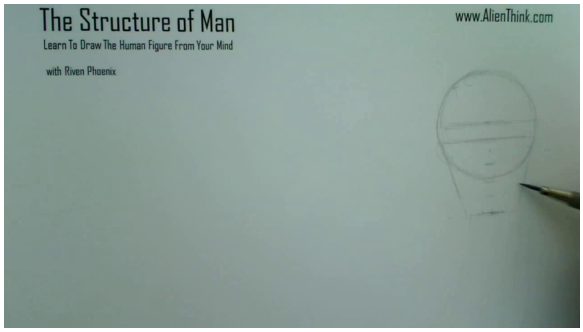
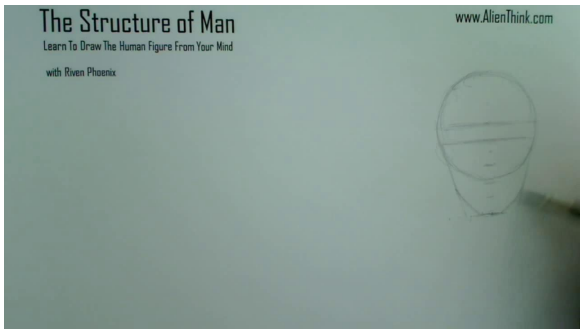
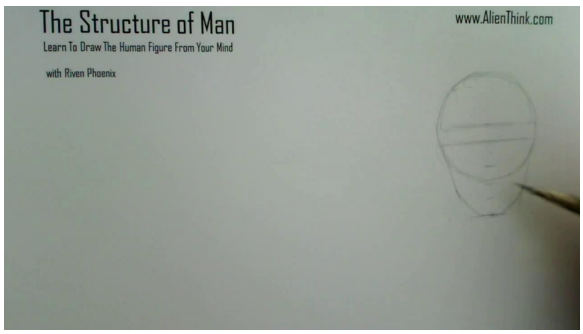
| | | |
|---|---|---|
| 89 |  | could now divide this into three different parts, we get the mouth area. |
| 90 |  | So basically under the mouth, we can say that the jaw starts to turn just like this, right? |
| 91 |  | So when you're drawing this, you want to look at this thing from the outer view, a top |
| 92 |  | down view and make sure that you're basically just doing it right over here. |

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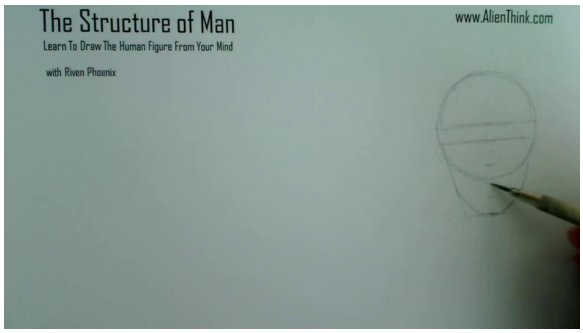
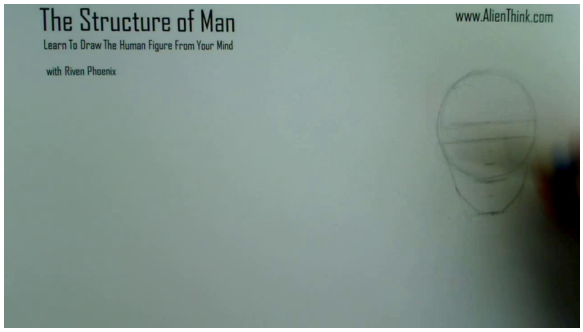
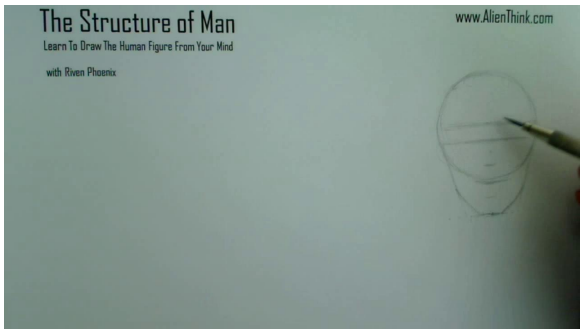
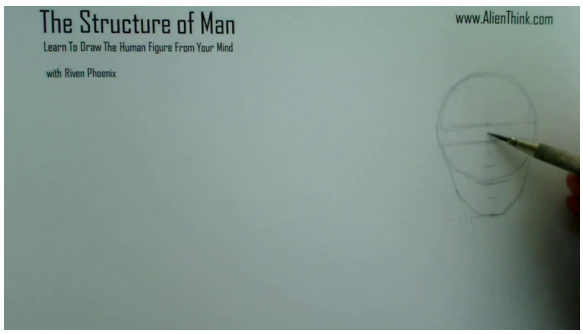
| | | |
|---|---|---|
| 93 |  | I know that this is where the mouth is going to be, okay? |
| 94 |  | So we're looking at how to do the front. |
| 95 |  | So once we have this, we know that over here, right, we got the brow area, we divided |
| 96 |  | this in half, really just got this line over here, where the temple is going to be. |

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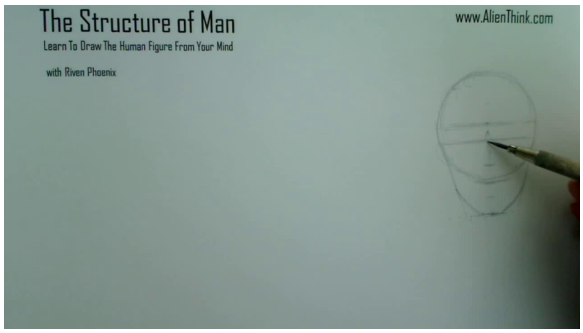
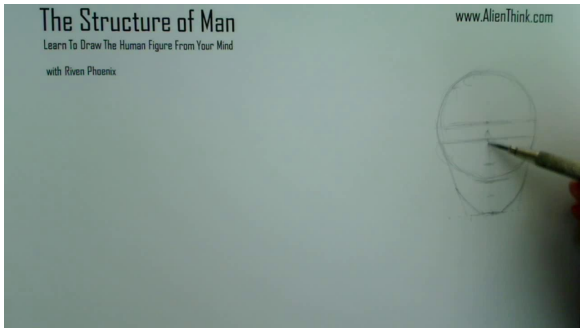
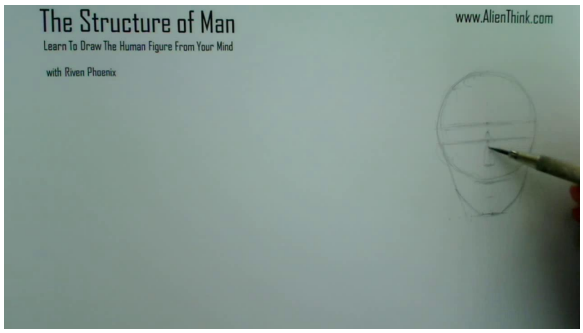
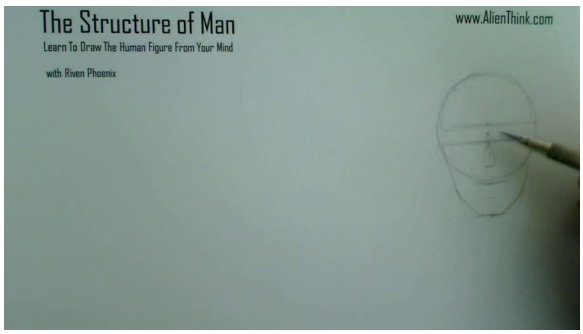
| | | |
|---|---|---|
| 97 |  | And we said that, yeah, the nose can be a little down, right, over here. |
| 98 |  | So really, I'm just going to do the nose like this, right? |
| 99 |  | I'm just showing you different variations of it that you can adjust this. |
| 100 |  | When we do the three, four, three, we'll basically do it here, but you can bring it down |

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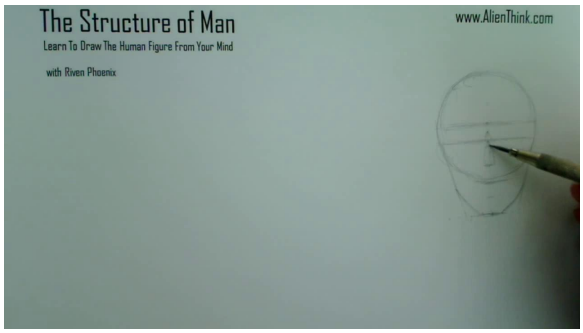
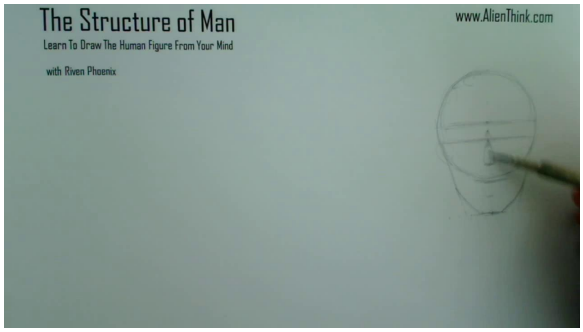
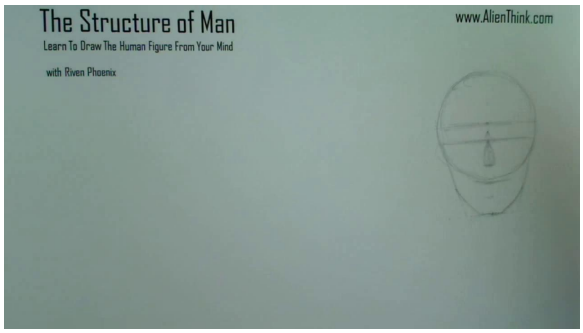
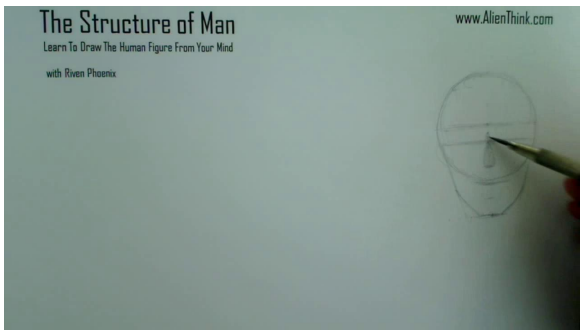
| | | |
|---|---|---|
| 101 |  | if you want it to, right? |
| 102 |  | It doesn't really matter, right? |
| 103 |  | Because you're going to have different variations with us calling it. |
| 104 |  | So this part is really the easy part now, right? |

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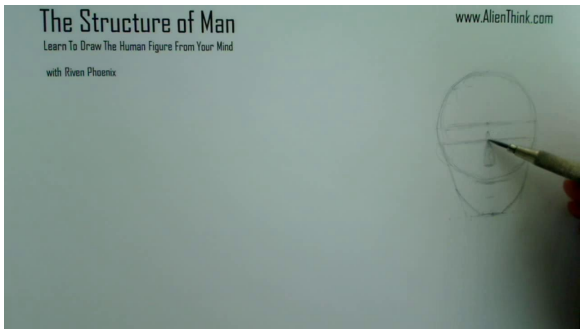
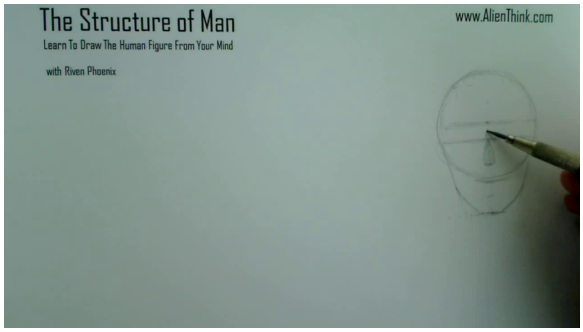
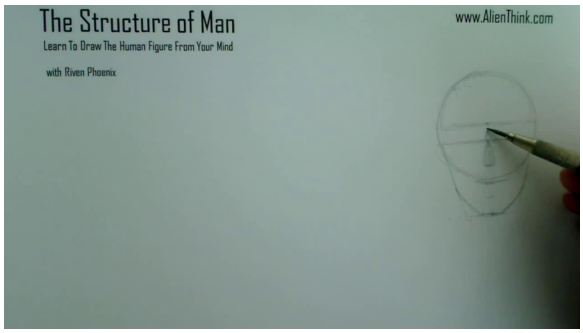
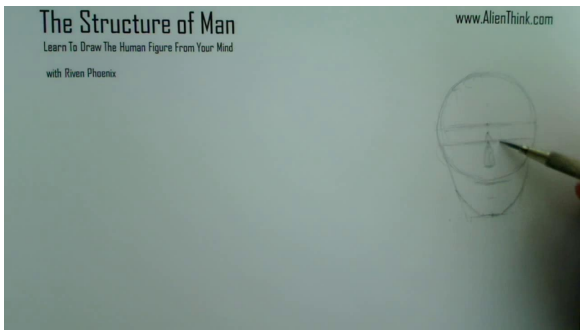
| | | |
|---|---|---|
| 105 |  | Because we had said originally from here to here, right? |
| 106 |  | When you divide this in half, you got this. |
| 107 |  | If you go in here, you make like a square, right? |
| 108 |  | So you can just look at this, right? |

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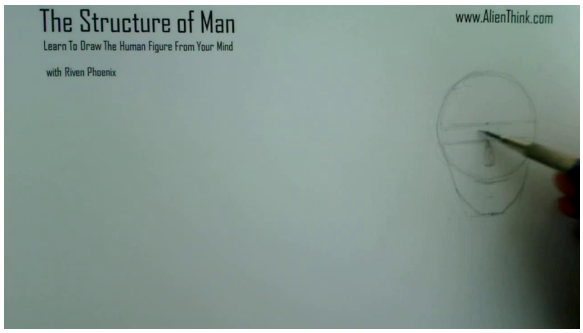
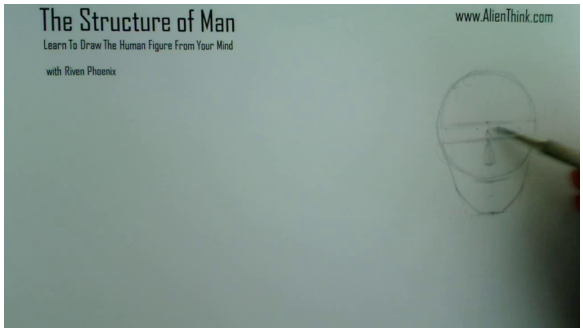
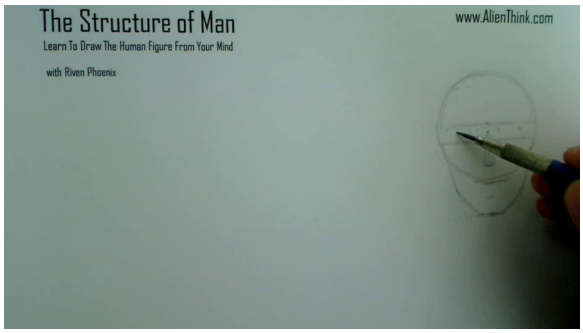
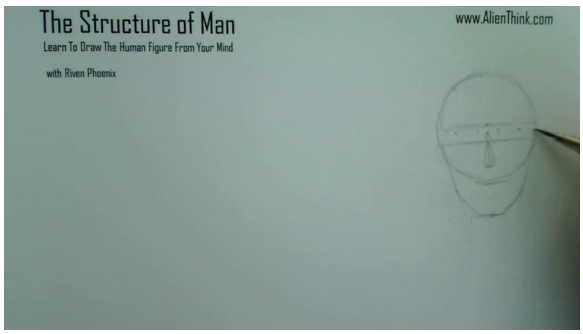
| | | |
|---|---|---|
| 109 |  | You can just eyeball this and say that, okay, well, I'm going to decide that the eyes from |
| 110 |  | here to here, like a square is really just going to be here. |
| 111 |  | I'm going to eyeball this around here, right? |
| 112 |  | So look at the space over here that we will have to adjust this a little bit later on. |

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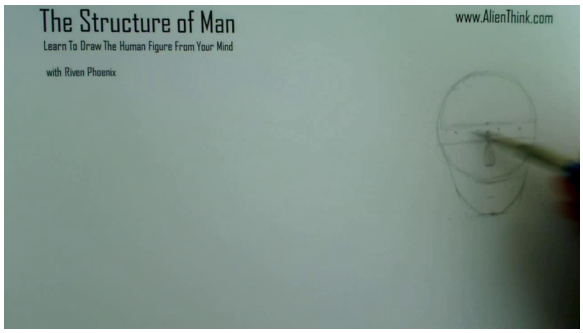
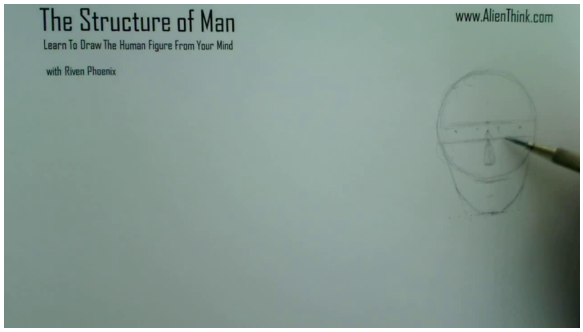
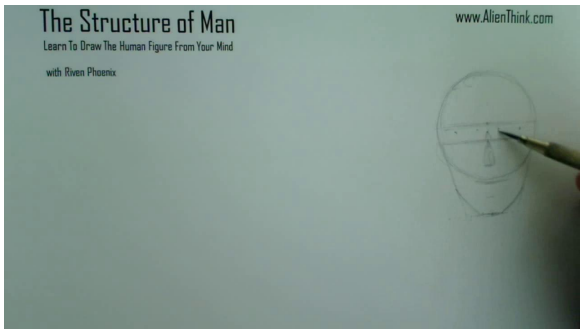
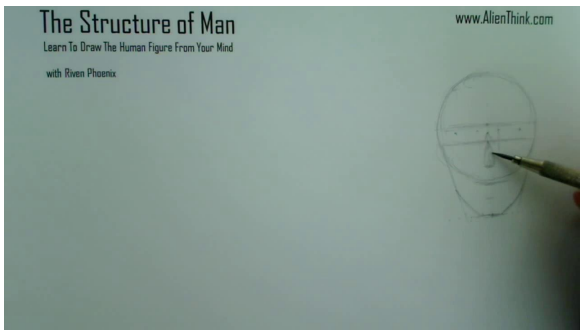
| | | |
|---|---|---|
| 113 |  | Right? |
| 114 |  | So it was really easy. |
| 115 |  | All we know that because we had to do this box is really just a box shape. |
| 116 |  | As long as the ratio over here comes down with the noses, the eye socket just needs to fit |

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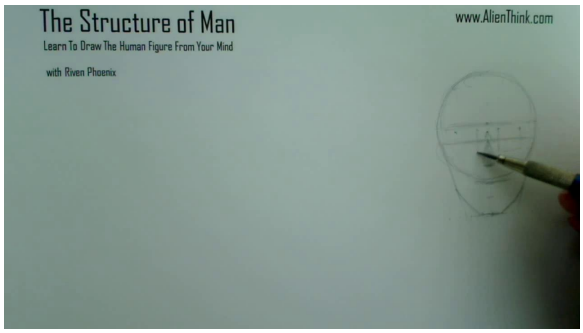
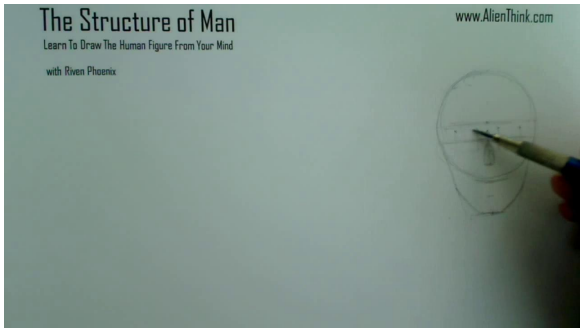
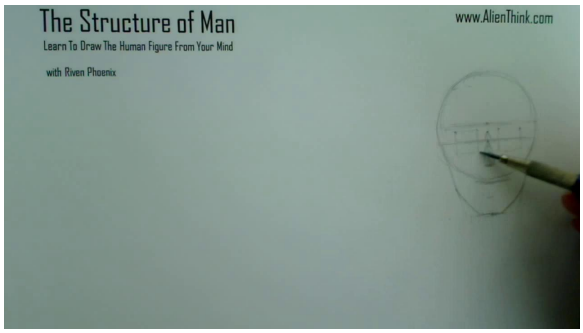
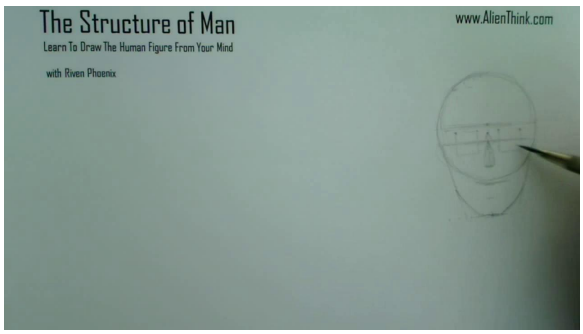
| | | |
|---|---|---|
| 117 |  | within this idea over here. |
| 118 |  | And that's really it. |
| 119 |  | Right? |
| 120 |  | So when you draw these out, just make sure that they were pretty much proximity the same |

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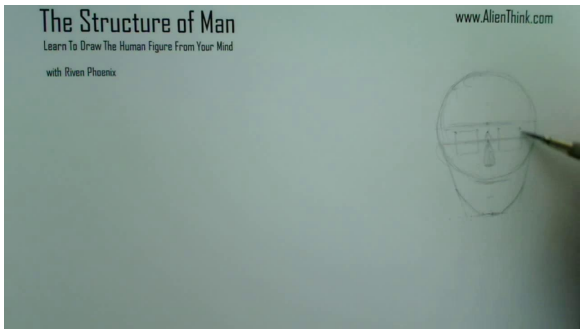
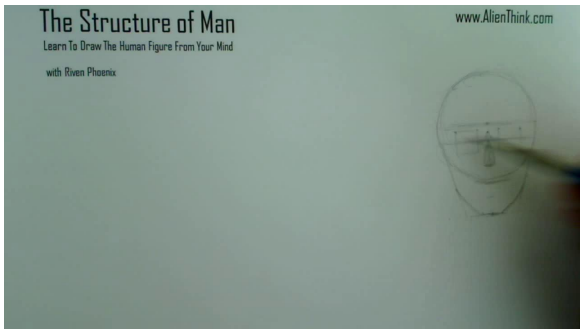
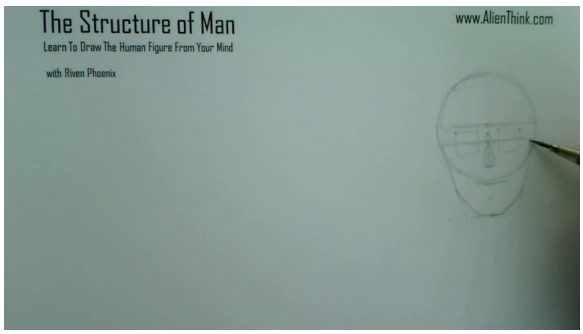
| | | |
|---|---|---|
| 121 |  | size over here. |
| 122 | | Right? |
| 123 |  | So just look at this space. |
| 124 |  | Look at this space. |

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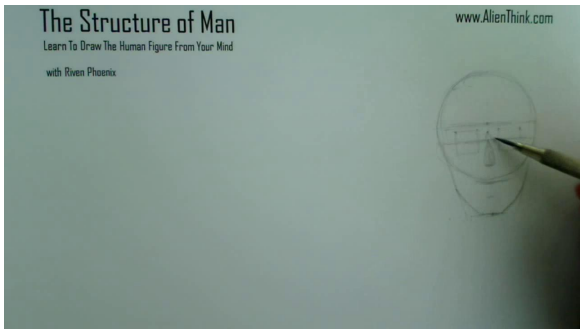
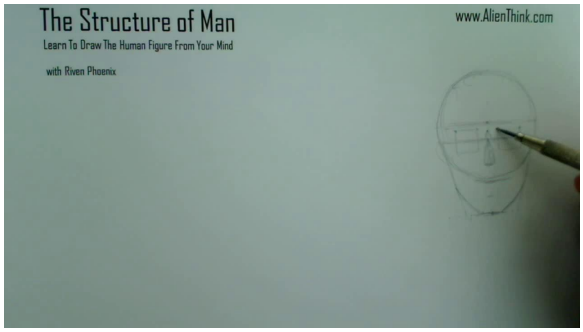
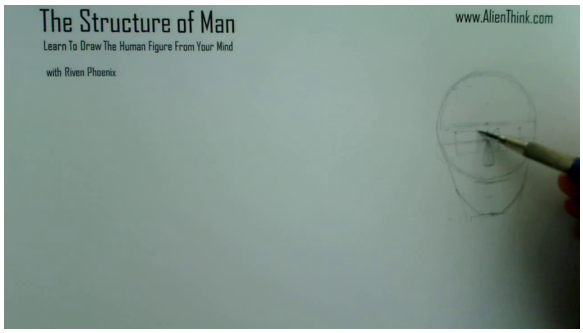
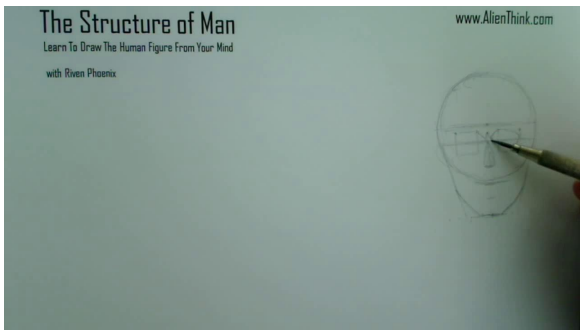
| | | |
|---|---|---|
| 125 |  | Right? |
| 126 |  | So from here, we already know what to do. |
| 127 |  | We just go like this and over here, I just need to make basically an idea here that from |
| 128 |  | here, see, from here, it's going like this, it's just going to be like this opening here |

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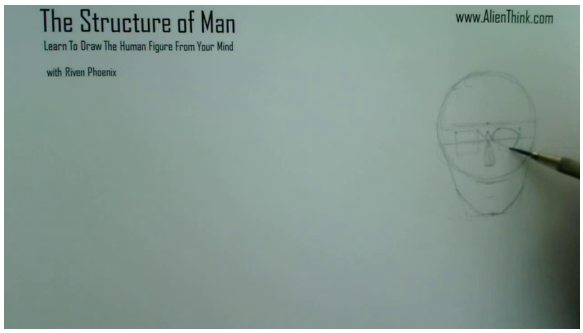
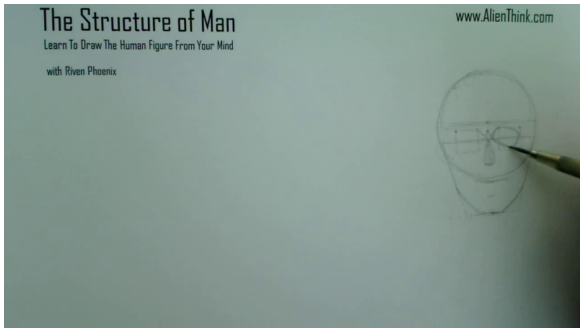
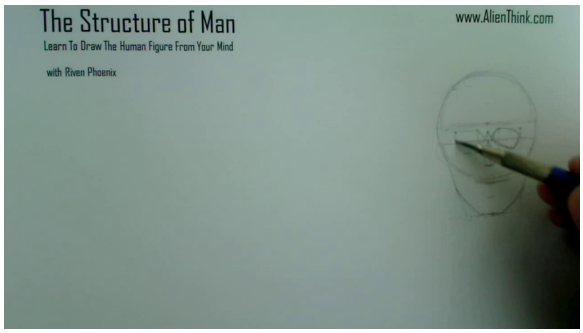
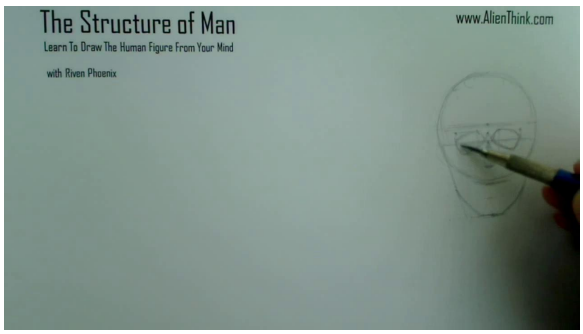
| | | |
|---|---|---|
| 129 |  | for this call. |
| 130 |  | I'm going to like do it like organic looking over here and over here the same thing, doing |
| 131 |  | it this way over here and just remembering the points where you're supposed to connect |
| 132 |  | to. |

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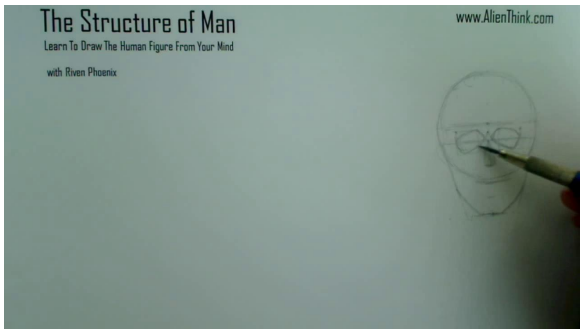
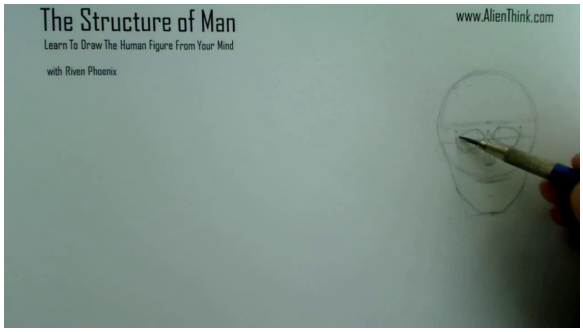
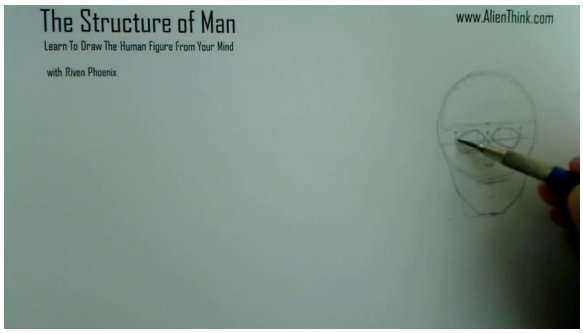
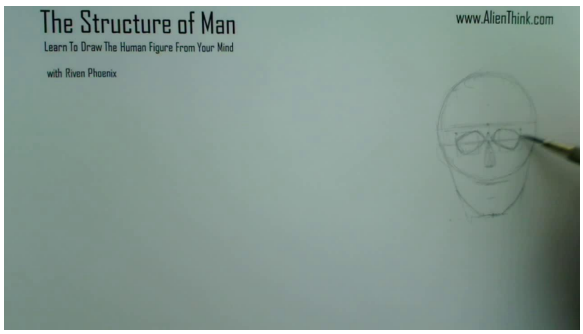
| | | |
|---|---|---|
| 133 |  | Right? |
| 134 |  | So once in the points, just when you've done it the other one right here, just look at it |
| 135 |  | and make it organic looking like this. |
| 136 |  | So once we've done this, everything else is simple. |

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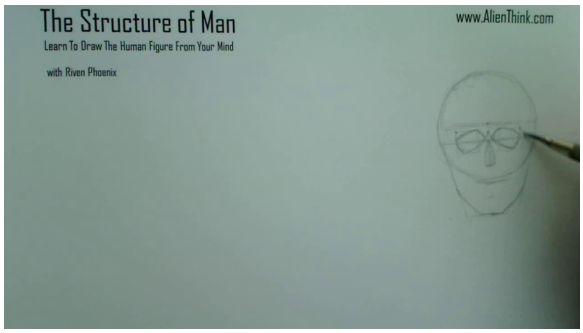
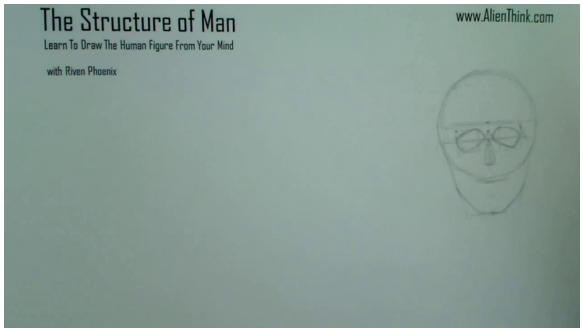
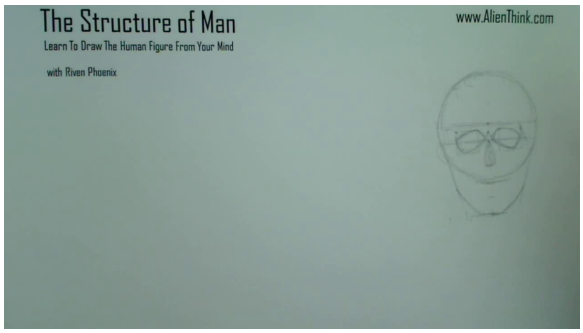
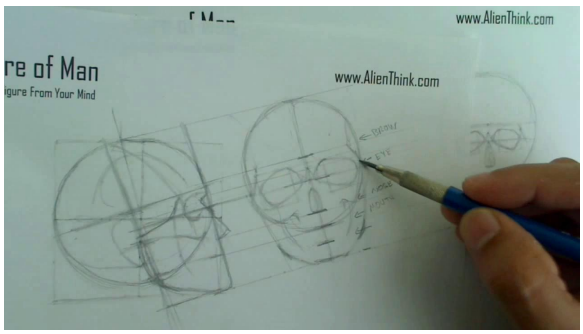
| | | |
|---|---|---|
| 137 |  | We know that okay, well, really I can just do a line like this going down here. |
| 138 |  | See? |
| 139 |  | Let's go back to the formula and see what we need to understand about this. |
| 140 |  | See when we do go down over here, we know that it's going to be right below it a little |

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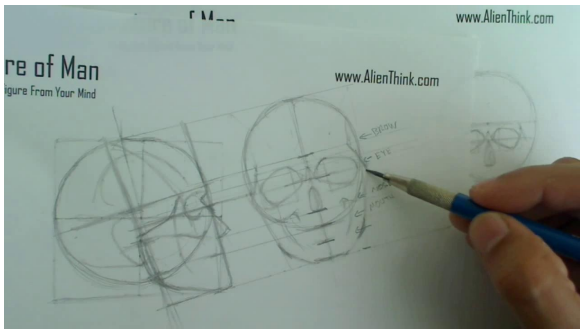
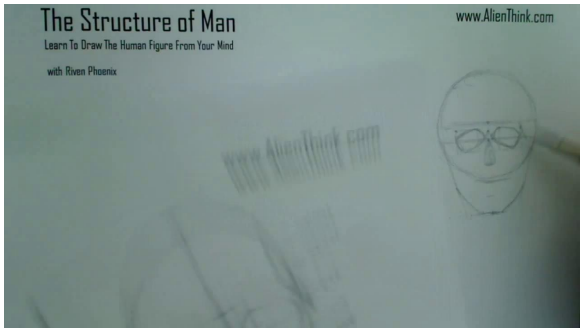
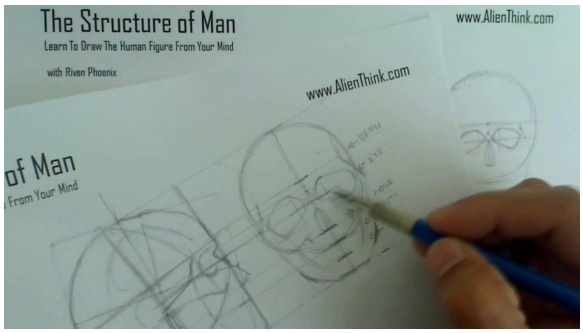
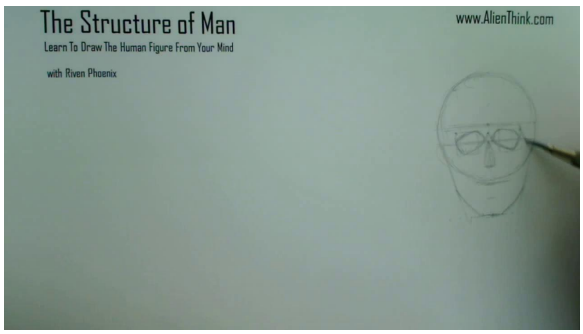
| | | |
|---|---|---|
| 141 |  | bit anyway. |
| 142 |  | Right? |
| 143 |  | Below this center line here over here. |
| 144 |  | So here, I'm just going to go like this over here and say that that's what it's going |

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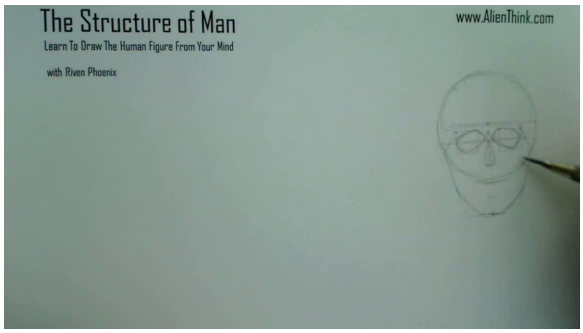
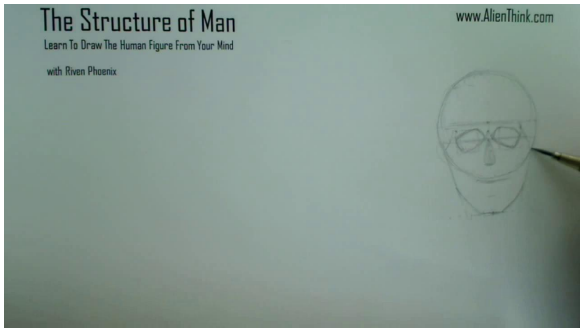
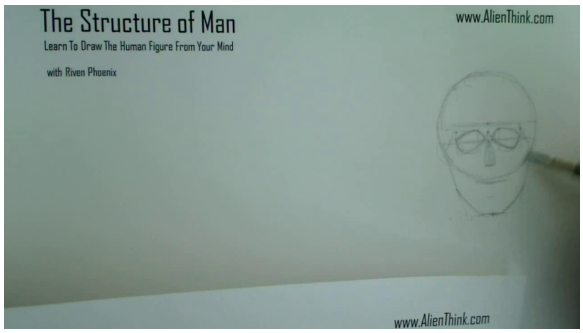
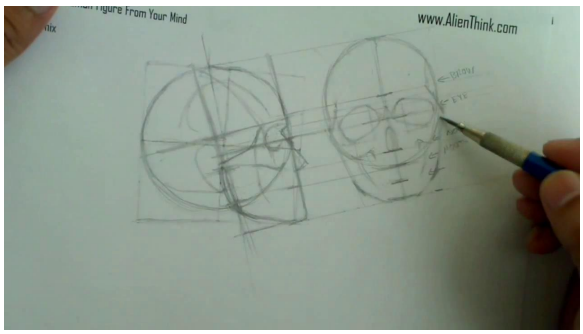
| | | |
|---|---|---|
| 145 |  | to be. |
| 146 |  | And look, even where the circle is going, this helps us from the front view only that it |
| 147 |  | just gives us the ability because it's going back to this idea here anyways, right? |
| 148 |  | We had said that when you go like this, you're just coming down here. |

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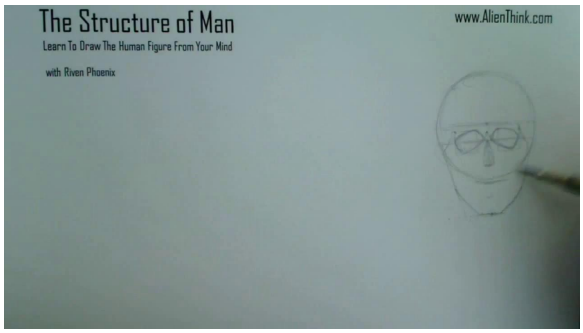
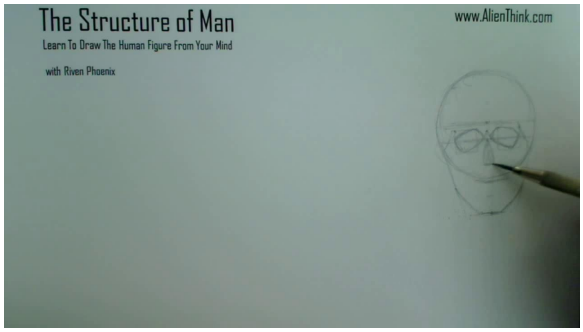
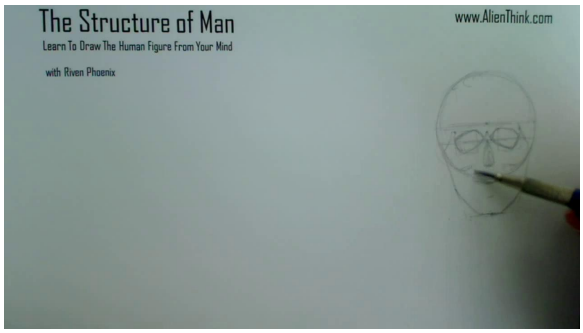
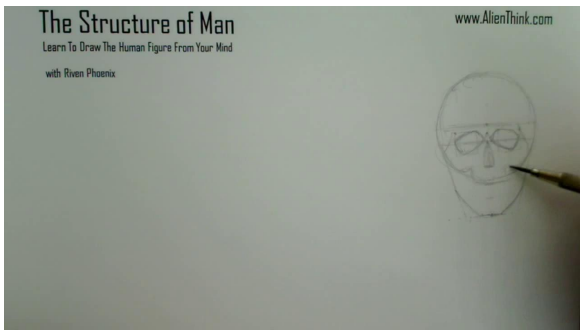
| | | |
|---|---|---|
| 149 |  | So you know that it's going to be here. |
| 150 |  | So basically where this is, just roughly around here, you can go like this and you've got |
| 151 |  | the basic idea for the skulls down, right? |
| 152 |  | It's going to be just like this. |

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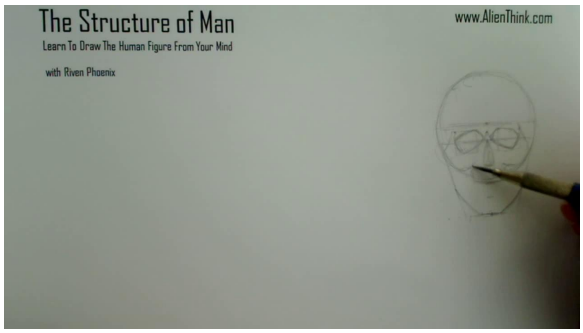
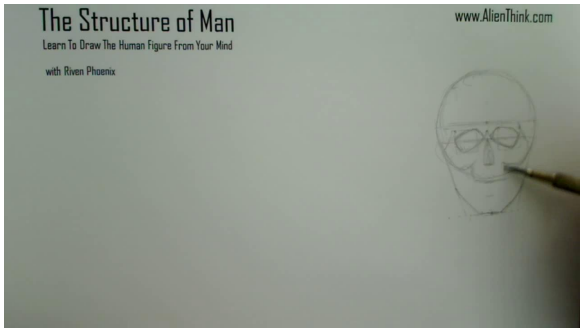
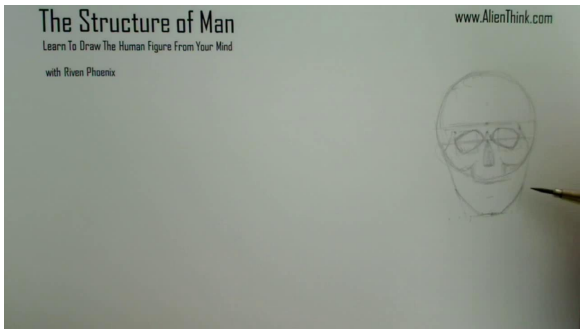
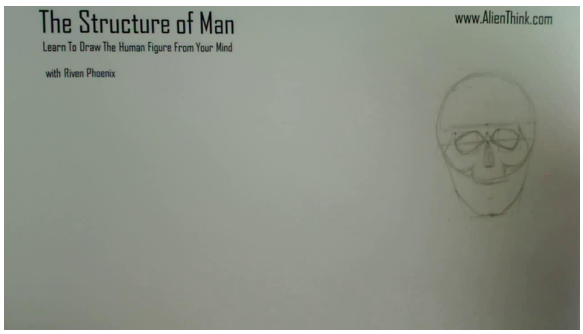
| | | |
|---|---|---|
| 153 |  | Right? |
| 154 |  | If you haven't seen an actual skull, I would recommend to look at it because you already know |
| 155 |  | how to draw it. |
| 156 |  | And when you look at it, you will get more information from it and you can add to the ideas that I'm |

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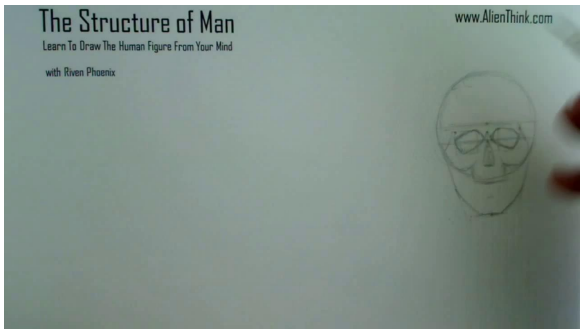
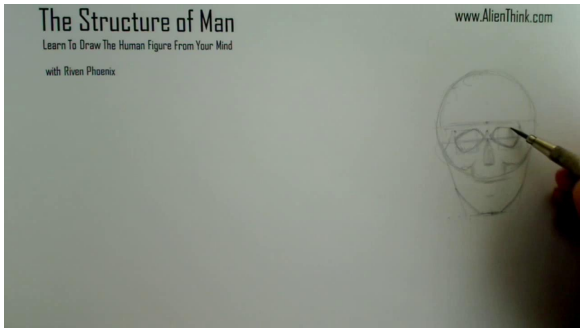
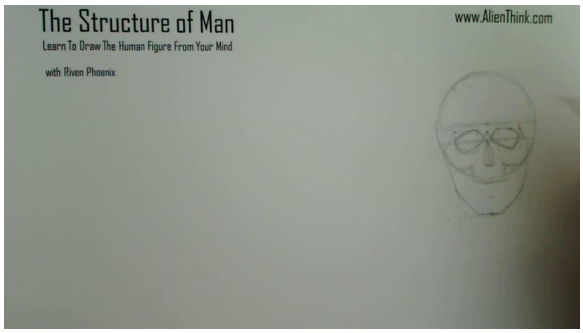
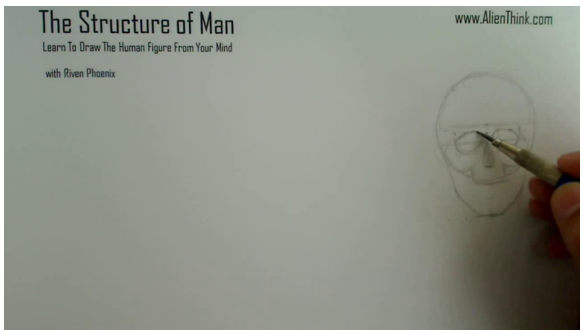
| | | |
|---|---|---|
| 157 |  | showing you, things that are more customized to your stuff, right? |
| 158 |  | You might notice that there's a small notch that you always like to pull on the skull. |
| 159 |  | You can do that. |
| 160 |  | Right? |

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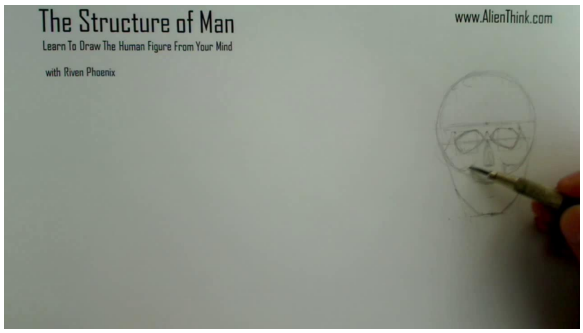
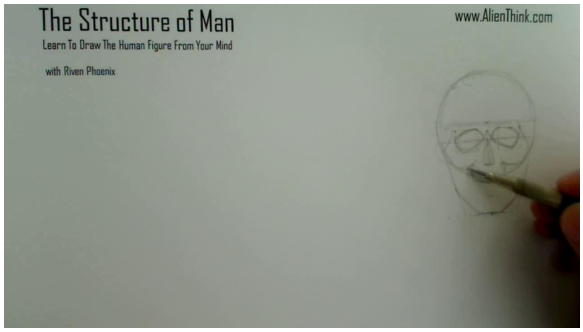
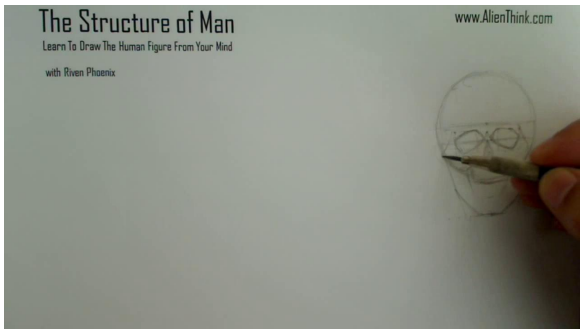
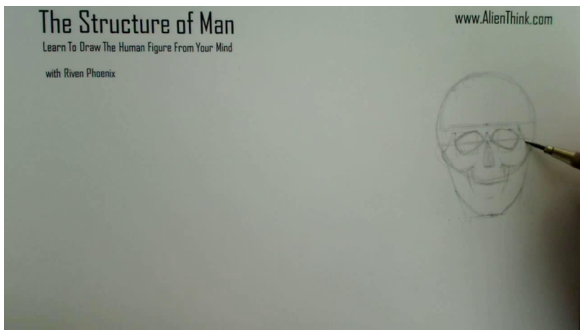
| | | |
|---|---|---|
| 161 |  | It doesn't, it's up to you, but this just helps you understand how to do it. |
| 162 |  | And here basically we can just do the jaw like this, right? |
| 163 |  | So we know they've pretty much got it. |
| 164 |  | And these sections over here, see these things here that I'm doing? |

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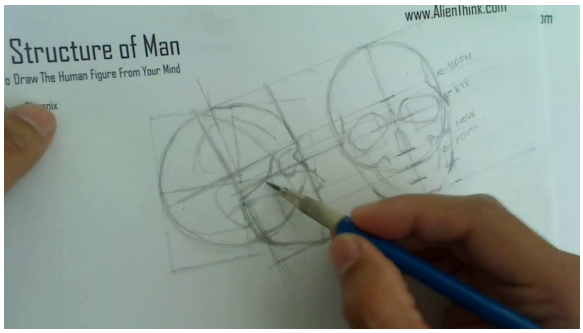
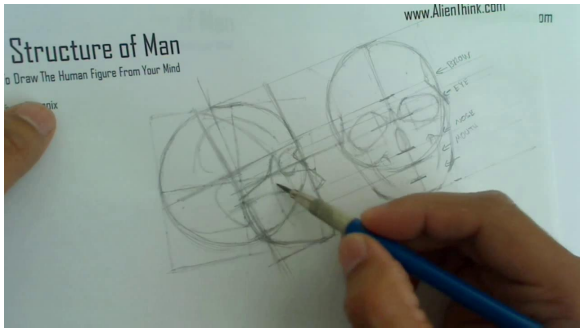
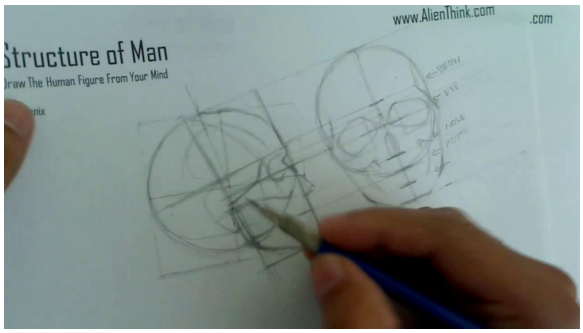
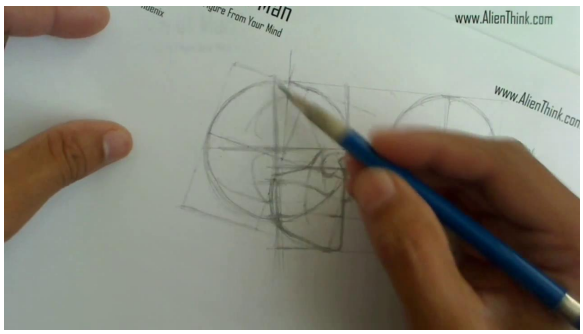
| | | |
|---|---|---|
| 165 |  | This is obviously this guy over here, right? |
| 166 |  | This guy over here, this guy over here. |
| 167 |  | So look where this is going, right? |
| 168 |  | We have to look at it in this way where we made the line for the eye, line for the eye, |

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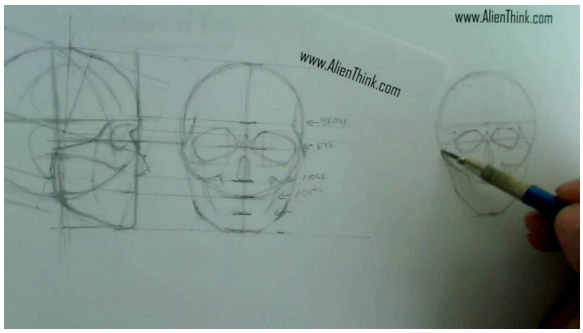
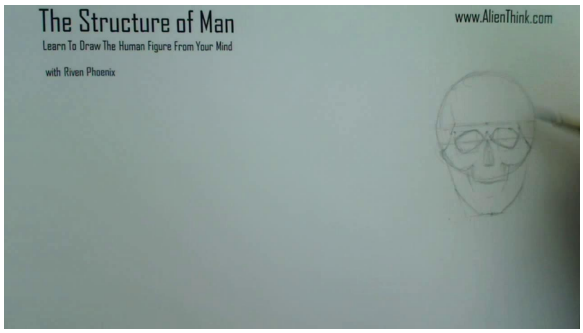
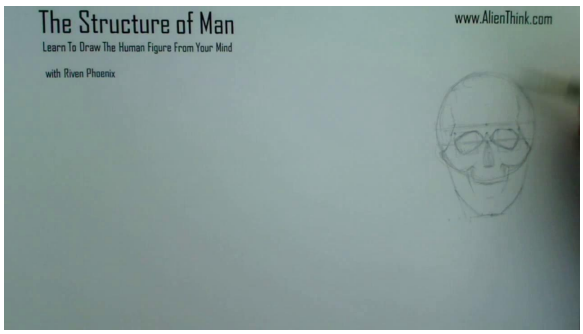
| | | |
|---|---|---|
| 169 |  | look where this goes and look where this goes, right? |
| 170 | | So here we can just make it just like this over here, and here I can just go above and |
| 171 |  | do this, go above, do this. |
| 172 |  | And that's it. |

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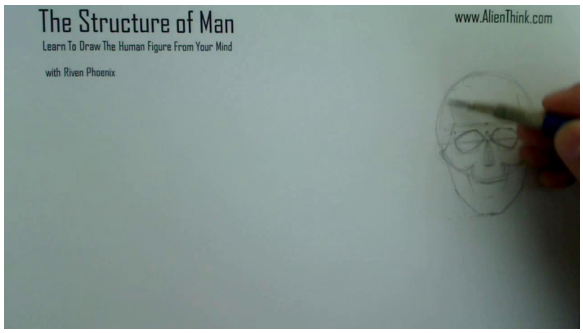
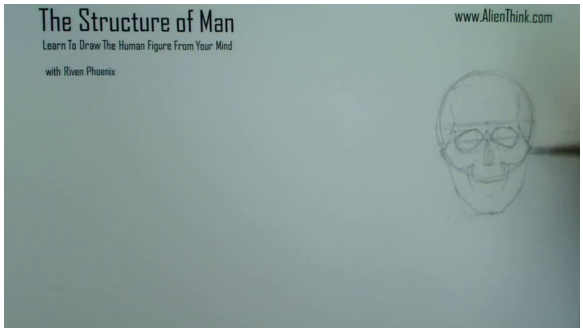
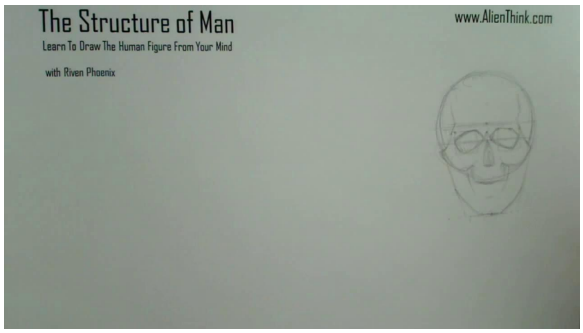
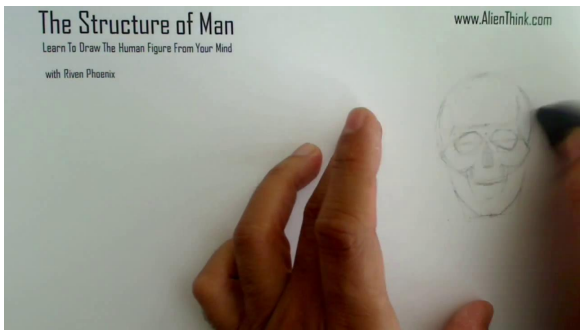
| | | |
|---|---|---|
| 173 |  | And then I can just come in here and just squeeze it in a little bit, right? |
| 174 |  | Just start to make it look like the skull that I wanted to look like. |
| 175 |  | So that gives you a very good idea of how to do that. |
| 176 |  | So here we can now just lightly erase these concepts, just leave the anomalies behind. |

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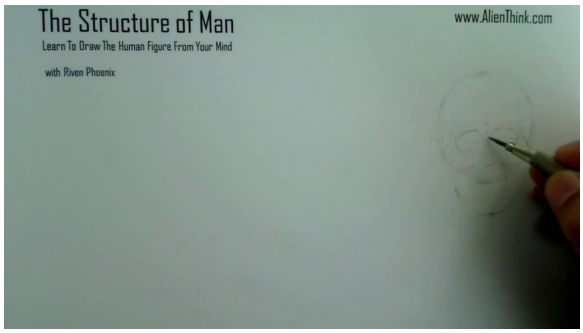
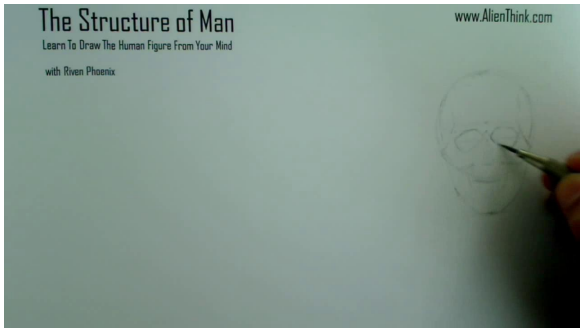
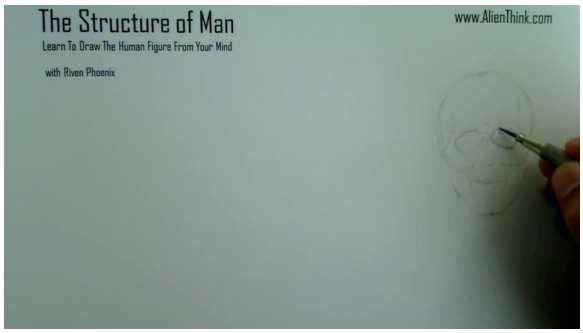
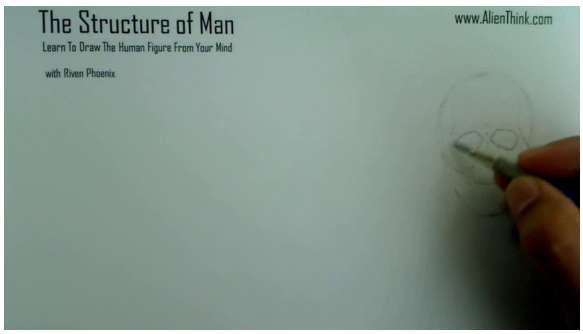
| | | |
|---|---|---|
| 177 |  | And now you can start to add all your cool details here, start to make it more realistic |
| 178 |  | and stuff, right? |
| 179 |  | So here I'm just going to do my own kind of skull here, just add my own variations of these |
| 180 |  | lines here, right? |

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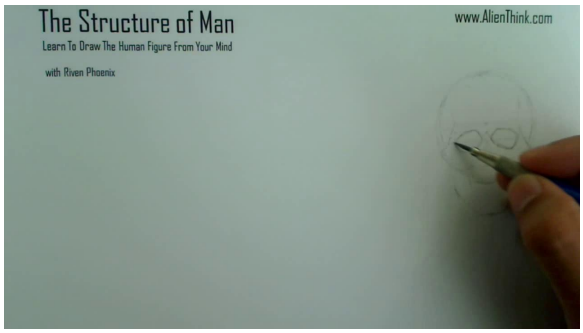
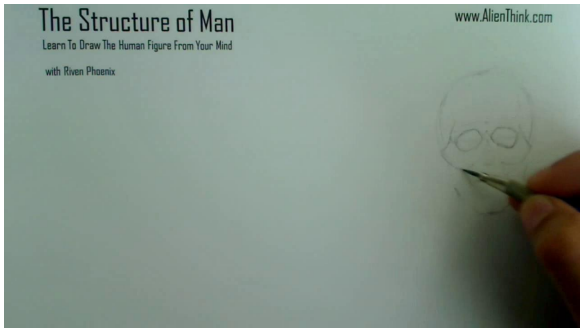
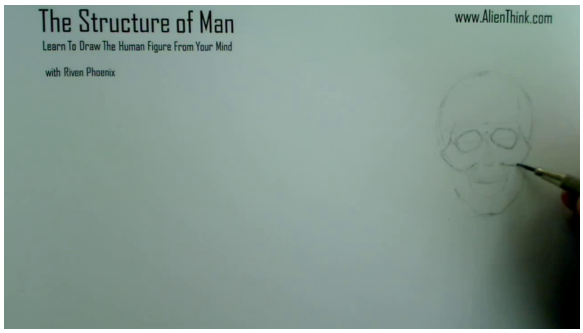
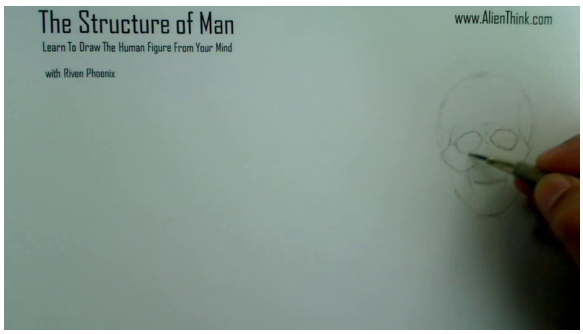
| | | |
|---|---|---|
| 181 |  | I know that there's going to be like a cut over here. |
| 182 |  | Usually I just keep my ideas very simple here, just like I'm showing you, right? |
| 183 |  | So I just want to do like conceptual idea over here for the skull. |
| 184 |  | Because I have this, I know that this is really just going to be here, like this over here, |

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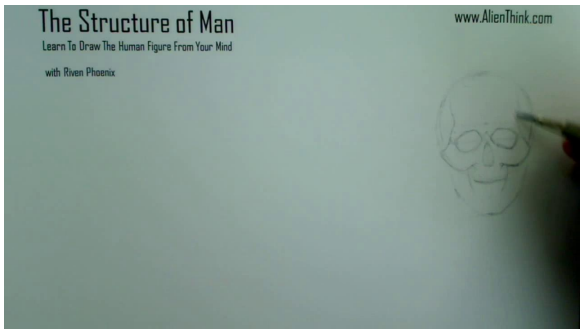
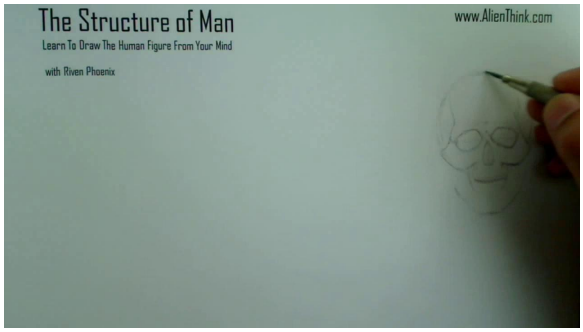
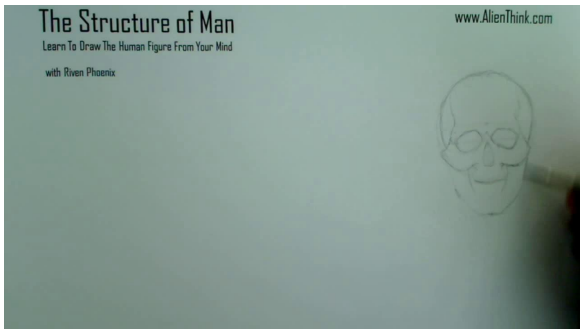
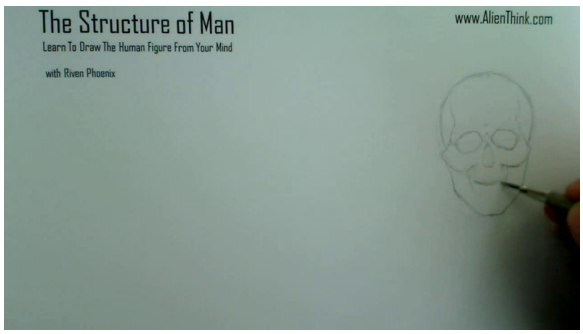
| | | |
|---|---|---|
| 185 |  | right? |
| 186 |  | And I'm going to come over here and to just do it this way over here. |
| 187 |  | And then here we can just add different lines here to start to make it more realistic |
| 188 |  | looking over here, right? |

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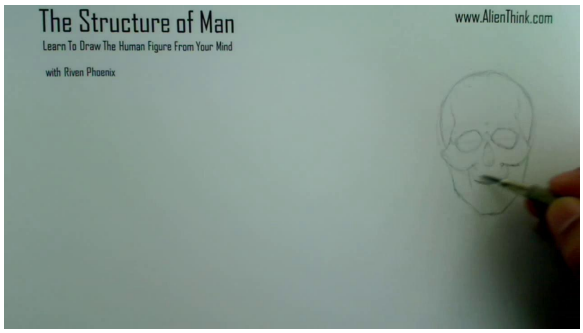
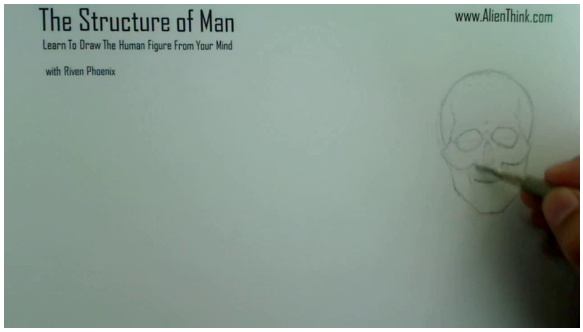
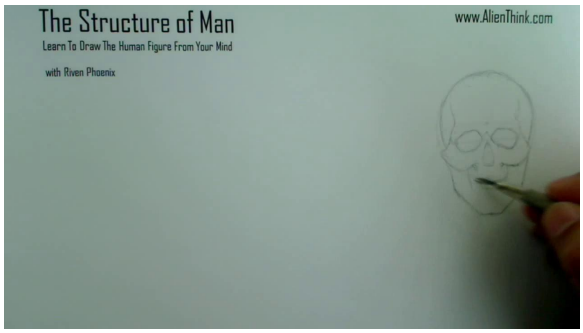
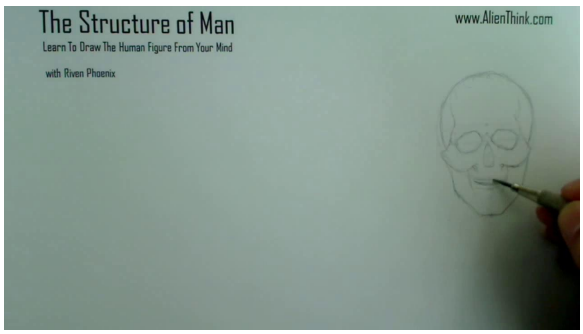
| | | |
|---|---|---|
| 189 |  | So all these are the teeth I'm going to be here. |
| 190 |  | So you can add those if you want to over here, right? |
| 191 |  | The teeth are just going to be like this over here, right? |
| 192 |  | We can just add them like this, right? |

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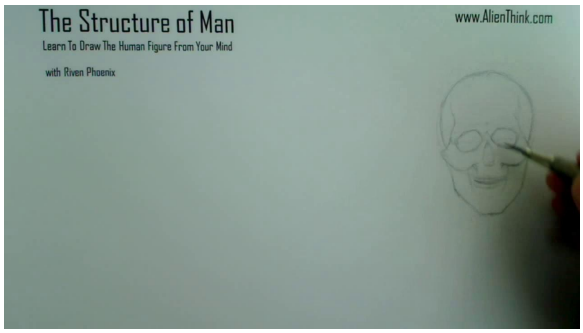
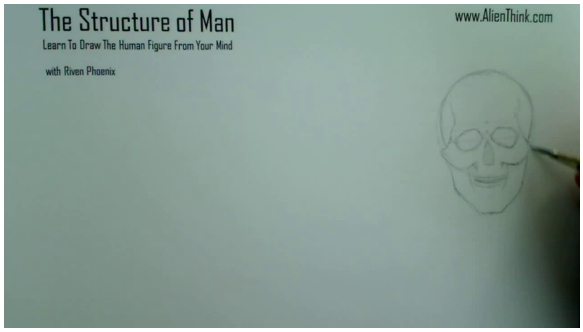
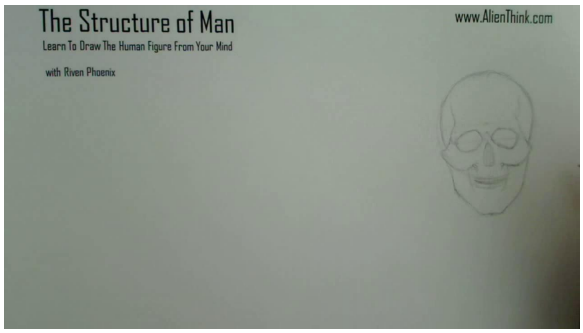
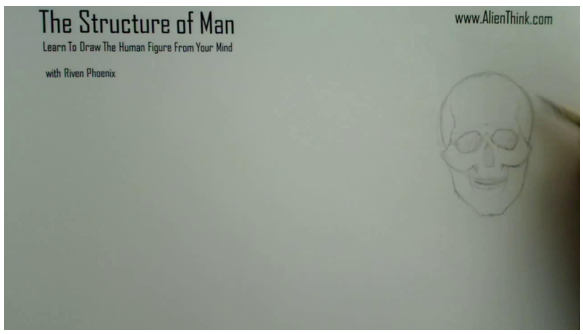
| | | |
|---|---|---|
| 193 |  | It's just a conceptual idea here. |
| 194 |  | What we're really interested in is the ability to draw these skulls out. |
| 195 |  | Okay, so here I can just shade this in a little bit over here, just like this, right? |
| 196 |  | So I can work on this all day and do different things with it, make it more and more realistic |

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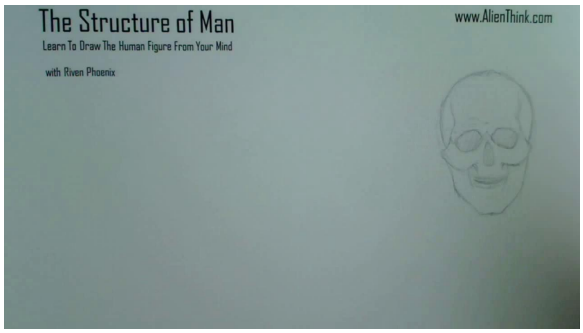
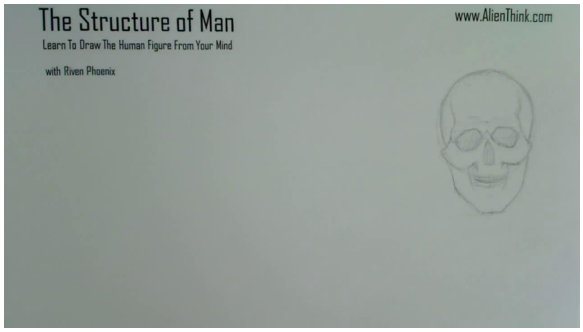
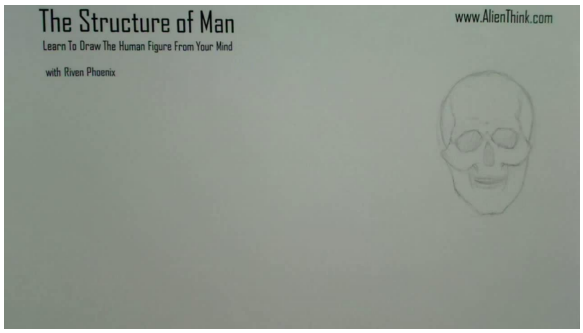
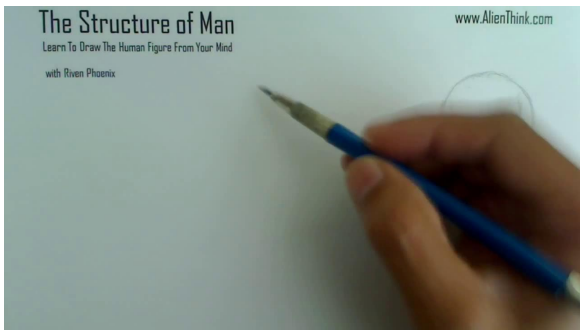
| | | |
|---|---|---|
| 197 |  | looking. |
| 198 |  | But you get the idea that how we were able to simplify that concept, right? |
| 199 |  | Okay, so now let's draw, draw it in three-fourths of you again, right? |
| 200 |  | So here we'll do another ball shape, right? |

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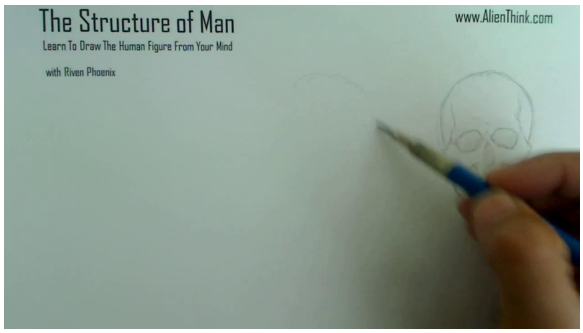
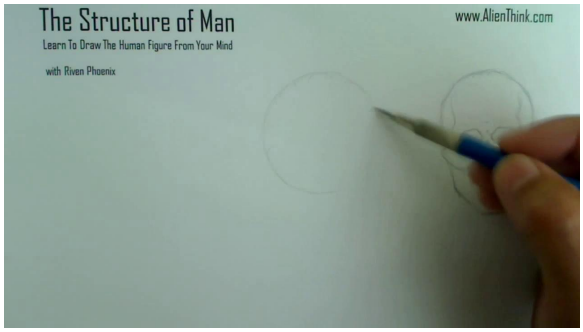
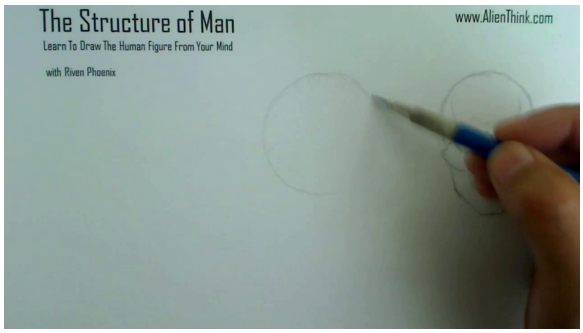
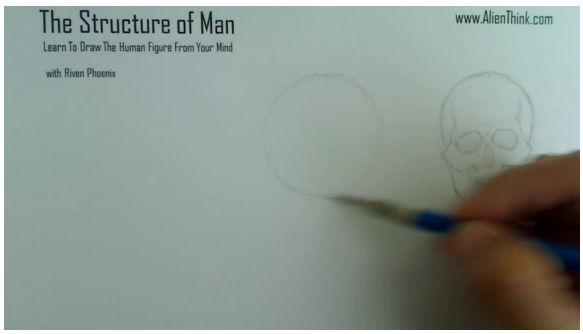
|---|---|---|
| 201 |  | So usually like some of the variations you can do, you can do it like a ball shape over |
| 202 |  | here or you can do it a little more elongated if you want to, right? |
| 203 |  | Make it like a little bit longer, right? |
| 204 |  | It's the different type of skull that you're looking for. |

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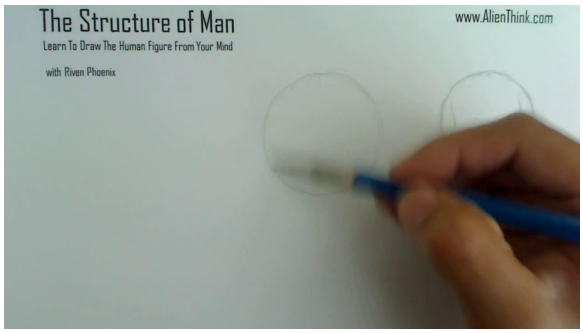
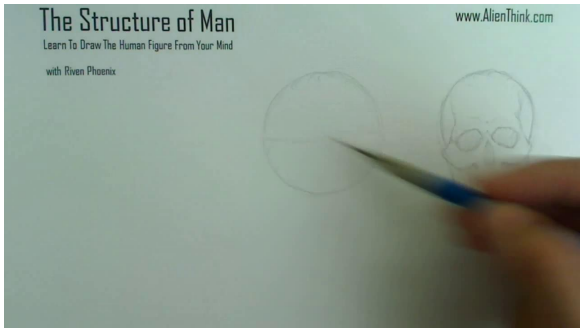
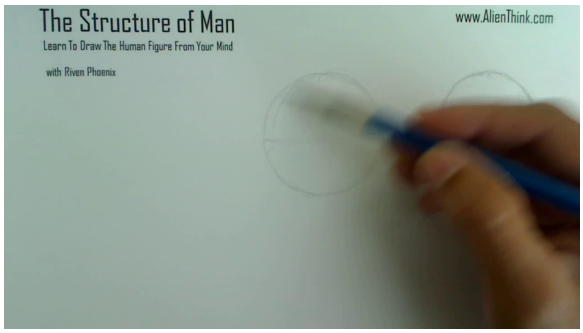
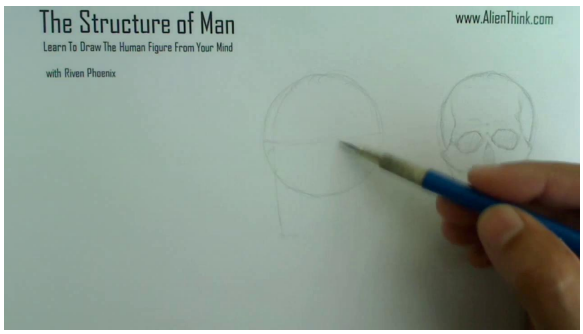
| 205 |  | So once we have this, we know that we just need to know the center of this over here. |
| 206 |  | We're doing a three-fourths view here, right? |
| 207 |  | So here's going to be the line over here, right? |
| 208 |  | I can just eyeball this and say, okay, well, I'm in the halfway here. |

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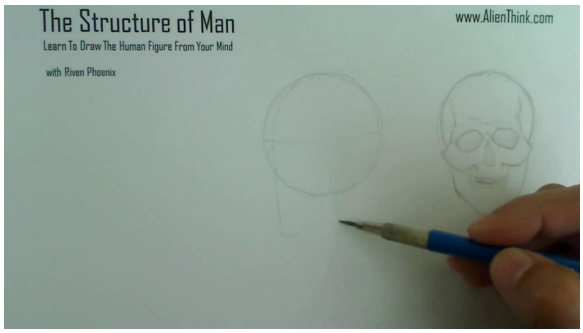
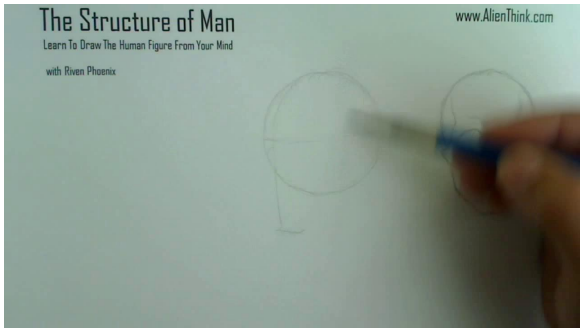
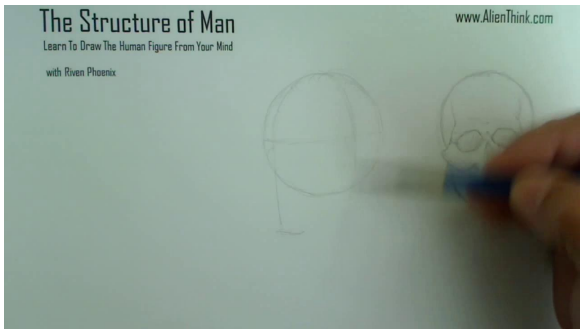
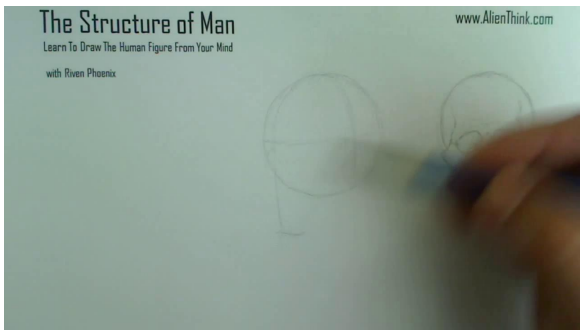
|---|---|---|
| 209 |  | So I'm just going to come about here, right? |
| 210 |  | And then I'm going to find the half of this ball over here like this. |
| 211 |  | Okay. |
| 212 |  | So here's the thing to know, get yourself to understand. |

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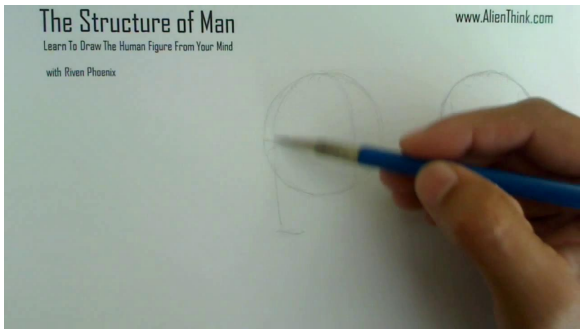
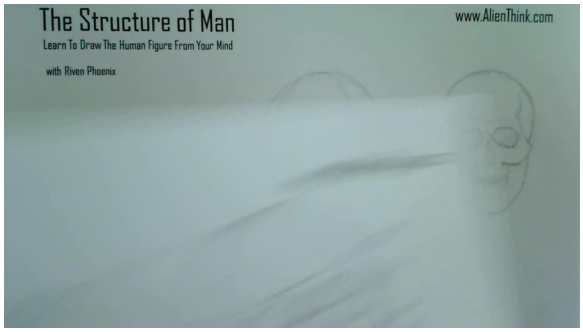
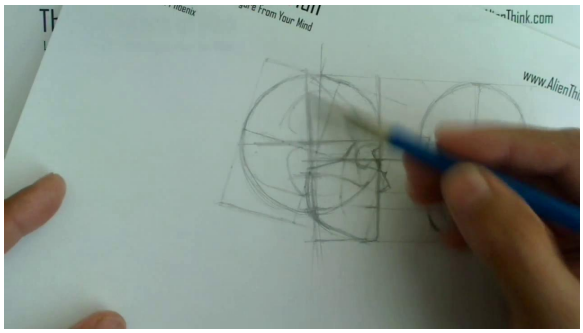
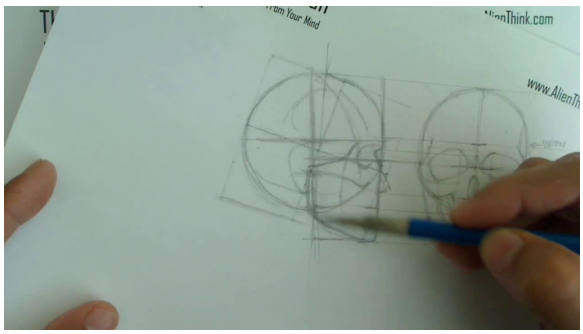
|---|---|---|
| 213 |  | Once you get this line here and once you divide this, let's just go back to the formulas |
| 214 |  | so we can remember this, right? |
| 215 |  | So in this circle here, see, as soon as I put the line with the bottom of this, |
| 216 |  | I know that the jaw is just going to start turning and go, |

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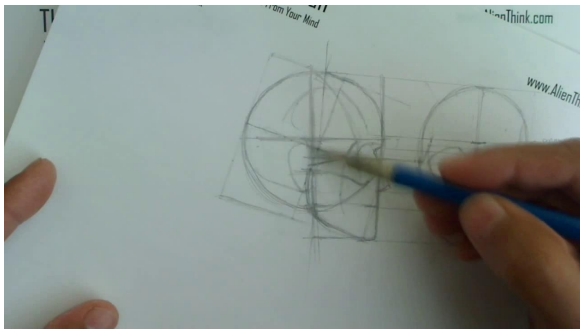
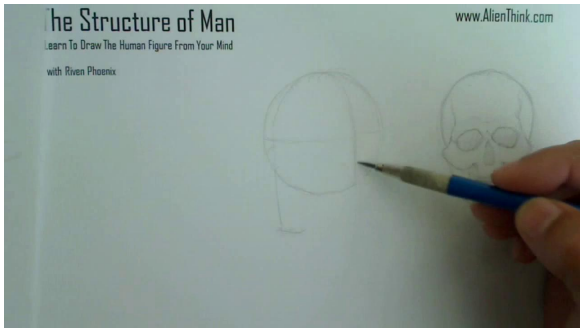
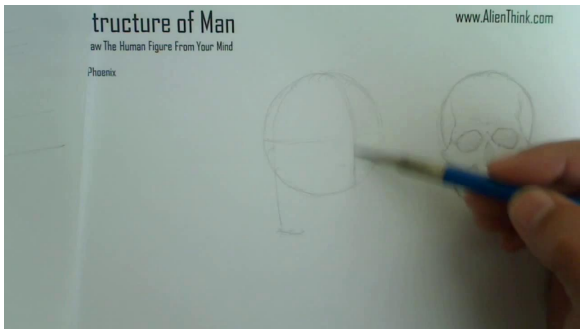
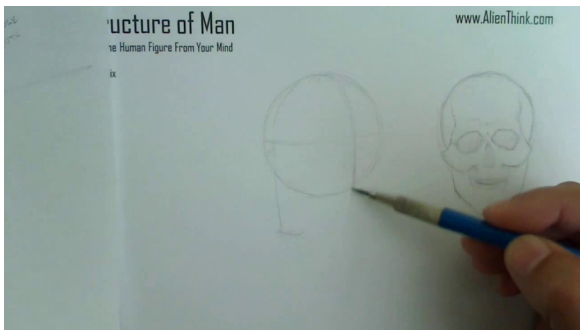
|---|---|---|
| 217 |  | and halfway of this is where the jaw is, right? |
| 218 |  | So as soon as you do this, you know the halfway here is where the jaw is, |
| 219 |  | but all the way to the bottom, see, all the way to the bottom? |
| 220 |  | It's basically going to start to curve in this direction, right? |

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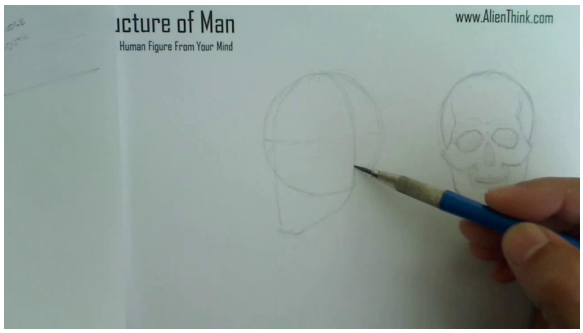
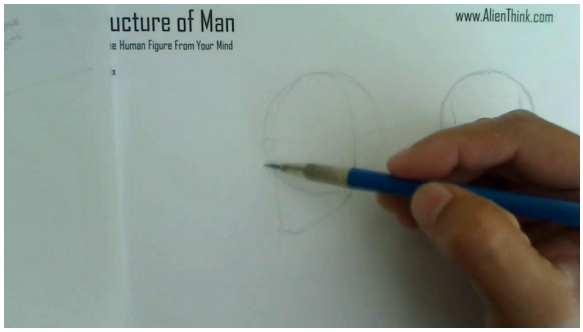
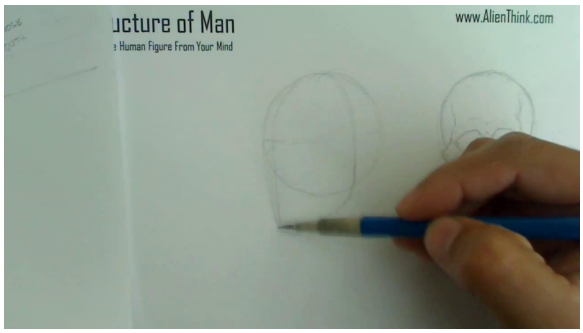
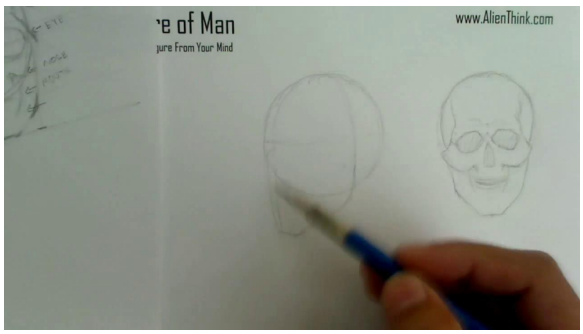
|---|---|---|
| 221 |  | So it's here, goes here and here. |
| 222 |  | And that's it. |
| 223 |  | We just get the basic idea of it over here like this, right? |
| 224 |  | And then we just need to find the center of this whole head over here. |

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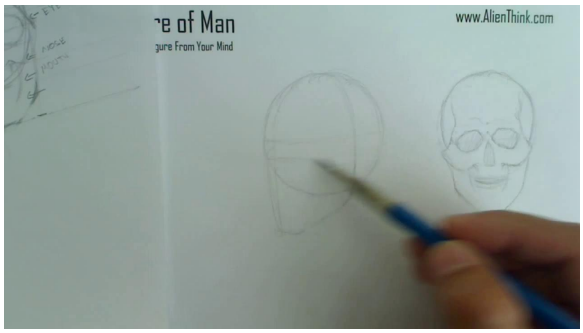
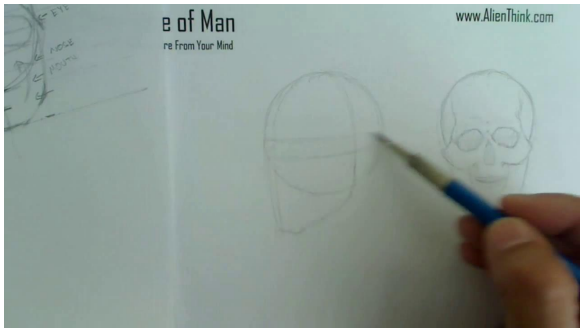
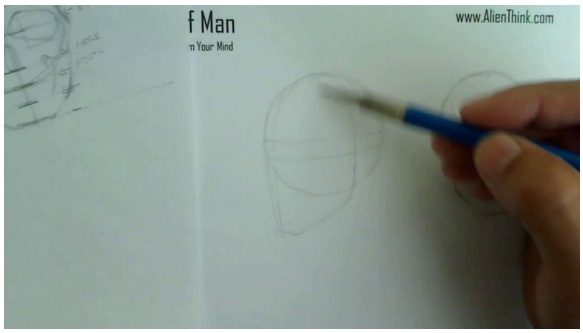
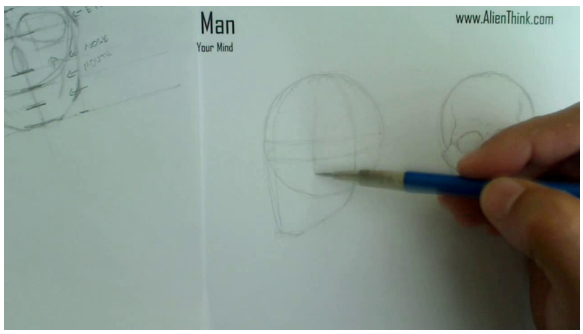
|---|---|---|
| 225 |  | We can say that it's just going to be just like this, |
| 226 |  | kind of like going in perspective. |
| 227 |  | And we already said that, okay, we can just put a line here. |
| 228 |  | Look at this and just make an assumption that your idea is that line for the eye is going to be here. |

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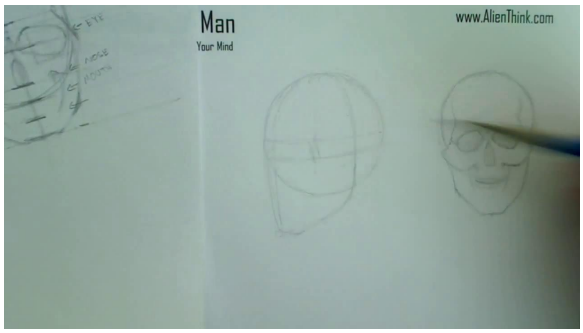
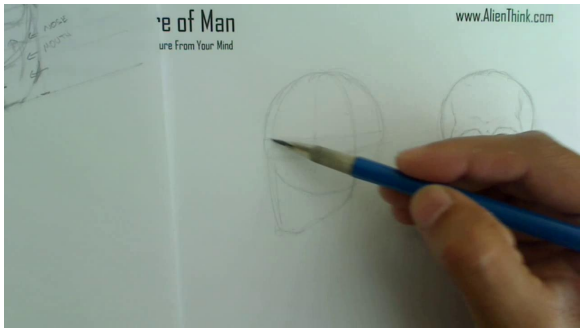
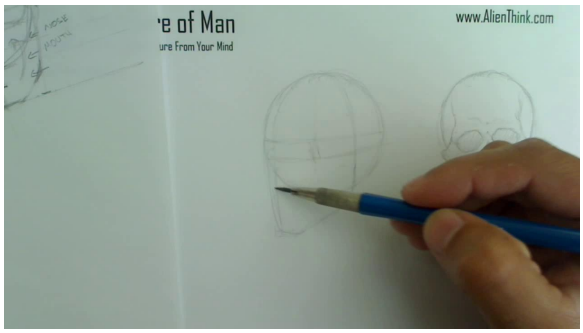
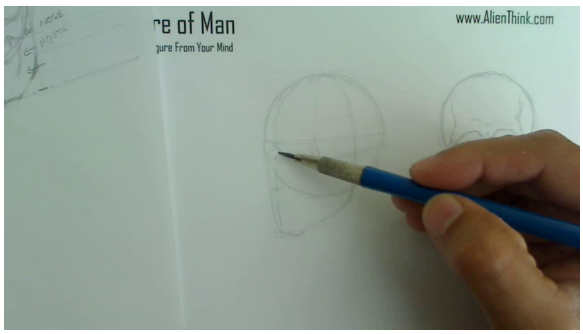
| | | |
|---|---|---|
| 229 |  | So now let's just talk about how we did this box over here so we can do it here too. |
| 230 |  | The eyebrows over here, the bottom of the chin, if I divide this in half, |
| 231 |  | I know that the nose is going to be here and I know that I'm going to get the line to go in here. |
| 232 |  | Just like this, right? |

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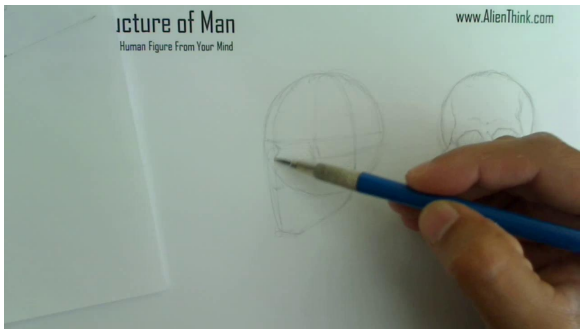
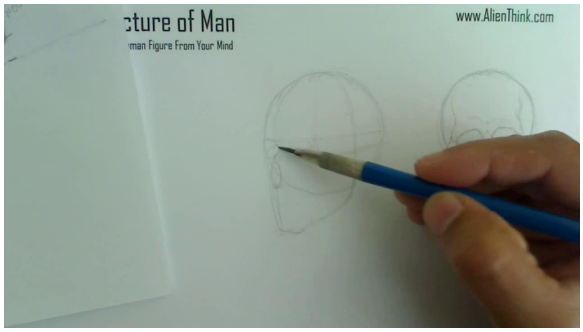
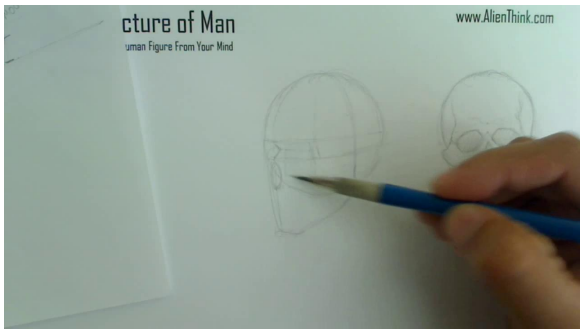
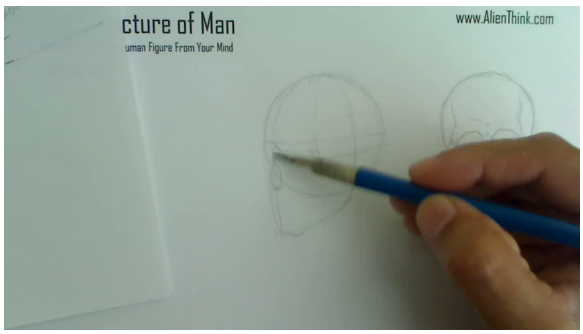
| 233 |  | The line goes here, I get my nostril, the nose area over here. |
| 234 |  | And I already know that I just need a box shape because it has to be half way here anyways, right? |
| 235 |  | It's going to be like this box here, over here. |
| 236 |  | And that box shape is also going to be on the other side. |

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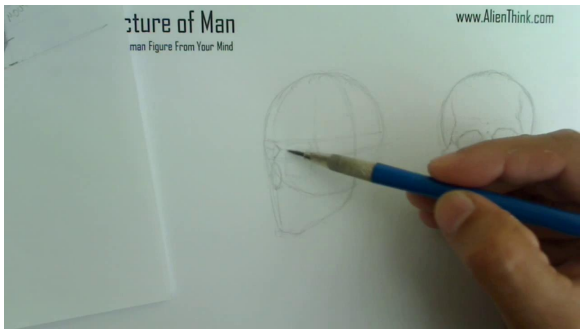
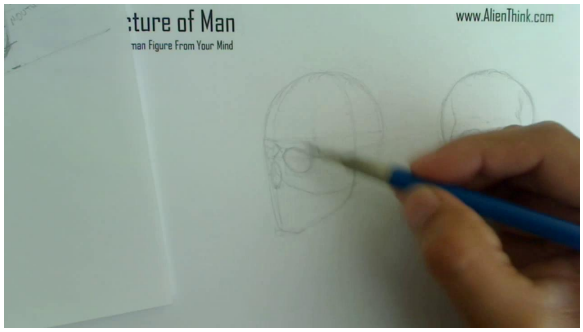
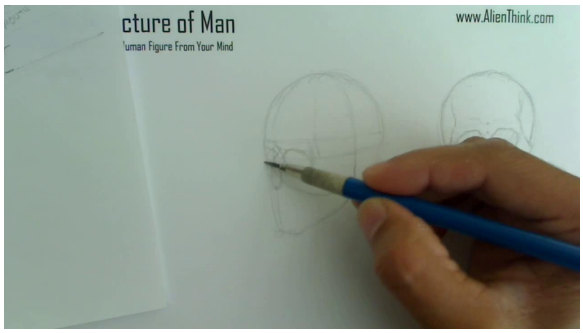
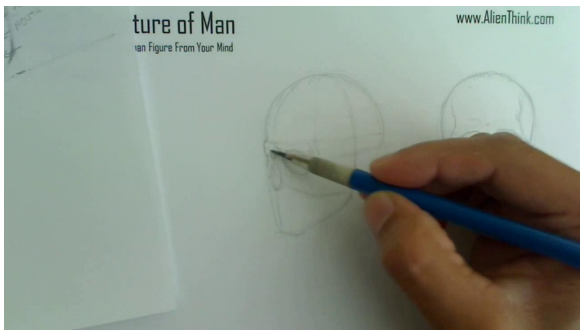
| | | |
|---|---|---|
| 237 |  | So this will clue you in as to, okay, I see how to start to begin to just do these ideas much more quicker in this way, right? |
| 238 |  | It's just this idea here and because we have the box shape over here, |
| 239 |  | we can also look at it from that angle and just start to put that idea like this, right? |
| 240 |  | So remember that this is going in and over here it is here, right? |

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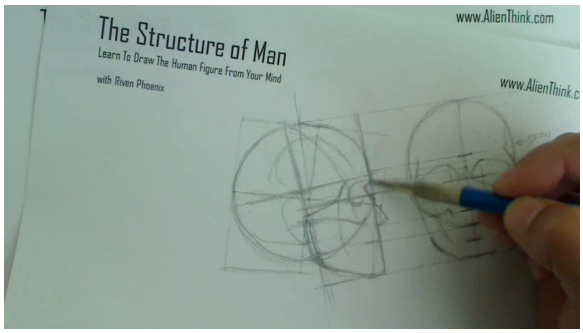
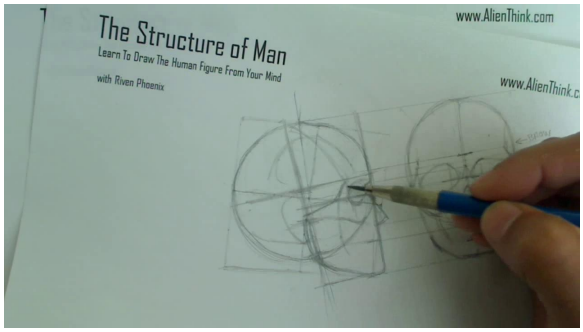
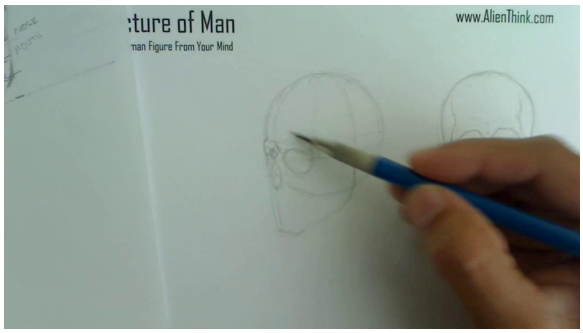
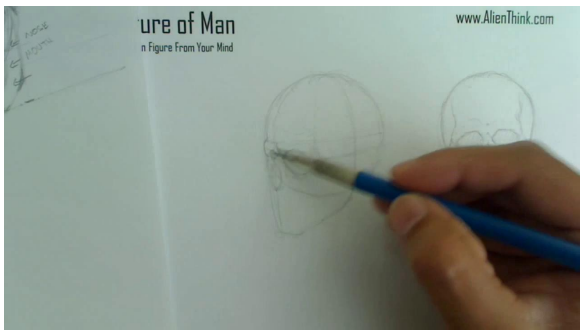
| | | |
|---|---|---|
| 241 |  | This is the front. |
| 242 |  | This is, look how back it goes when it's, this is the front and it's twisting around. |
| 243 |  | It's turning in this angle and it's coming over here. |
| 244 |  | So this way it's going to be the same thing. |

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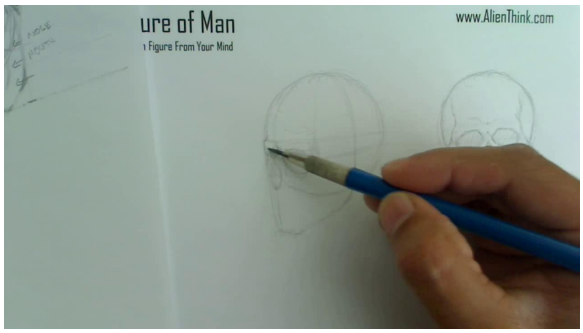
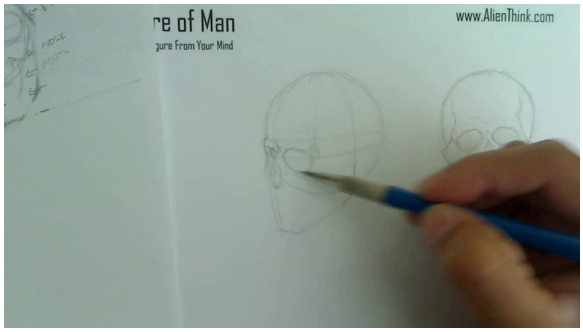
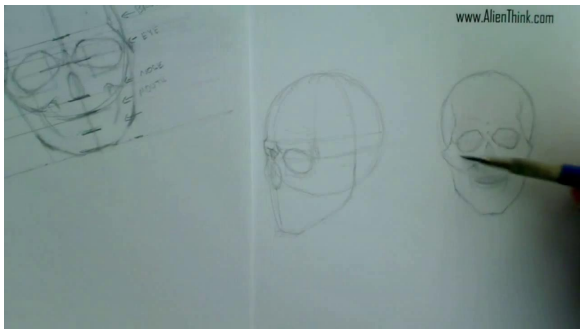
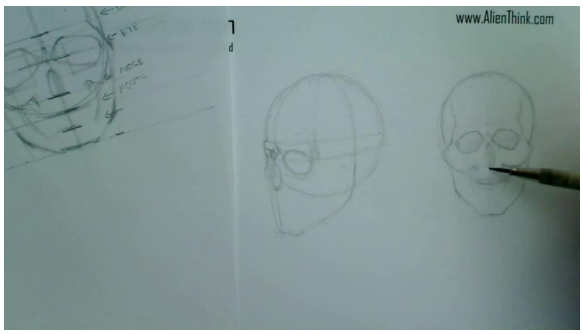
| | | |
|---|---|---|
| 245 |  | It's really just going to go get buried in there that'll come out this way. |
| 246 |  | So this is going to be easy. |
| 247 |  | We already did this over here. |
| 248 |  | We know that it's below the nose and this ratio here is over here. |

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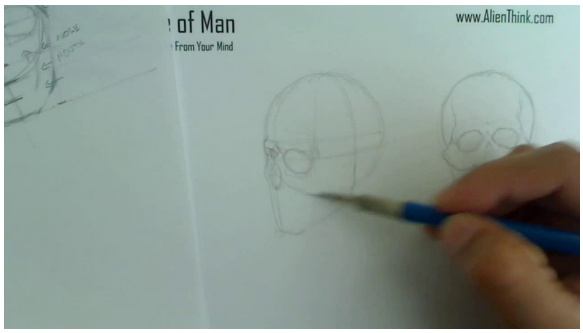
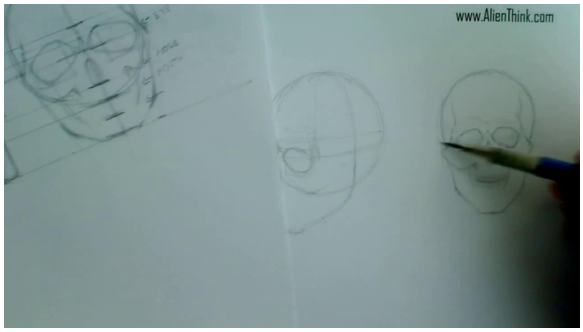
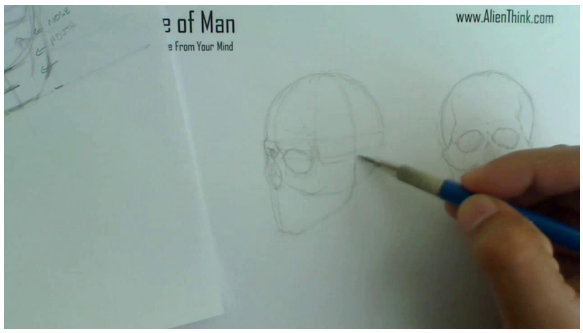
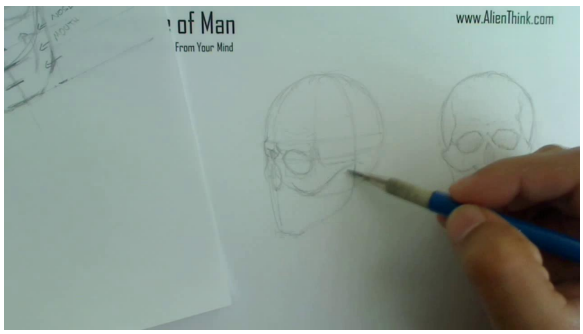
| | | |
|---|---|---|
| 249 |  | So I know it's just going to be here, right? |
| 250 |  | Where the line is center line, I know it's going to come like this and go here because we already talked about this area. |
| 251 |  | It's really just going to go here and I can do my own, own kind of cheekbone over here, just like this very quickly. |
| 252 |  | And then I know that the jaw is going to be here. |

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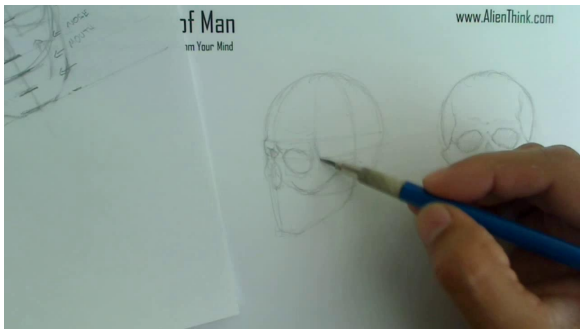
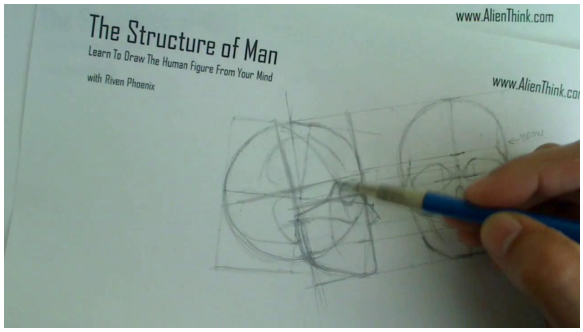
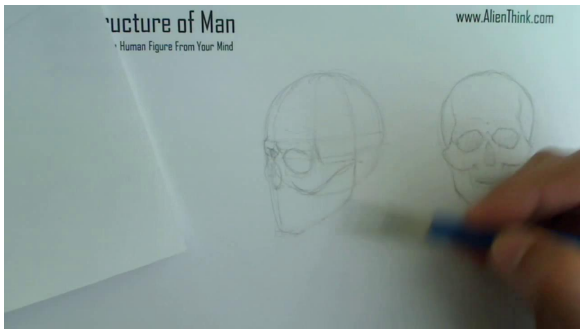
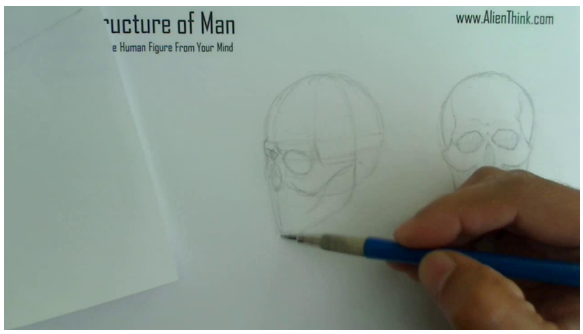
| | | |
|---|---|---|
| 253 |  | We talked about this ratio here. |
| 254 |  | See this ratio, it's over here so the jaw is here too. |
| 255 |  | When it's, when the mouth is closed and then here I can just roughly put this idea here. |
| 256 |  | I know that I just need to divide this in three different parts and I'll just get the, |

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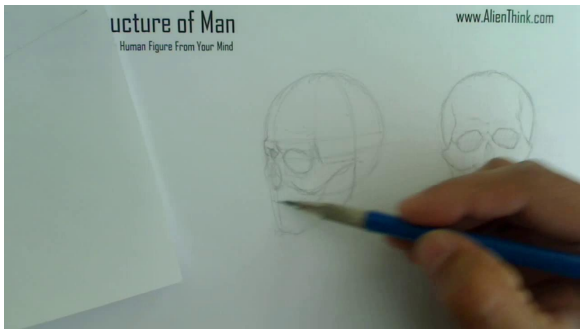
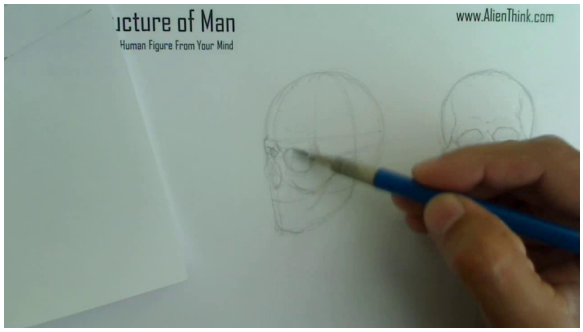
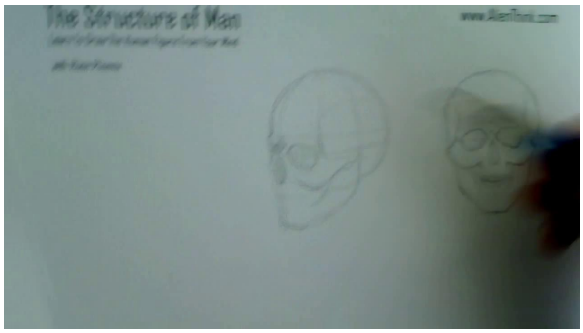
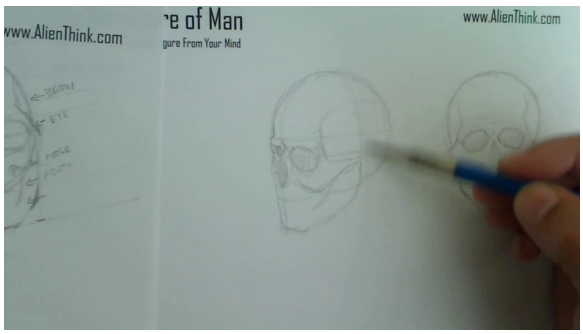
| | | |
|---|---|---|
| 257 |  | the mouth area over here giving me enough room for the, the chin, right? |
| 258 |  | So here you can just roughly put this idea in like this and make any corrections as we move through that. |
| 259 |  | Process, but obviously the, the idea of the year is about this, right? |
| 260 |  | So the year is obviously going to be coming out, but for now I just want you to just, |

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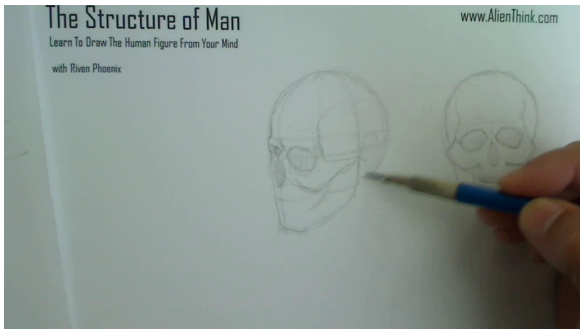
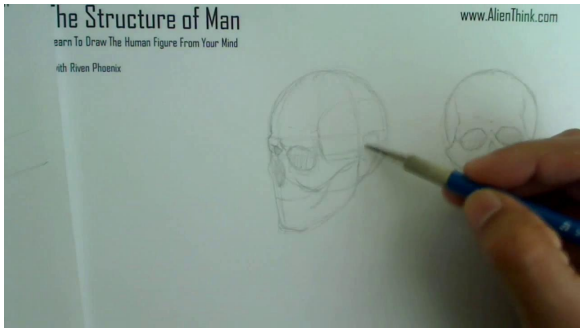
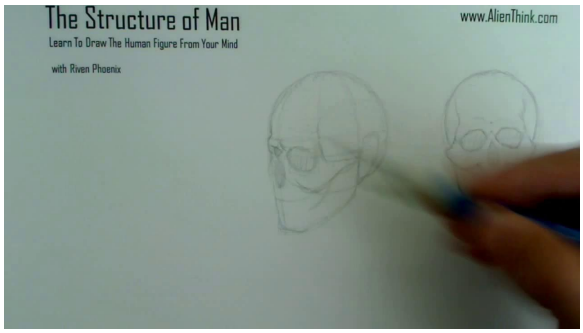
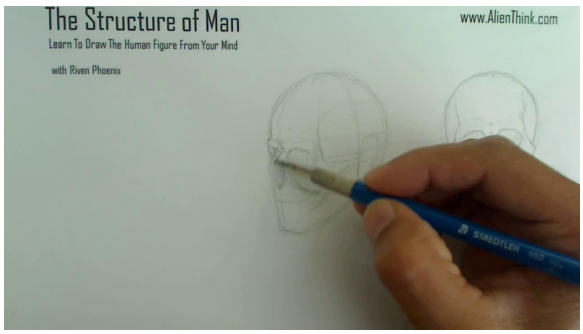
| | | |
|---|---|---|
| 261 |  | what we're doing is right now just putting this on really like a sticker on the skull, right? |
| 262 |  | We haven't even learned to draw the area. |
| 263 |  | So once we have this, we can now look at this and make any adjustments, right? |
| 264 |  | I want to make sure that that's coming down a little more over here and just look at this, |

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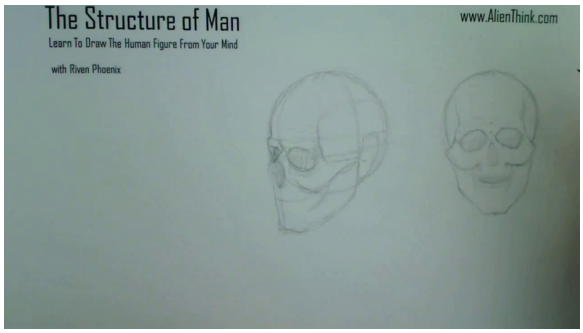
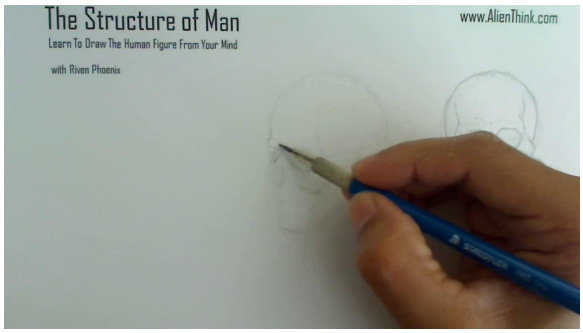
| | | |
|---|---|---|
| 265 |  | just like this and then once I have this, I can now again erase this stuff and start really designing it, right? |
| 266 | | Remember this goes in and comes out. |
| 267 |  | This is a very important, I'm bringing this up here because this section here is going to be very crucial |
| 268 | | when we get into surface anatomy and we're drawing out the human head. |

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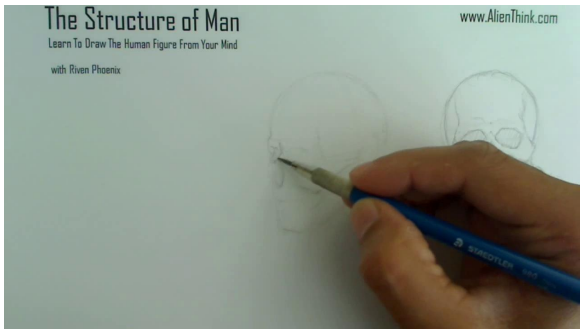
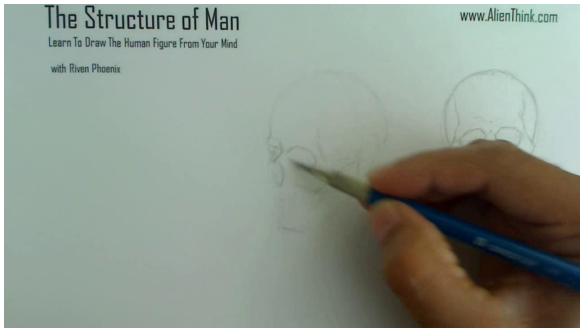
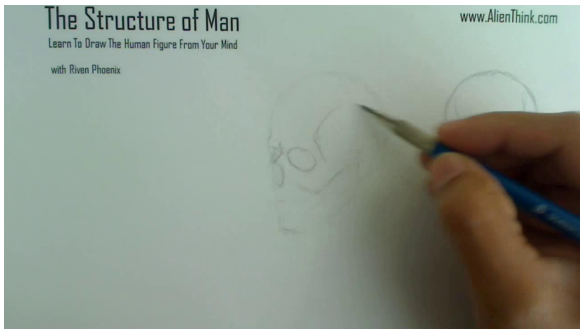
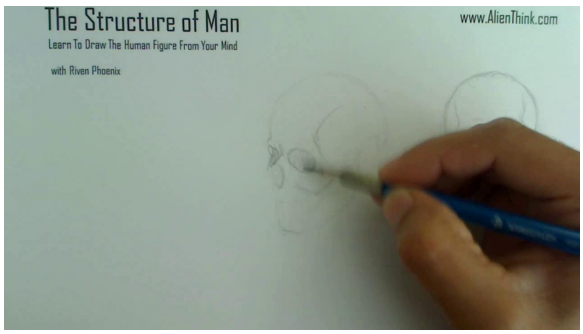
| | | |
|---|---|---|
| 269 |  | Just remember that it goes in over here, right? |
| 270 |  | And then we're going to get the skull like this, right? |
| 271 |  | I can just sketch it out in this way over here and this is really just going in and coming out in that direction. |
| 272 |  | I'm just going to darken it up and then over here we talked about this. |

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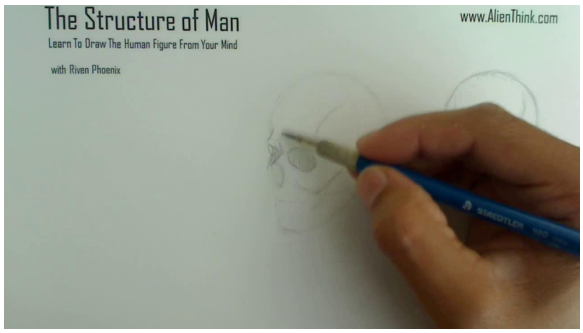
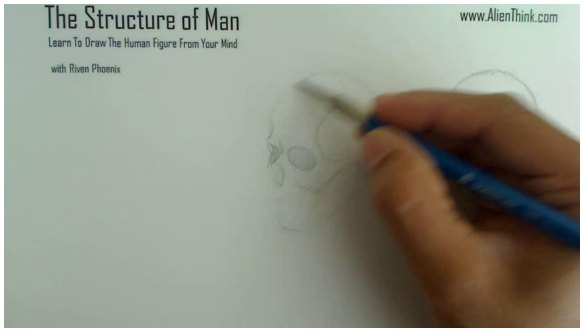
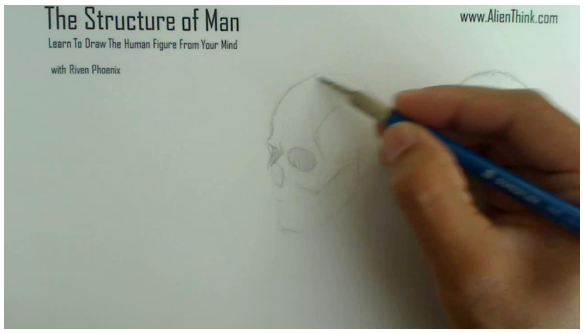
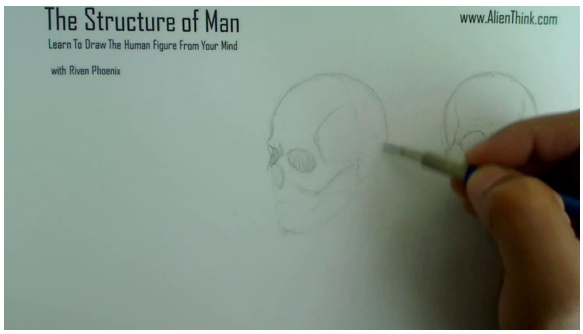
| | | |
|---|---|---|
| 273 |  | We know that there's a temple area, right? |
| 274 |  | This more is going to be more straight. |
| 275 |  | The flat line area is going to be after this division of the half line over here. |
| 276 |  | And I'll just come back around, right? |

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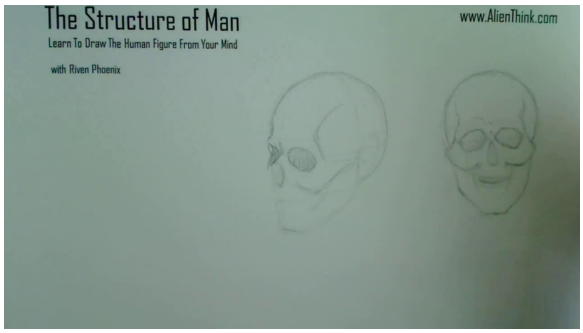
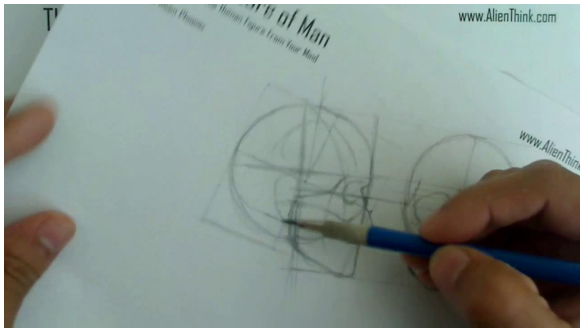
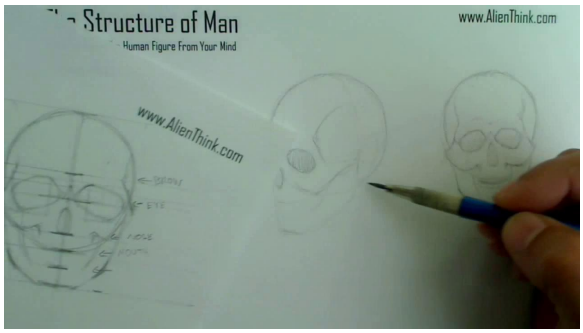
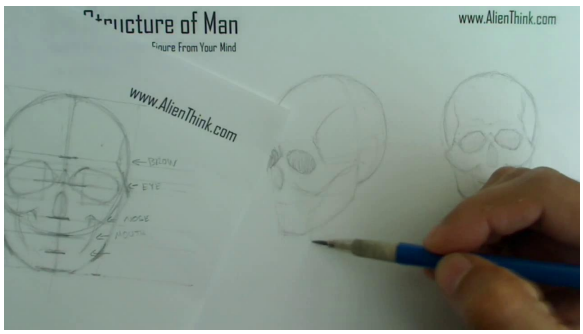
| | | |
|---|---|---|
| 277 |  | So if you look at the formulas here, you can see that where the year where the bottom of this is, |
| 278 |  | if you look at it this way, it's where the year is really, right? |
| 279 |  | So I mean, we know that it's just going to be here anyways, right? |
| 280 |  | Just like that and then just bring it in like this, right? |

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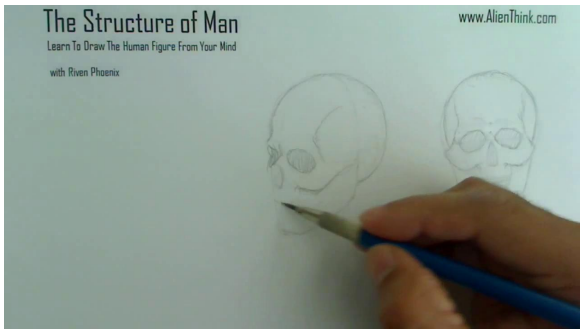
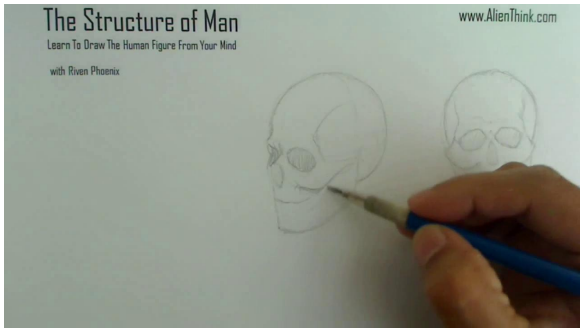
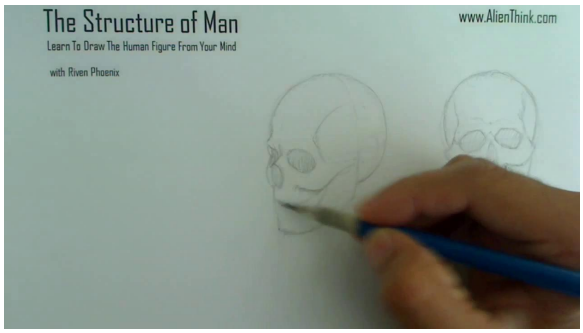
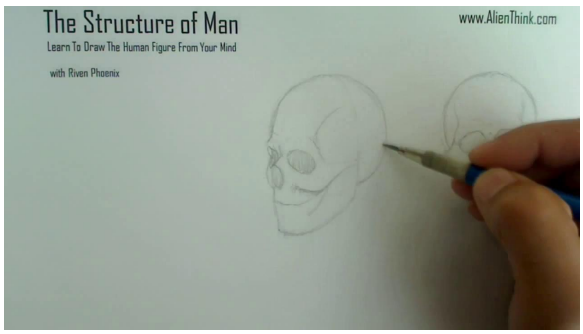
| | | |
|---|---|---|
| 281 |  | Do like different variations of the skull. |
| 282 |  | But so you can see that we can now really just speak this out in a sentence as to how to draw the human skull. |
| 283 |  | But we can explain it away without much effort, right? |
| 284 |  | And I think I'm happy with the way this looks. |

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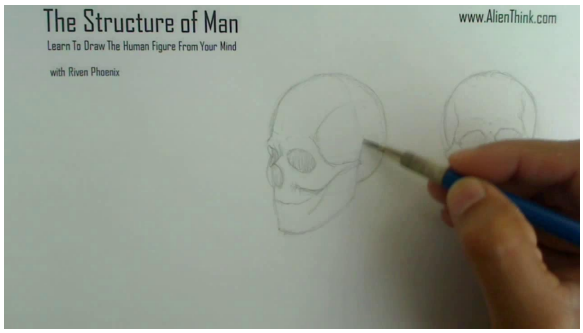
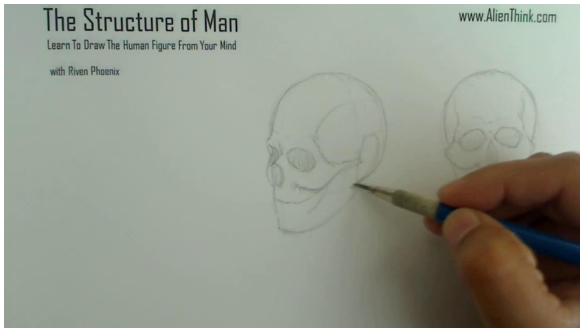
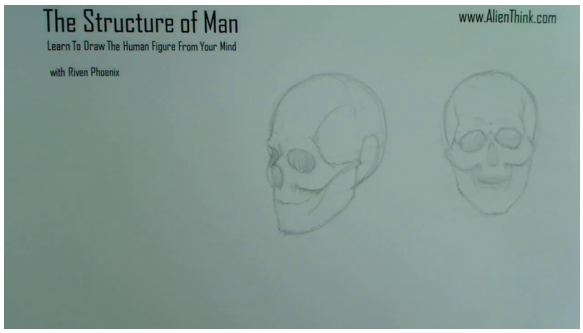
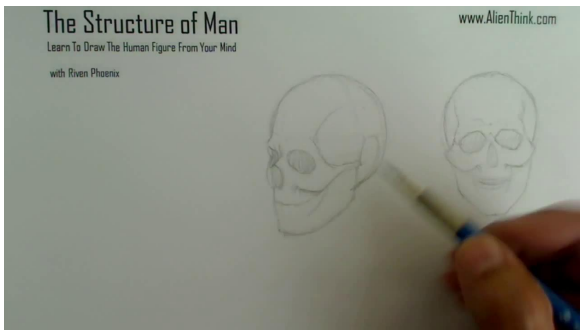
| | | |
|---|---|---|
| 285 |  | This is where the year is going to be placed, right? |
| 286 |  | Has to be the bottom of the nose and the top of the brow area. |
| 287 |  | OK, so lastly, we need to now do the skull from the side view over here, right? |
| 288 |  | So for the side view, it's going to be very simple. |

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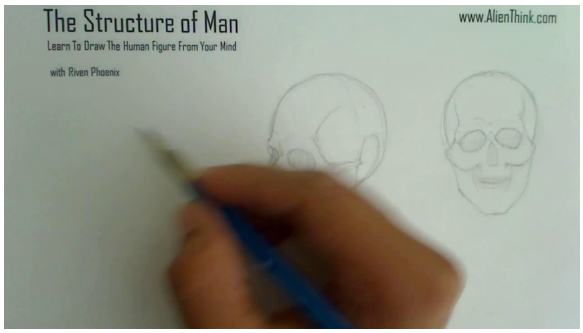
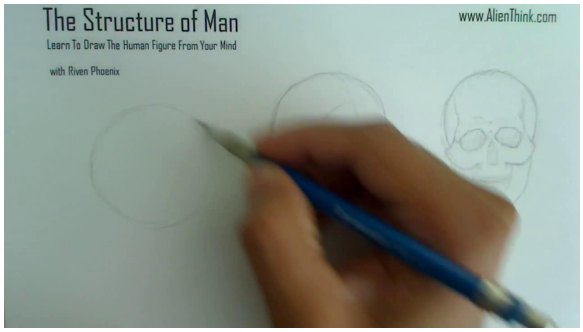
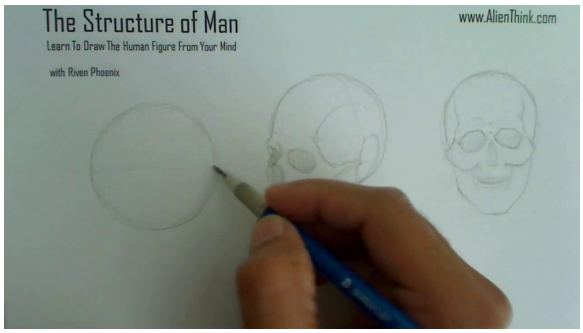
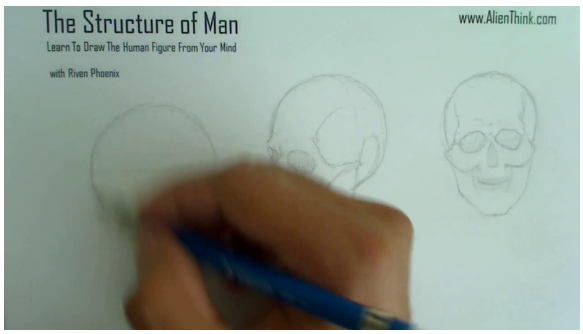
|---|---|---|
| 289 |  | We just draw, again, we can draw out a ball shape just like this. |
| 290 |  | Let's do, I'm not going to really clean this one up since I'm going or we can just do this much more of a sketchy style here. |
| 291 |  | OK, so we divide this in half, right? |
| 292 |  | We already know it's going to come down here here. |

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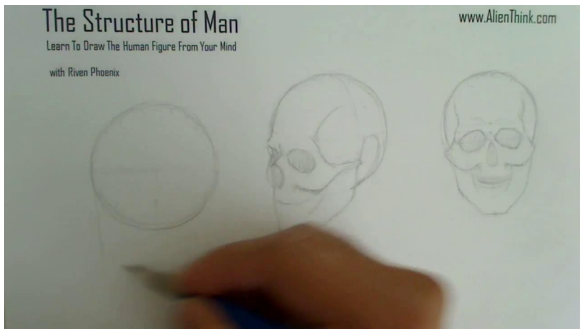
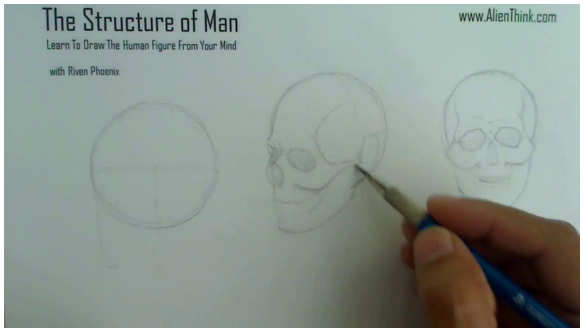
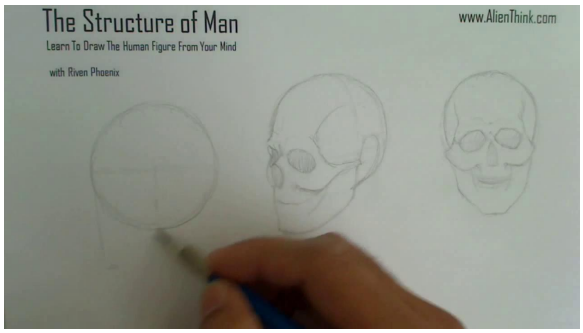
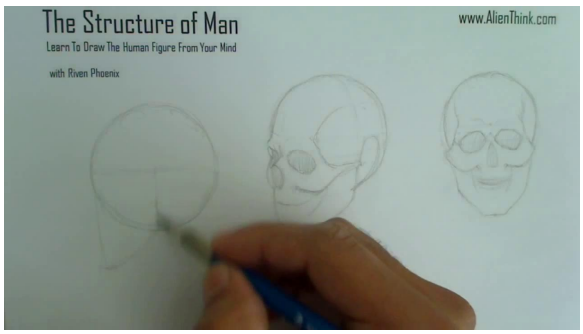
|---|---|---|
| 293 |  | And I know it's just going to be here as soon as I make that line, right? |
| 294 |  | We talked about this. |
| 295 |  | We know that the chain is just going to the jaw bone is just going to turn here. |
| 296 |  | We know the jaw is over here like this. |

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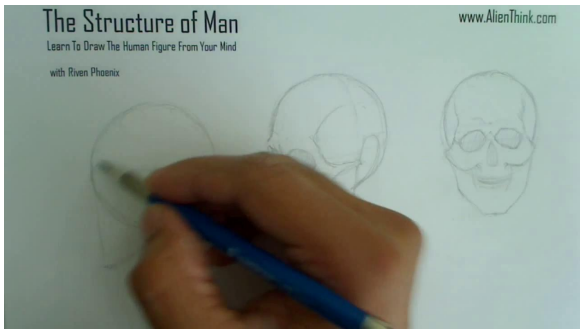
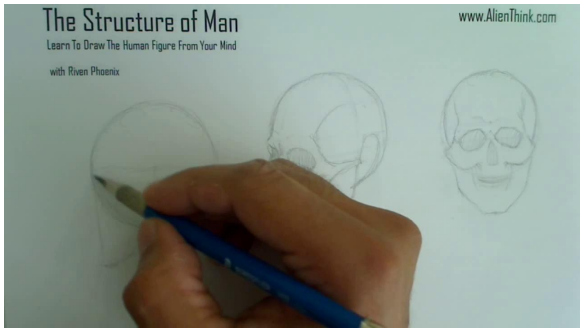
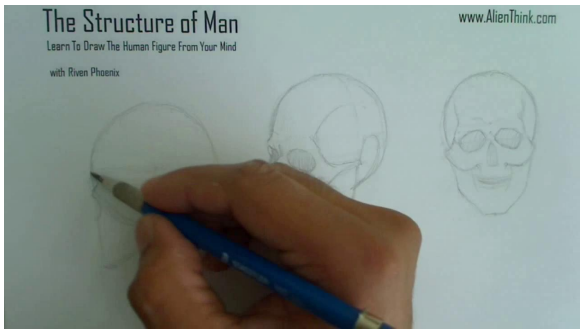
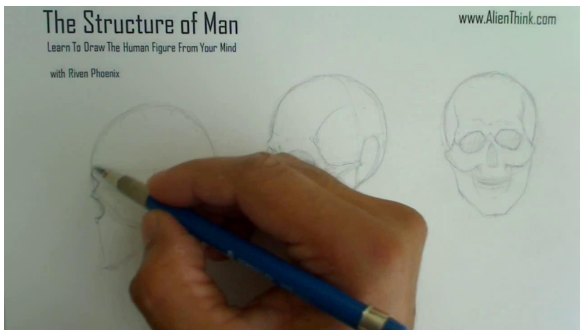
|---|---|---|
| 297 |  | And we know that this is the brow and this is obviously going to be the side line, the center of the eyes. |
| 298 |  | And just just by knowing this, we cannot turn in, go like this and bring, bring out the nose over here. |
| 299 |  | And over here, this is where the nose is going to be, right? |
| 300 |  | Just like this, I do like a different variation of it. |

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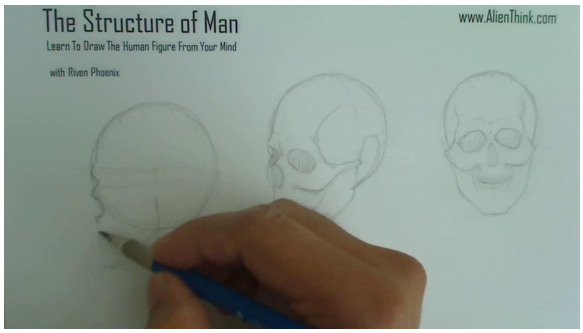
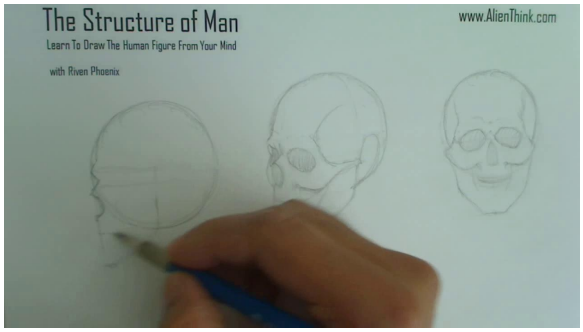
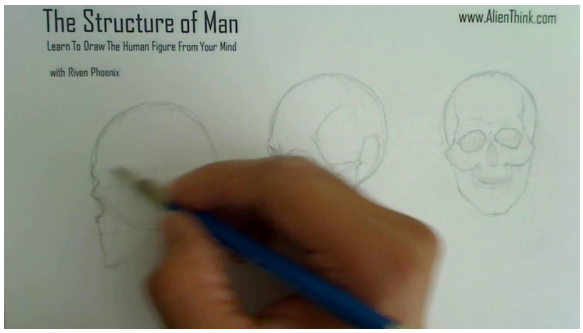
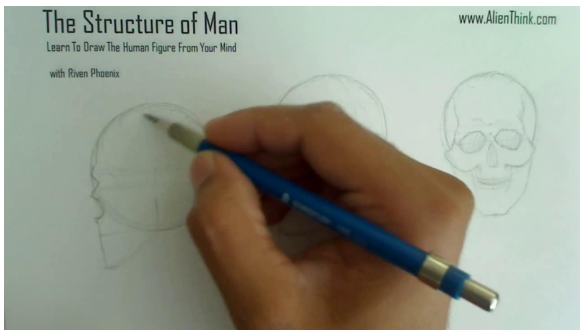
|---|---|---|
| 301 |  | And we divide this in three different parts. |
| 302 |  | We know that the mouth will be just going to be over here, coming like this. |
| 303 |  | And then for this, we know that it was really just three, four, three. |
| 304 |  | I did the same thing here that I had shown you that I did this, right? |

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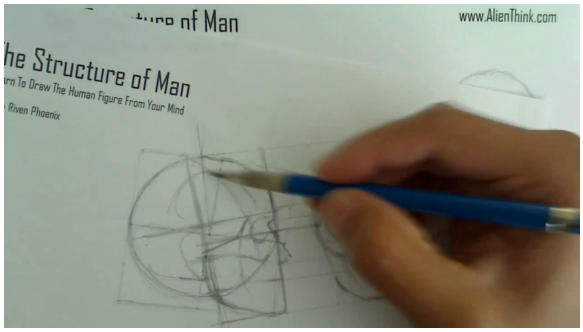
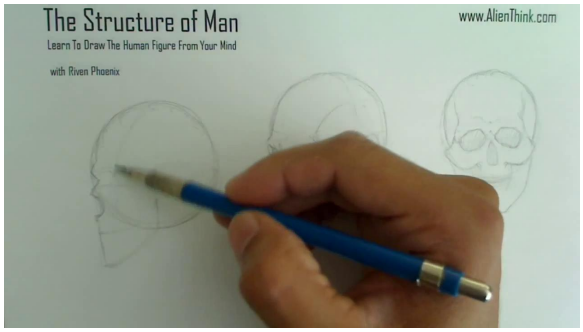
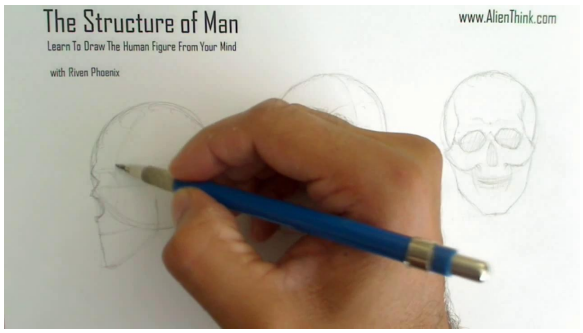
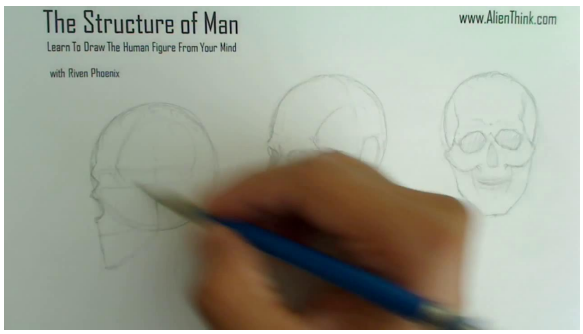
|---|---|---|
| 305 |  | I just looked at this and knew it's going to be here. |
| 306 |  | And it's just going to be like this. |
| 307 |  | So I know it's just going to go like this over here, kind of like this, right? |
| 308 |  | Notice that when I did the circle, it's a different type of a off-scal. |

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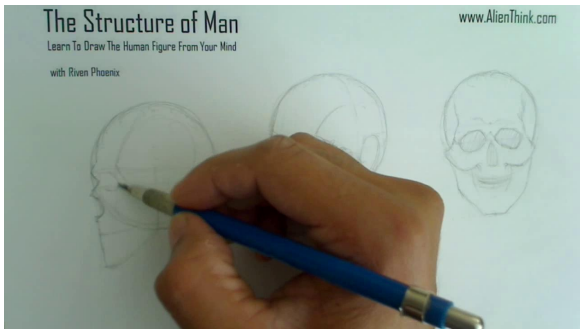
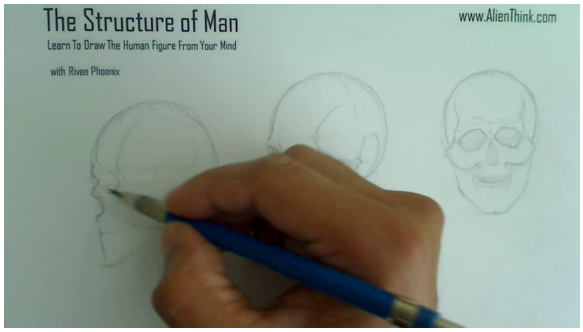
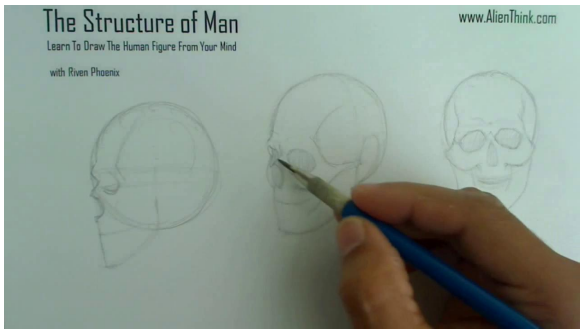
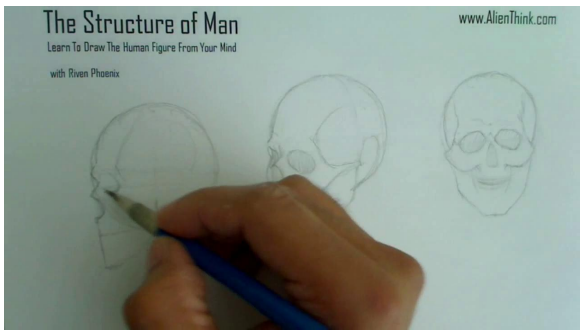
|---|---|---|
| 309 |  | Right? We know that where the line is, it's just going to go here, right? |
| 310 |  | We're going to go like this, see? |
| 311 |  | Where the line was for the eye, look how down this is. |
| 312 |  | So here, I'm just going to use that knowledge face and really just come down. |

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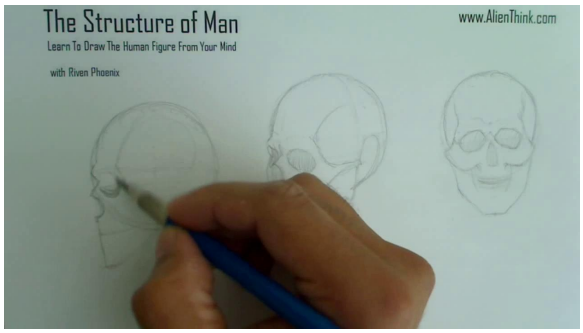
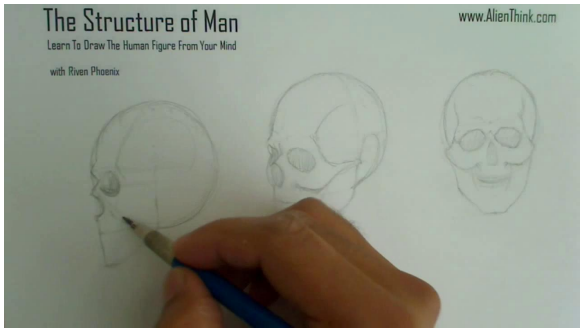
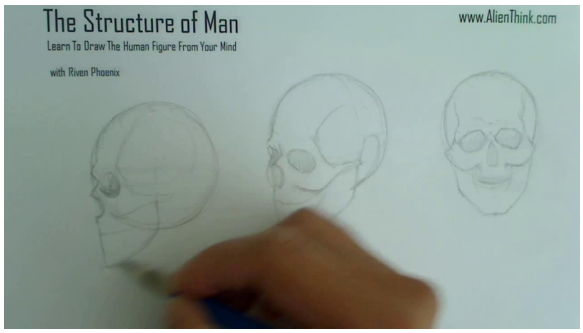
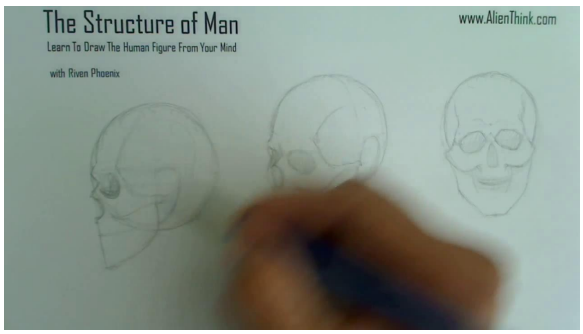
|---|---|---|
| 313 |  | About here for this one and circle it like this. |
| 314 |  | And I know that the cheek is obviously just going to go like this over here, right? |
| 315 |  | So this is much more of a different variation of that skull, right? |
| 316 |  | It looks more different, right? |

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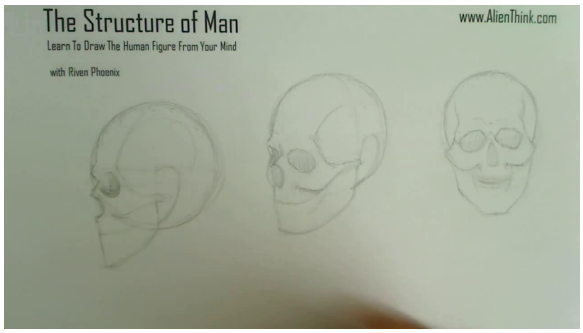
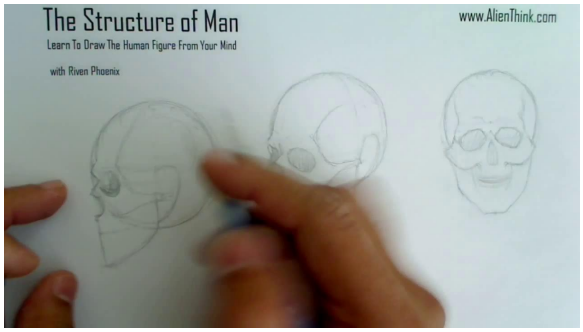
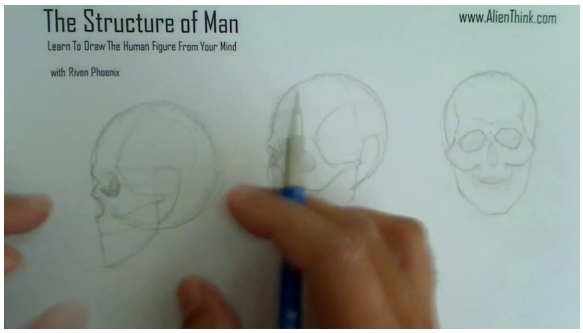
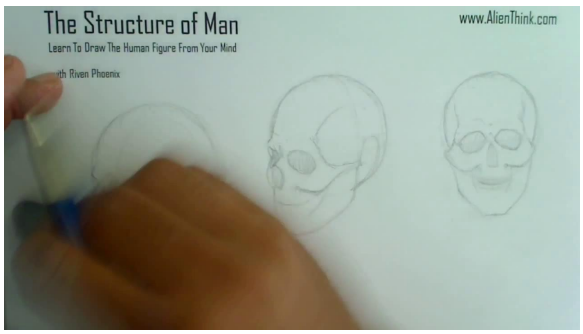
|---|---|---|
| 317 |  | So if I wanted to, let's say change this, right? |
| 318 |  | I could have longed it this a little more, right? |
| 319 |  | Give it like a different design aspect of it. |
| 320 |  | But here I'm just showing you that just by using these photos, |

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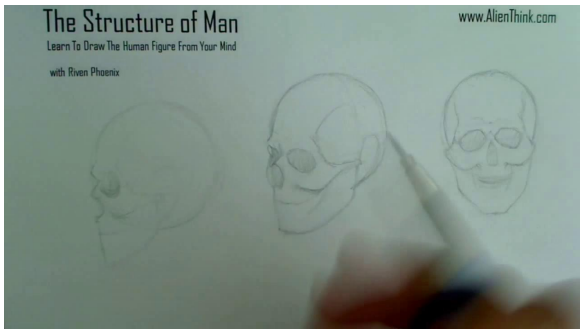
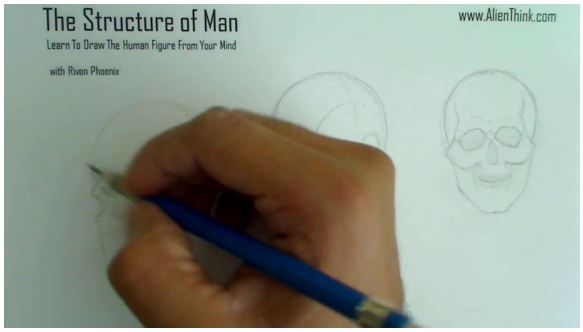
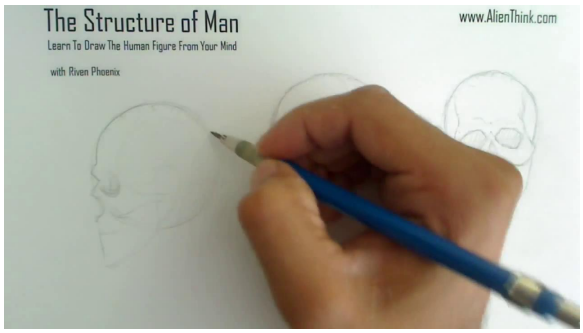
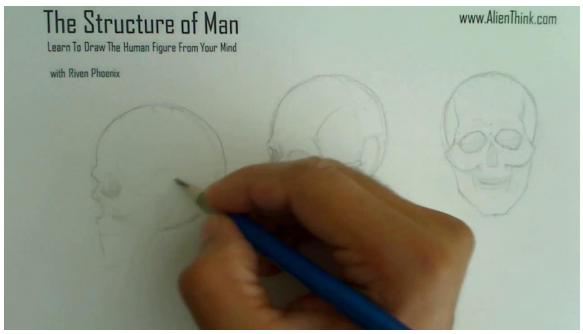
|---|---|---|
| 321 |  | you're not somehow locked down, right? |
| 322 |  | You can do all sorts of character designs in different ways, right? |
| 323 |  | So for example, here, I'm just going to stretch this out just a little bit over here. |
| 324 |  | I know that the position for the ears is just going to be here, right? |

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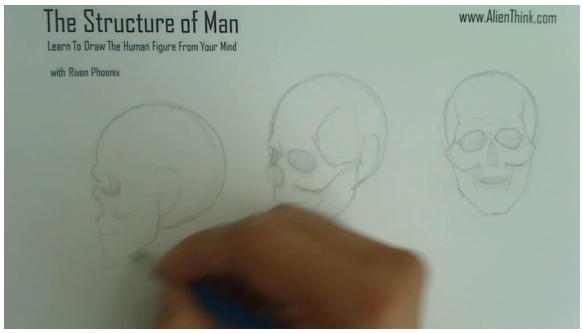
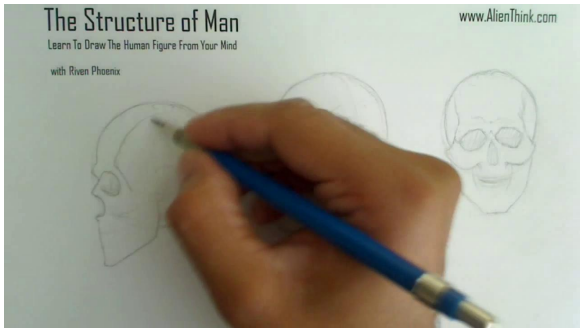
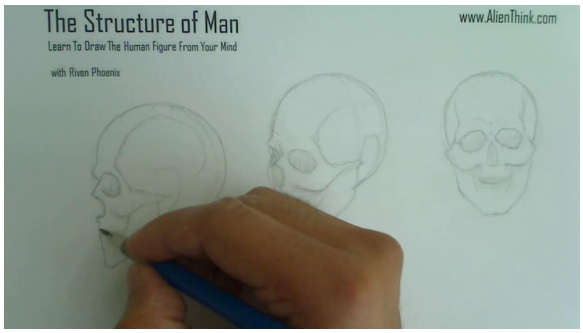
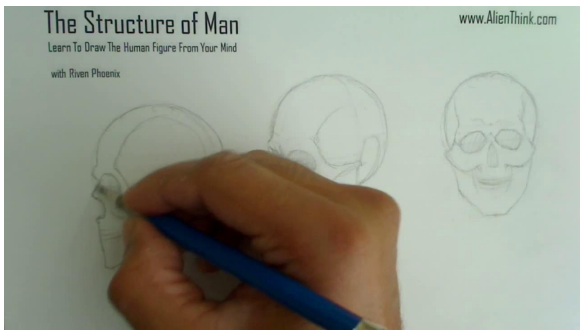
|---|---|---|
| 325 |  | And here, let's just do a skull like this over here, right? |
| 326 |  | Very fast over here and then just go like this and you're going to get the jaw over here. |
| 327 |  | So obviously the teeth are just going to be over here, right? |
| 328 |  | Different variations of it. |

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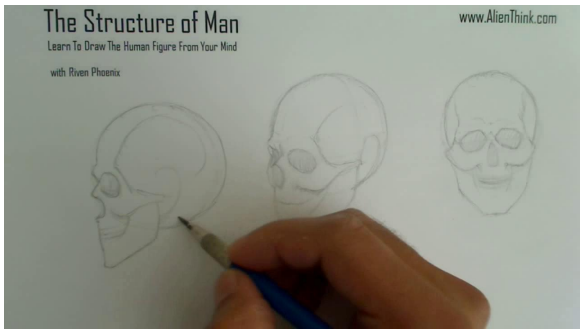
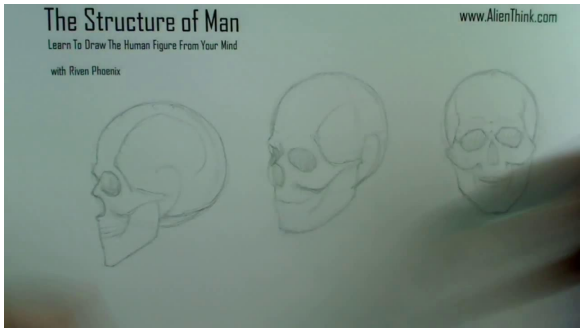
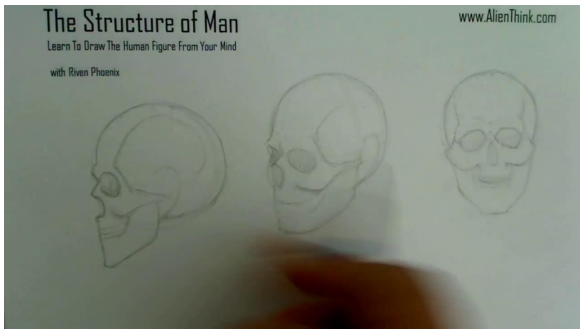
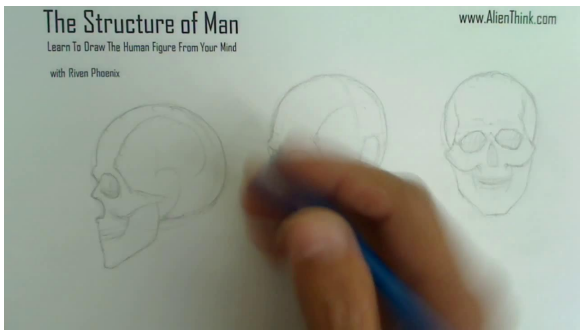
|---|---|---|
| 329 |  | So over here, I know that where this ear is, this is really going to do the bottom of the skull, |
| 330 |  | right? So I can now erase this stuff here, right? |
| 331 |  | So you see how different it looks from the side, like I did a different version of it. |
| 332 |  | And if I pull this to the side, it starts to look more alien, right? |

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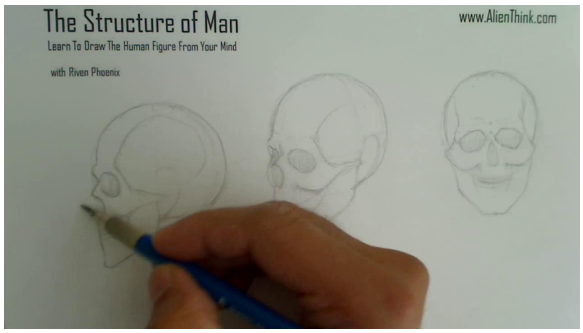
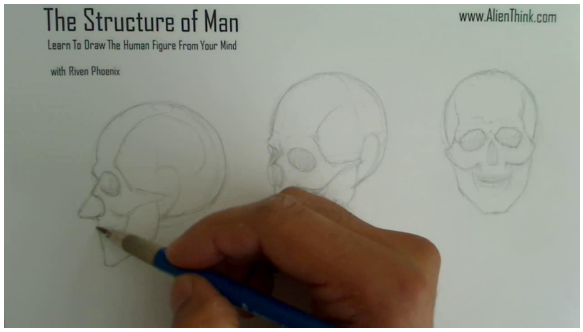
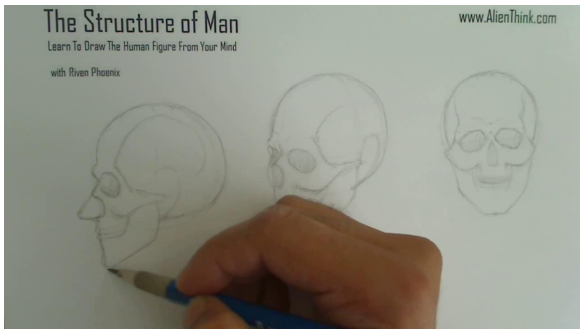
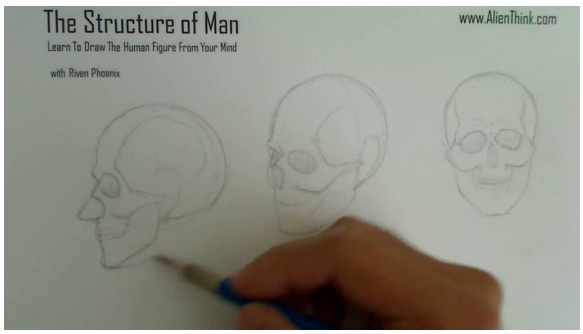
| | | |
|---|---|---|
| 333 |  | So here, like, would be your nose, just to show you that that's how big the nose is supposed to be, right? |
| 334 |  | And then your top lip would have been here and your bottom lip goes here, |
| 335 |  | then your the chin area and over here, you're going to get the idea of, |
| 336 |  | I mean, I'm just showing you some extra stuff here, right? |

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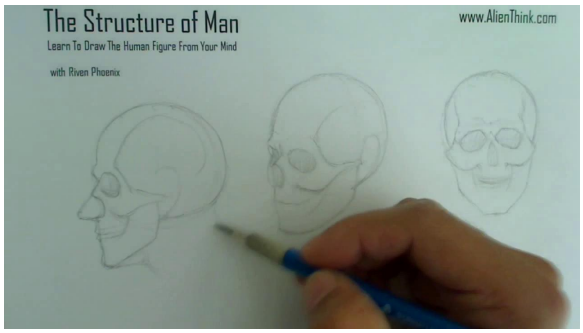
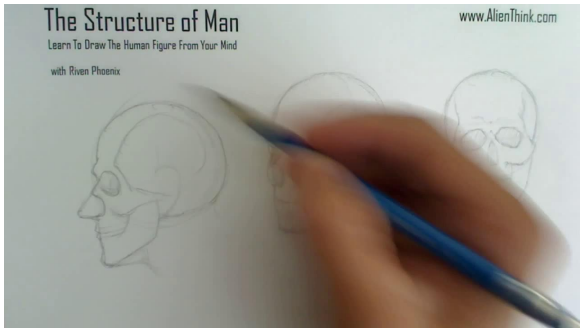
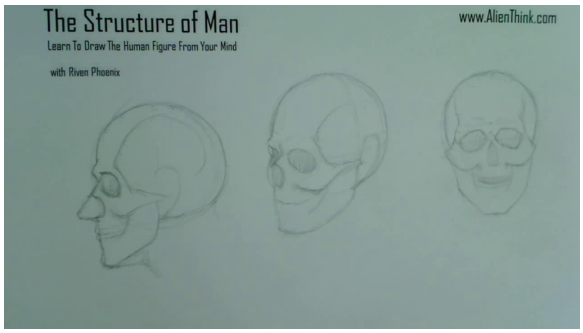
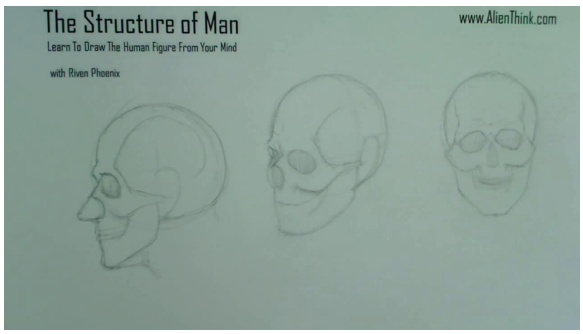
|---|---|---|
| 337 |  | So it would be like this going in that direction, right? |
| 338 |  | So I'm just making sure you understand that what I'm showing you is it's going to work, right? |
| 339 |  | Okay, so I'll see you in the next lesson. |
| 340 |  | Thanks. |

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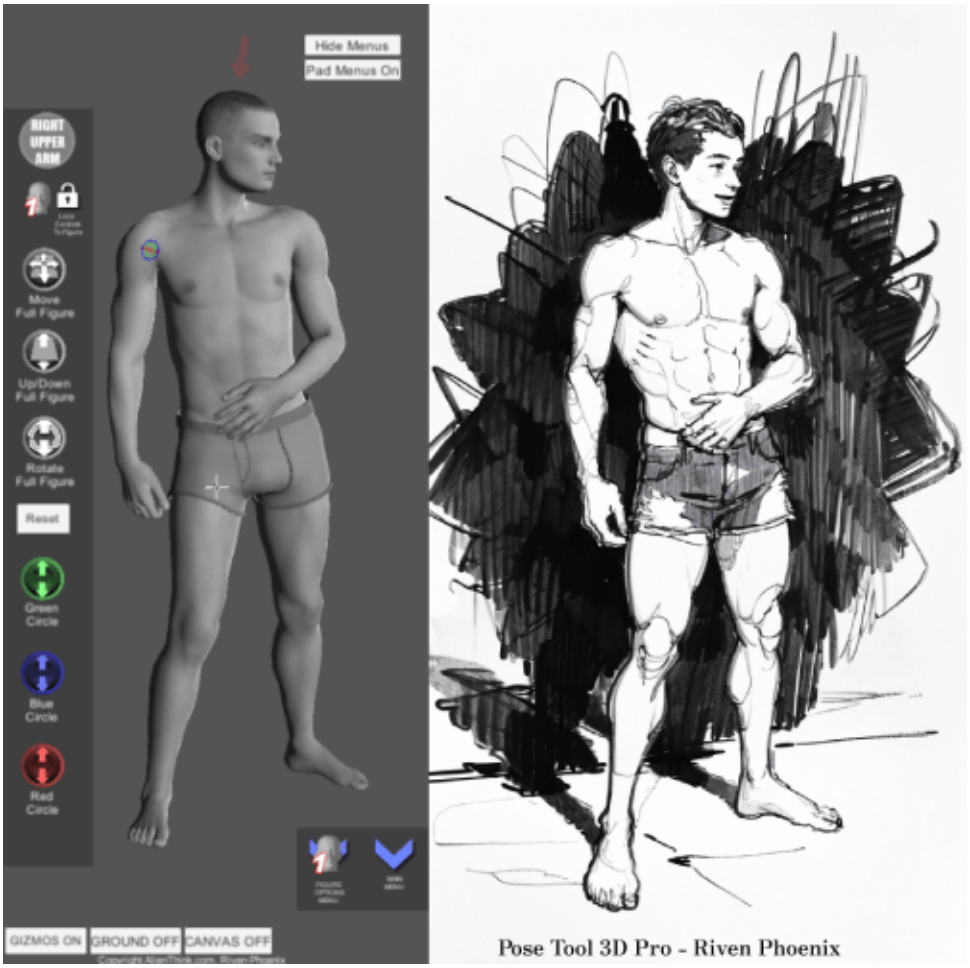


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